

算法设计与分析(2025年春季学期)

# Network Flow

授课老师: 栗师

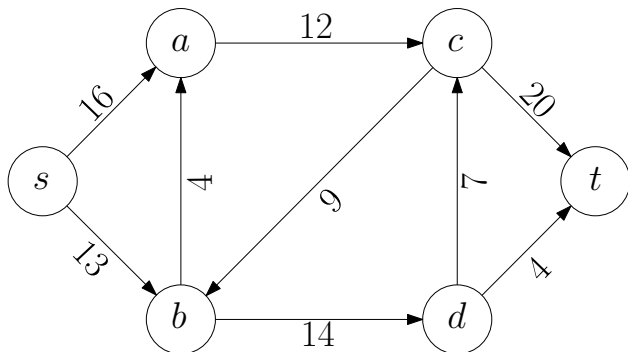
南京大学计算机学院

# Outline

- 1 Network Flow
- 2 Ford-Fulkerson Method
- 3 Correctness of Ford-Fulkerson's Method and Maximum Flow Minimum Cut Theorem
- 4 Running Time of Ford-Fulkerson-Type Algorithm
  - Shortest Augmenting Path Algorithm
  - Capacity-Scaling Algorithm
- 5 Bipartite Matching Problem
- 6  $s$ - $t$  Edge-Disjoint Paths Problem
- 7 More Applications

# Flow Network

- Abstraction of fluid flowing through edges
- Digraph  $G = (V, E)$  with **source**  $s \in V$  and **sink**  $t \in V$ 
  - No edges enter  $s$
  - No edges leave  $t$
- Edge **capacity**  $c_e \in \mathbb{R}_{>0}$  for every  $e \in E$



**Def.** An *s-t flow* is a function  $f : E \rightarrow \mathbb{R}$  such that

- for every  $e \in E$ :  $0 \leq f(e) \leq c_e$  (capacity conditions)
- for every  $v \in V \setminus \{s, t\}$ :

$$\sum_{e \in \delta_{\text{in}}(v)} f(e) = \sum_{e \in \delta_{\text{out}}(v)} f(e). \quad (\text{conservation conditions})$$

The *value* of a flow  $f$  is

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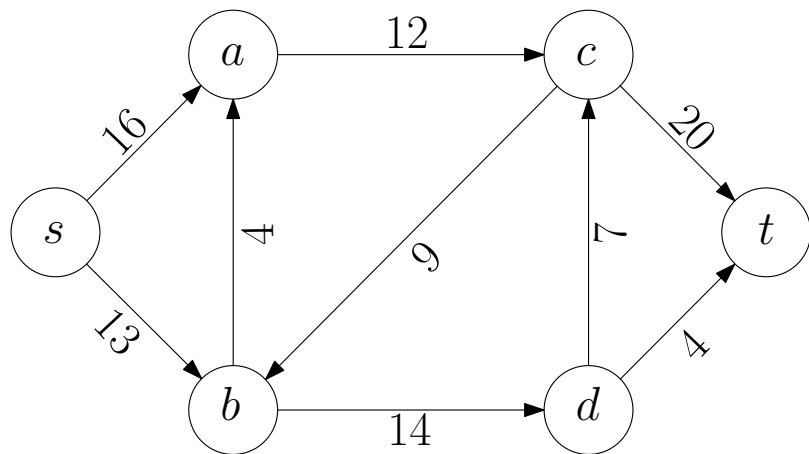
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## Maximum Flow Problem

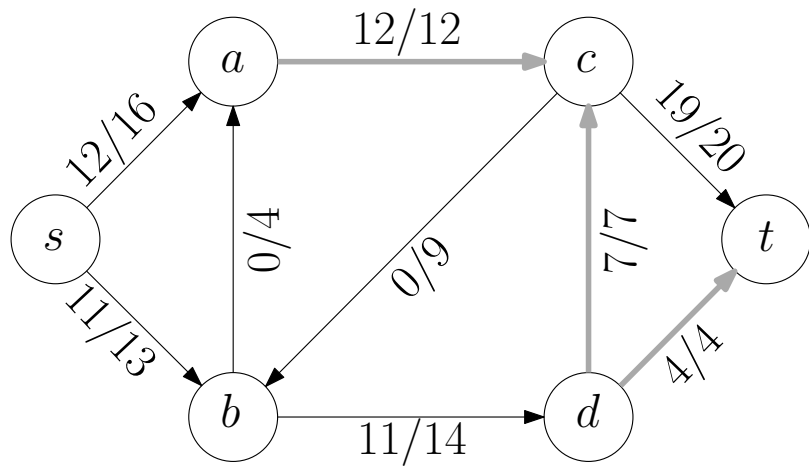
**Input:** directed network  $G = (V, E)$ , capacity function  $c : E \rightarrow \mathbb{R}_{>0}$ , source  $s \in V$  and sink  $t \in V$

**Output:** an  $s$ - $t$  flow  $f$  in  $G$  with the maximum  $\text{val}(f)$

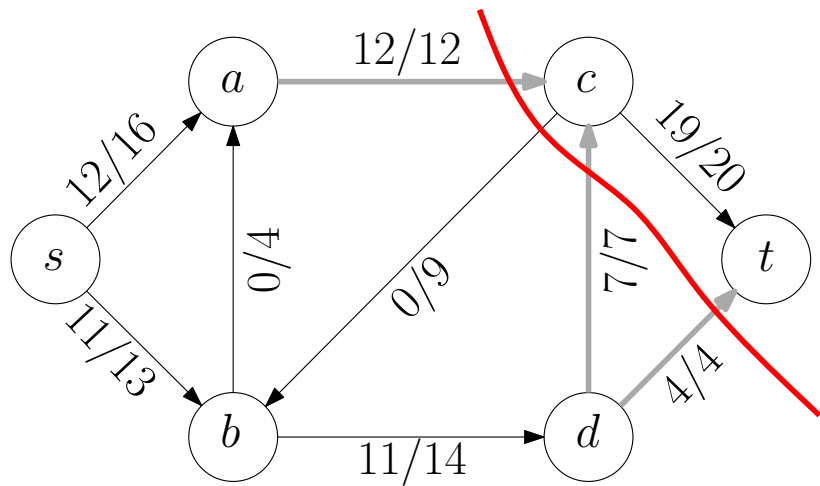
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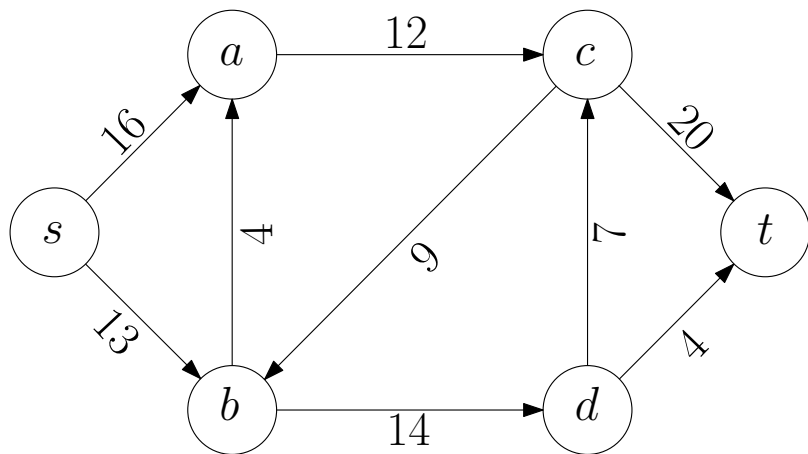
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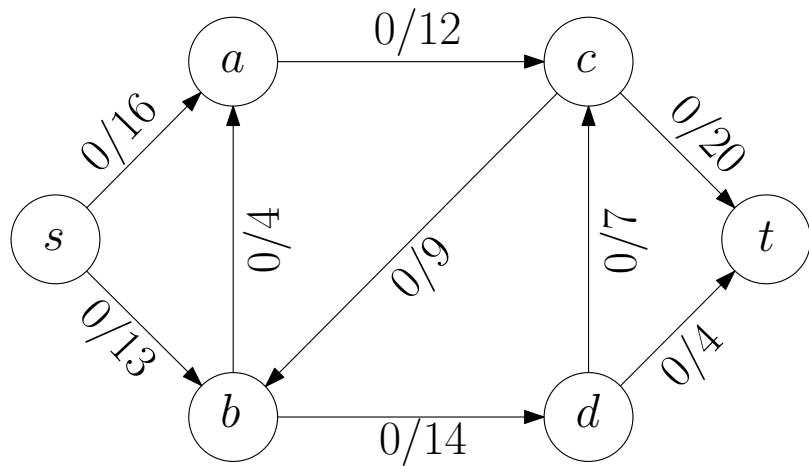
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- Repeat until we got stuck

# Greedy Algorithm: Example

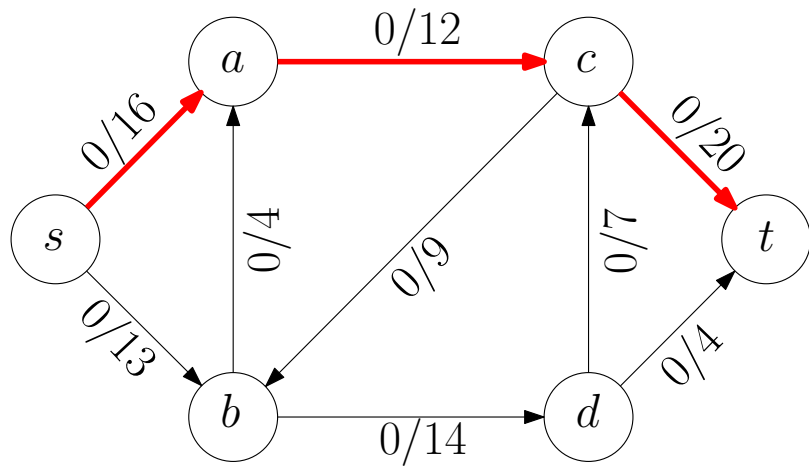




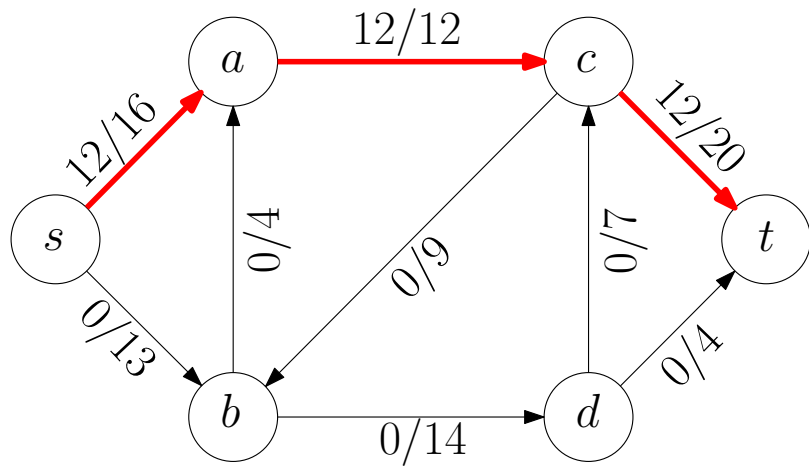
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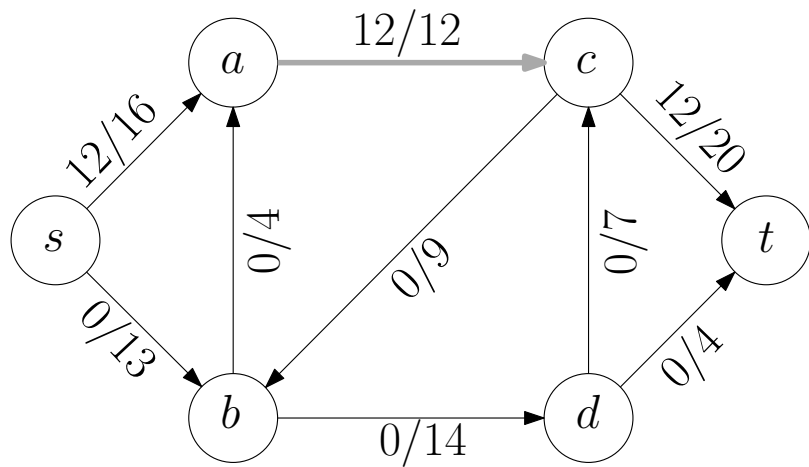
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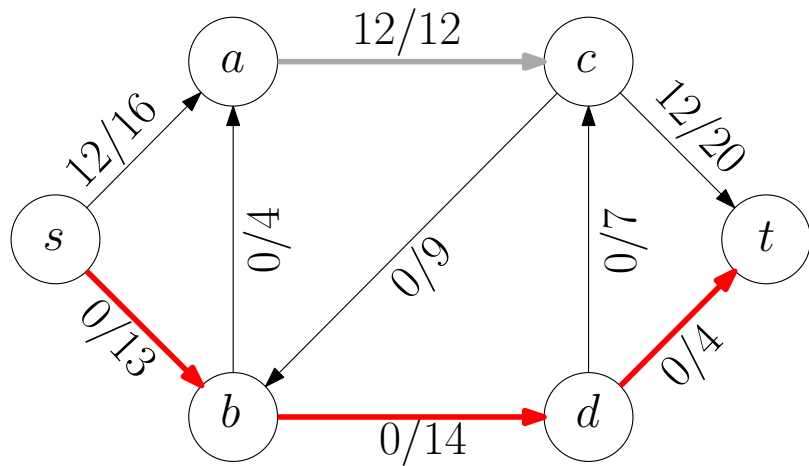
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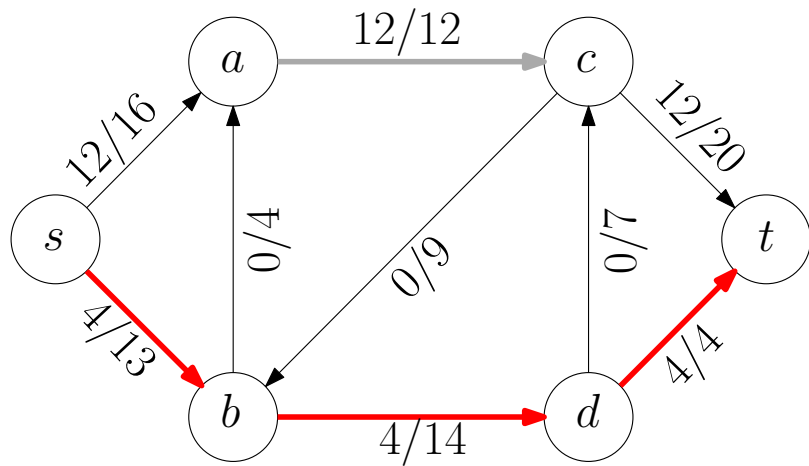
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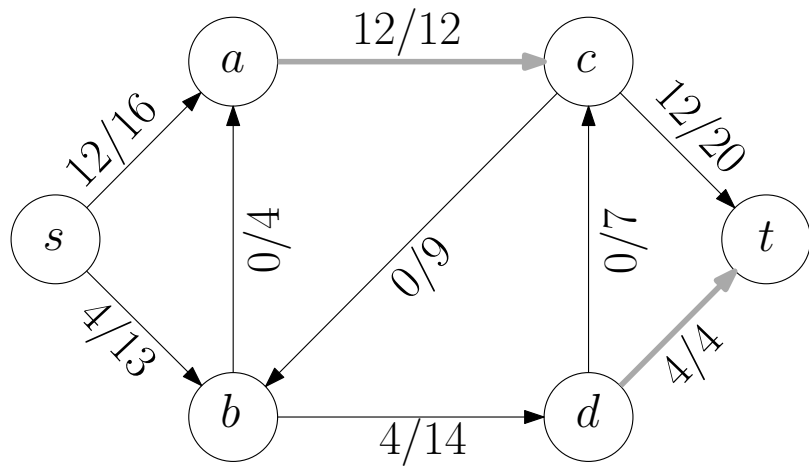
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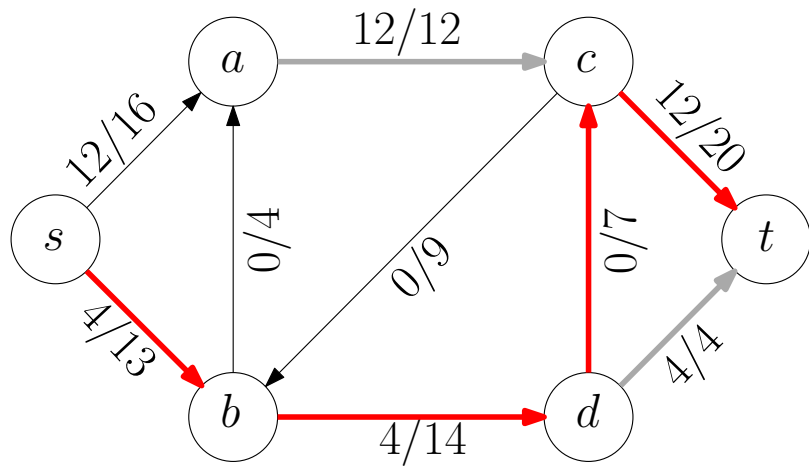
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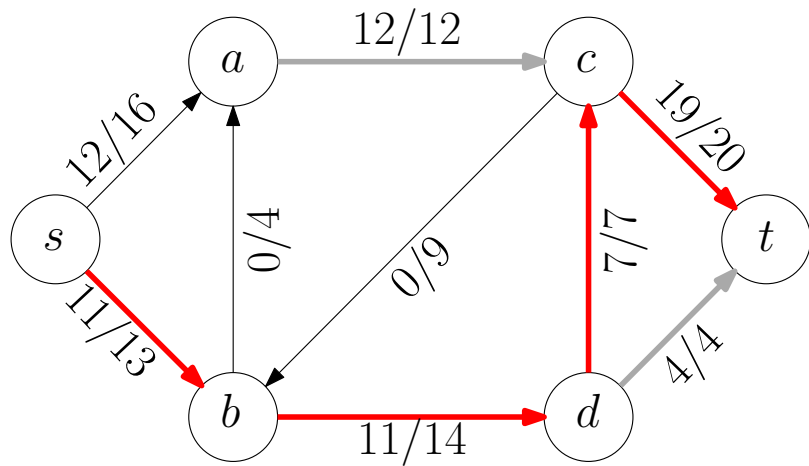


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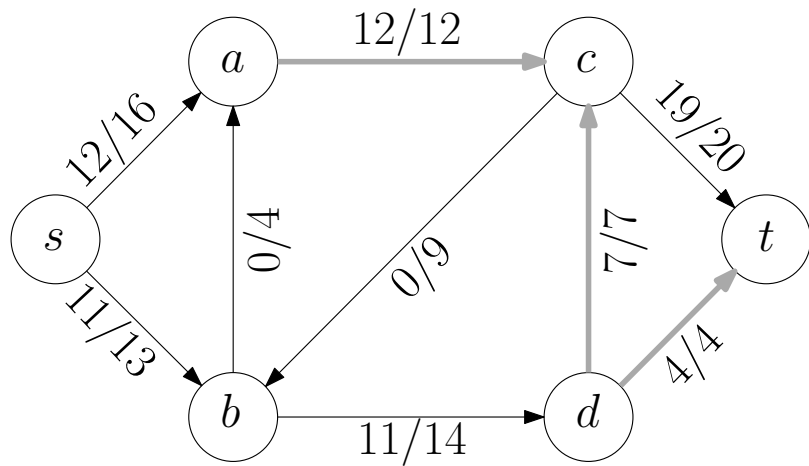




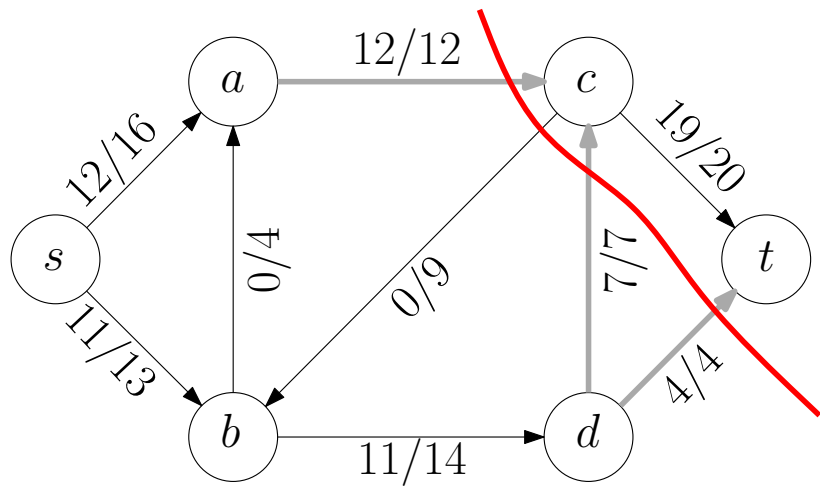
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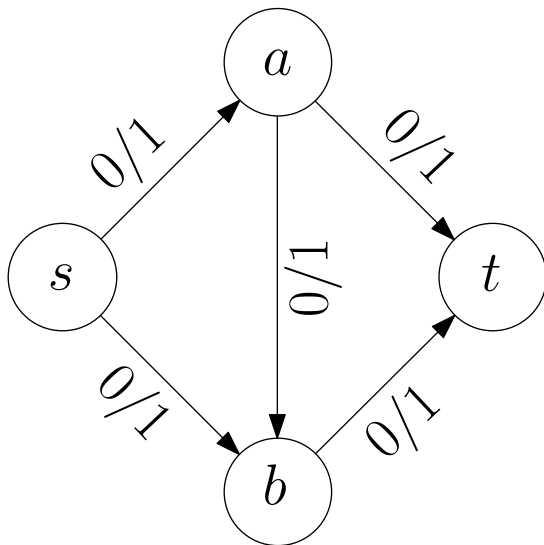
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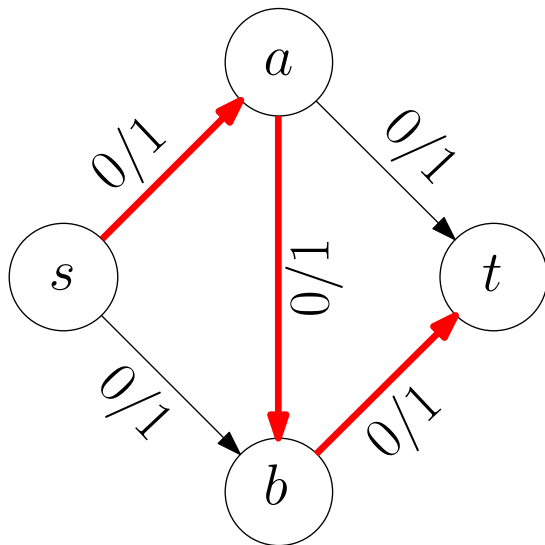
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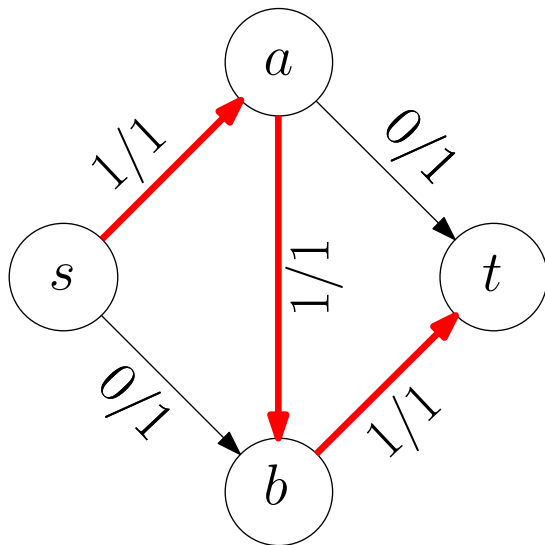
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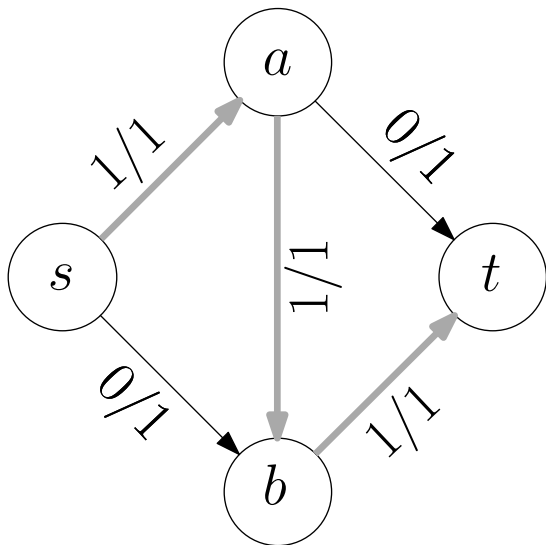
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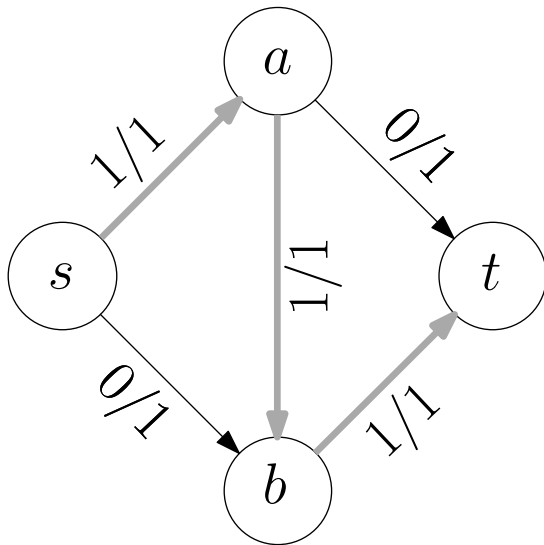
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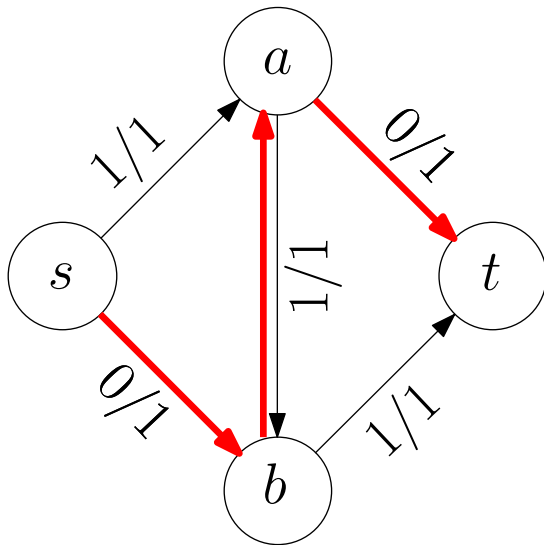


## Fix the Issue: Allowing “Undo” Flow Sent

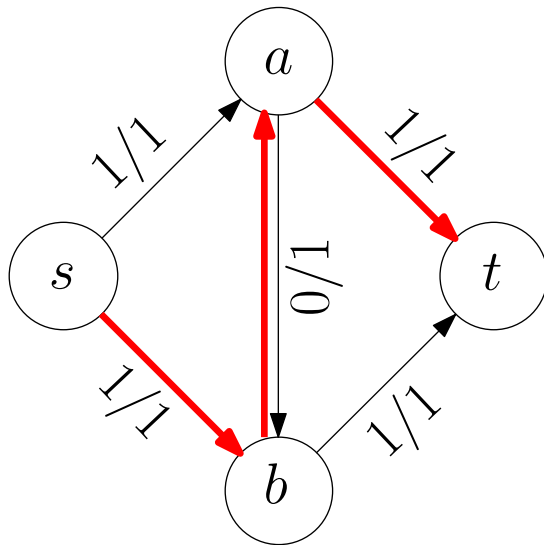




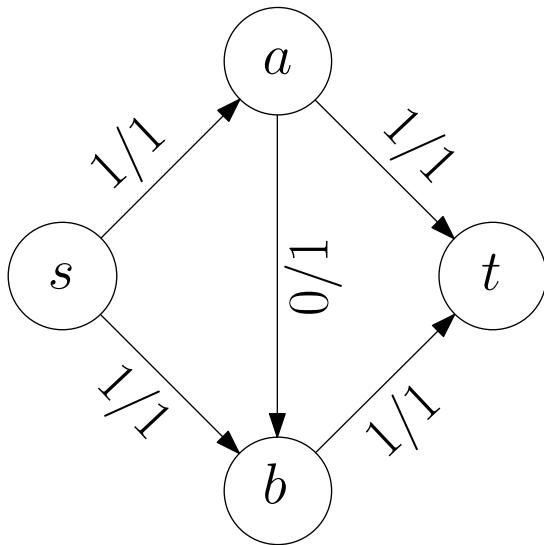
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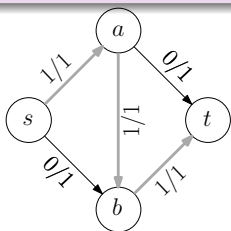
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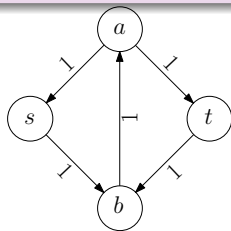
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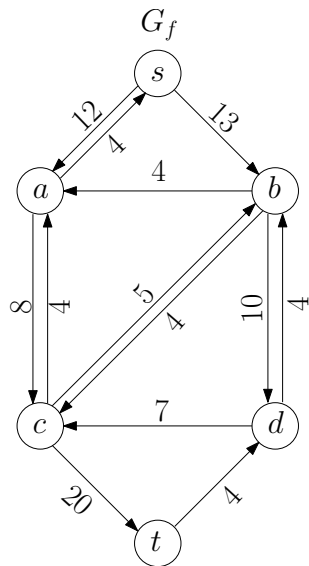
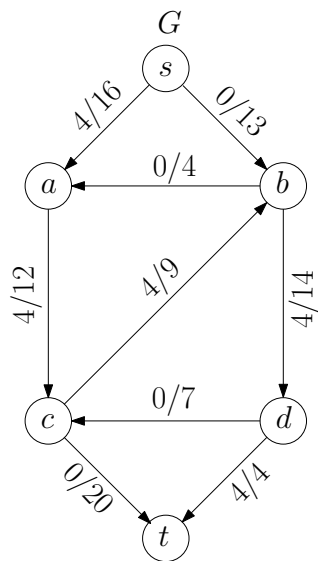


Original graph  $G$  and  $f$



Residual Graph  $G_f$

# Residual Graph: One More Example



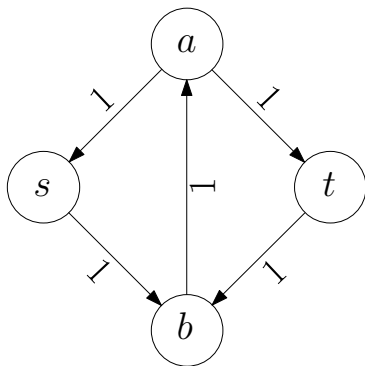
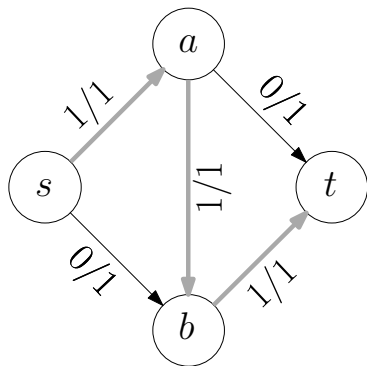
# Augmenting Path

Augmenting the flow along a path  $P$  from  $s$  to  $t$  in  $G_f$

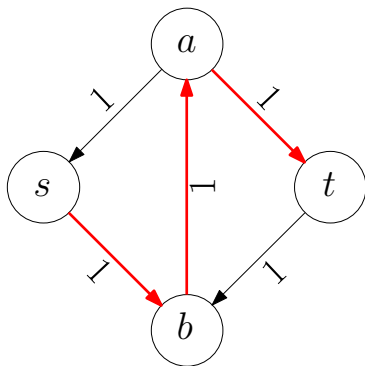
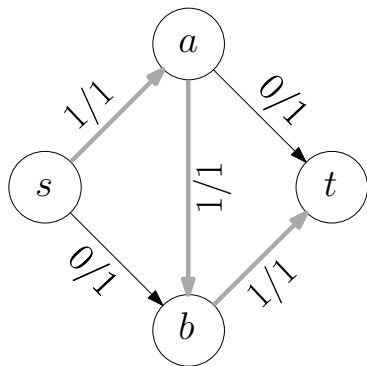
## Augment( $P$ )

- 1:  $b \leftarrow \min_{e \in P} c_f(e)$
- 2: **for** every  $(u, v) \in P$  **do**
- 3:     **if**  $(u, v)$  is a forward edge **then**
- 4:          $f(u, v) \leftarrow f(u, v) + b$
- 5:     **else** ▷  $(u, v)$  is a backward edge
- 6:          $f(v, u) \leftarrow f(v, u) - b$
- 7: **return**  $f$

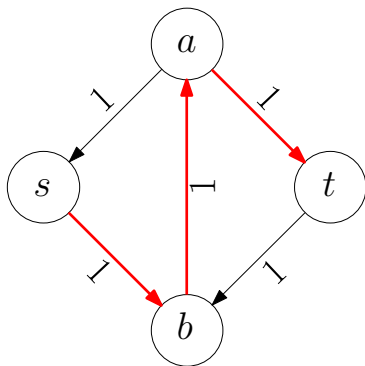
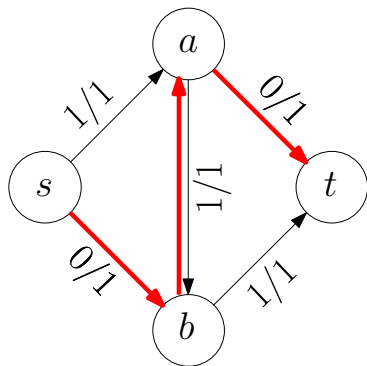
# Example for Augmenting Along a Path



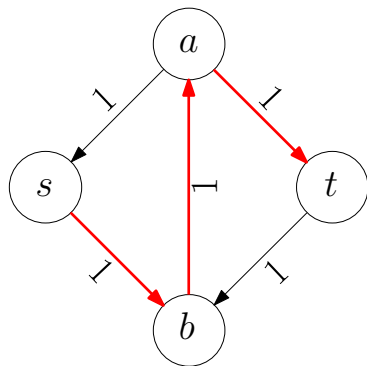
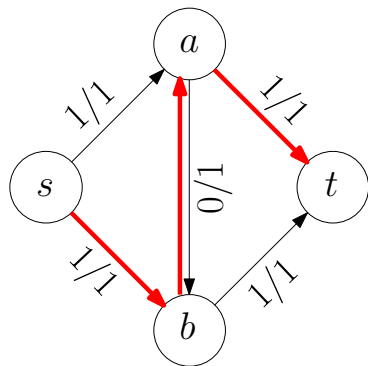
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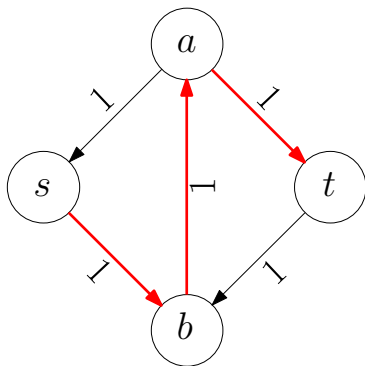
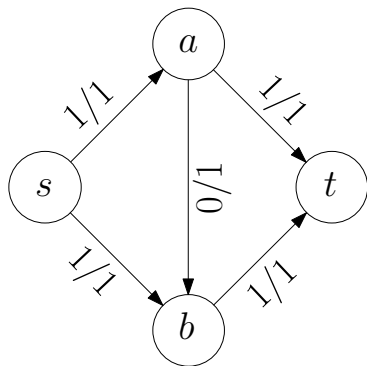
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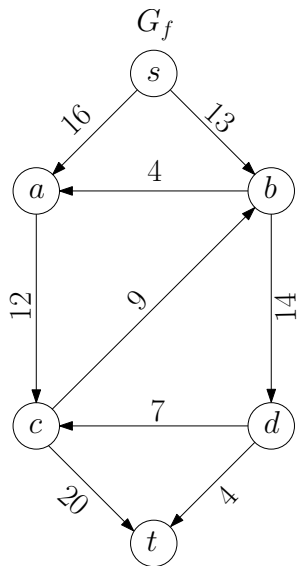
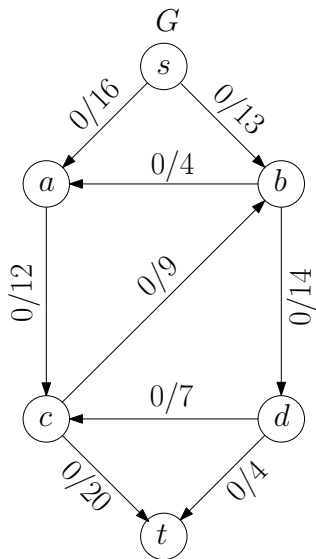


# Ford-Fulkerson's Method

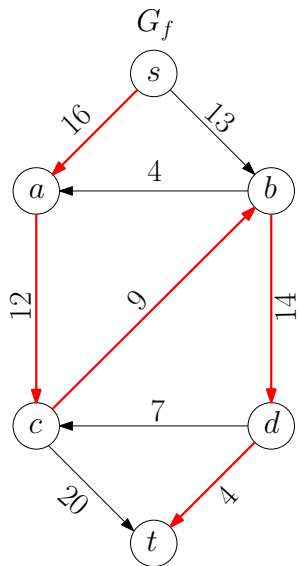
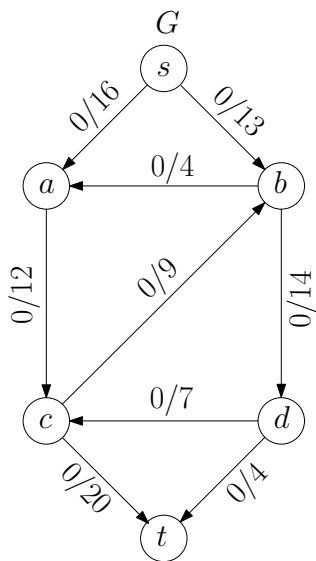
## Ford-Fulkerson( $G, s, t, c$ )

- 1: let  $f(e) \leftarrow 0$  for every  $e$  in  $G$
- 2: **while** there is a path from  $s$  to  $t$  in  $G_f$  **do**
- 3:     let  $P$  be **any** simple path from  $s$  to  $t$  in  $G_f$
- 4:      $f \leftarrow \text{augment}(f, P)$
- 5: **return**  $f$

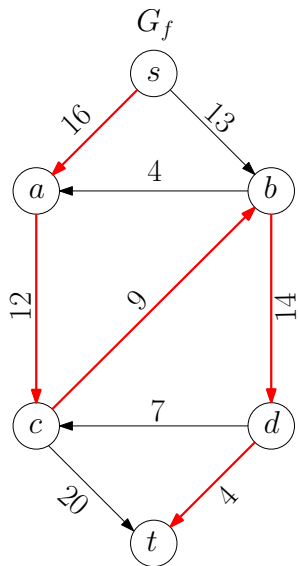
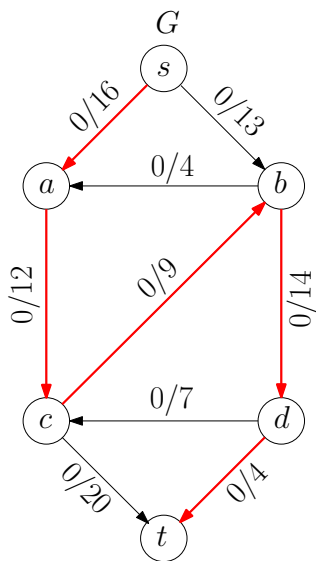
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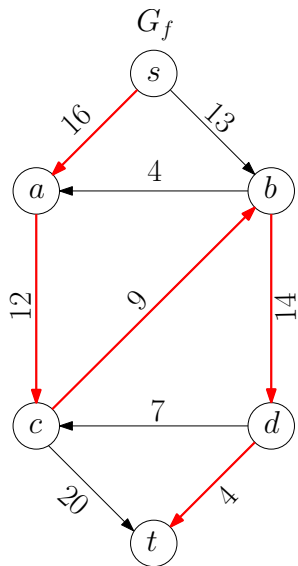
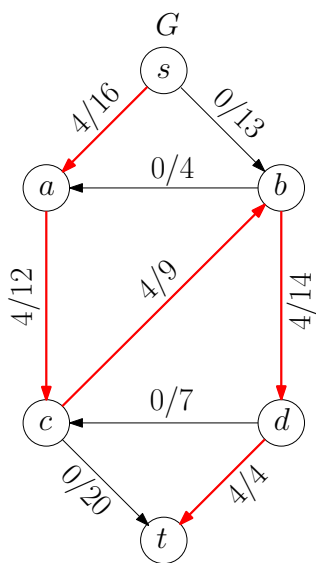
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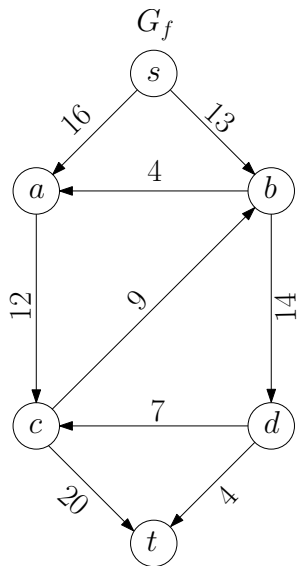
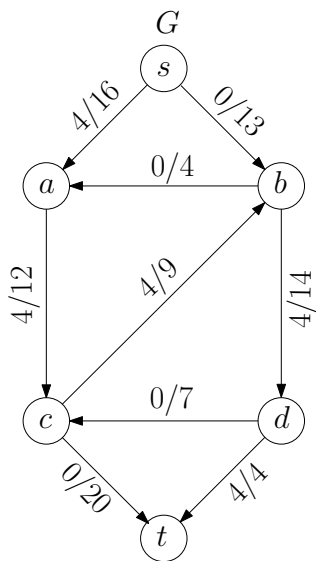
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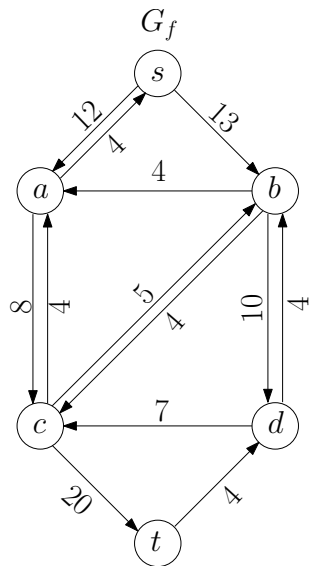
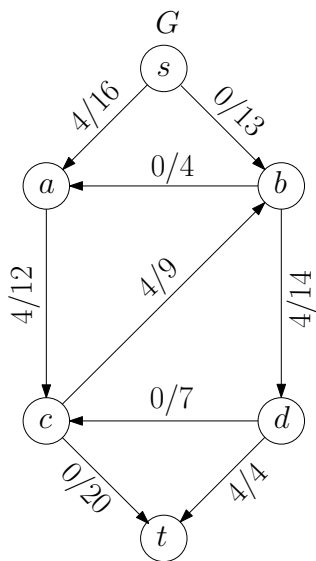
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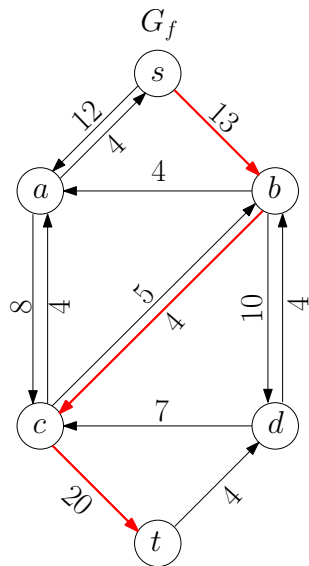
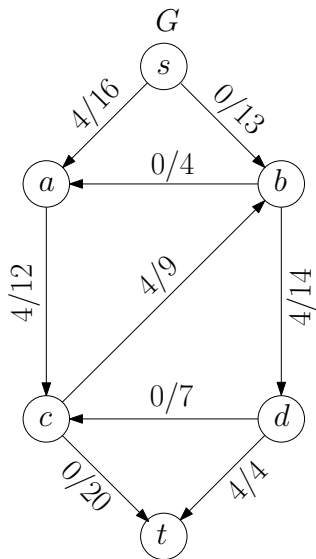
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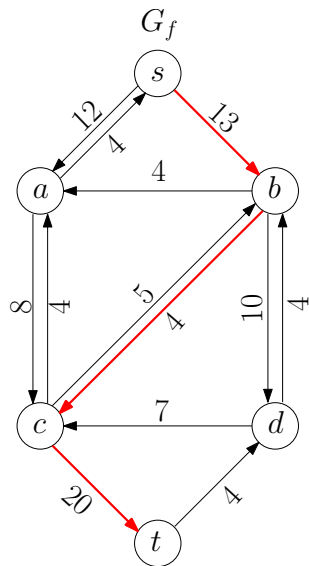
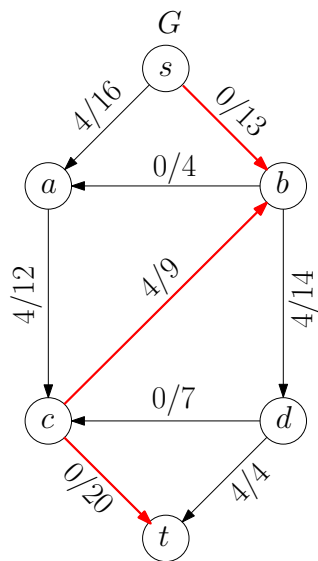


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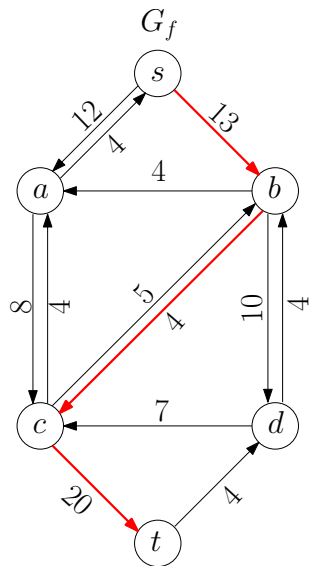
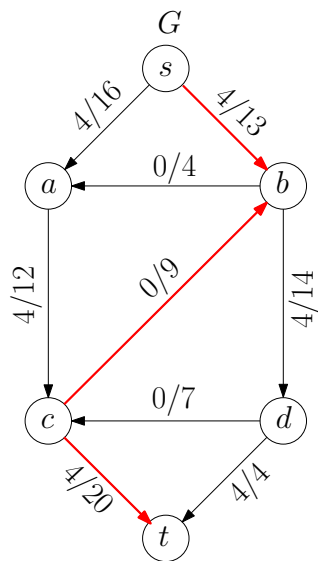




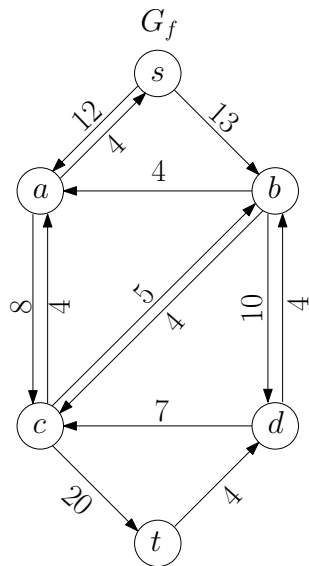
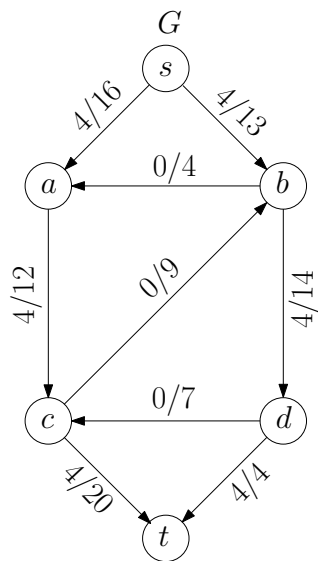
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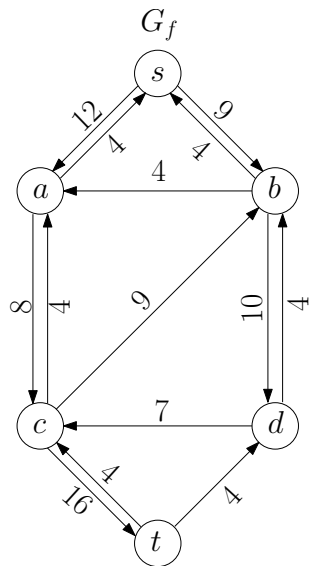
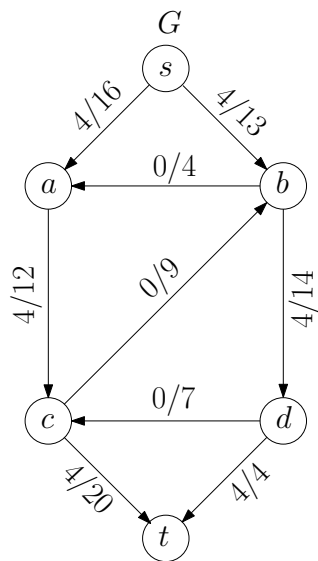
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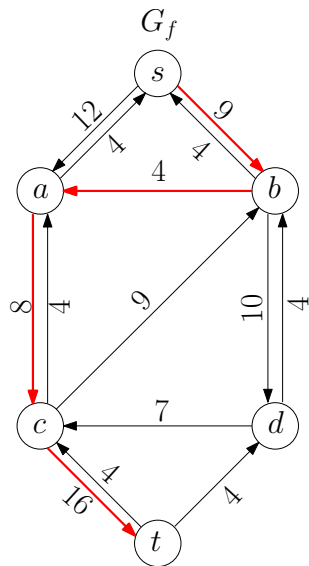
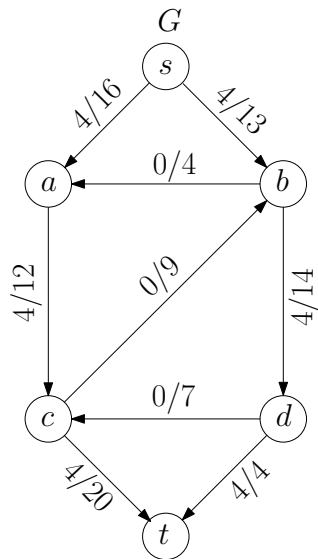
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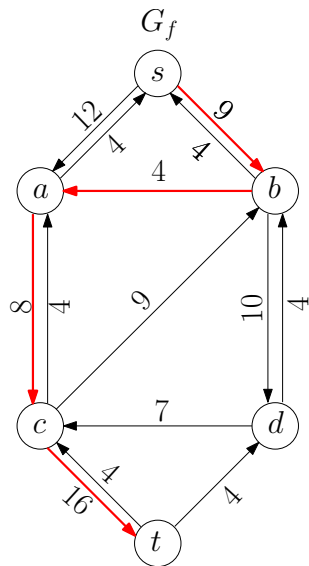
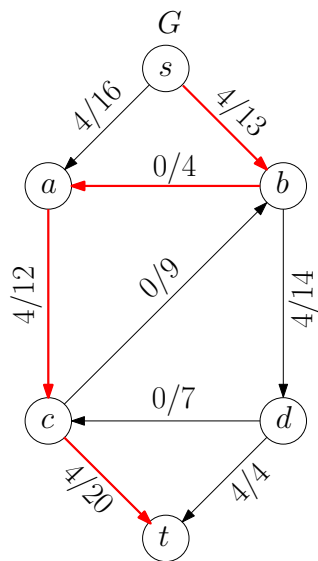
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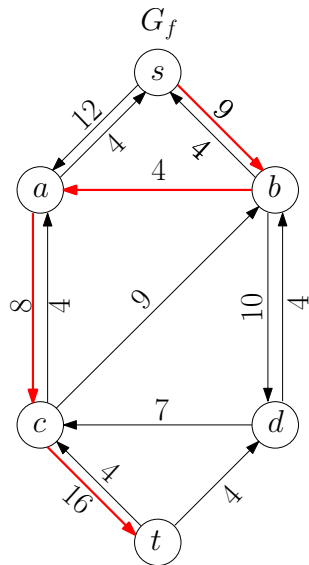
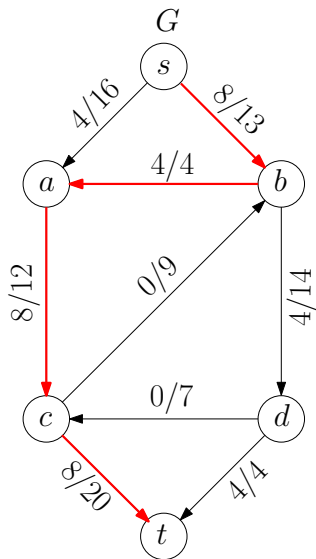
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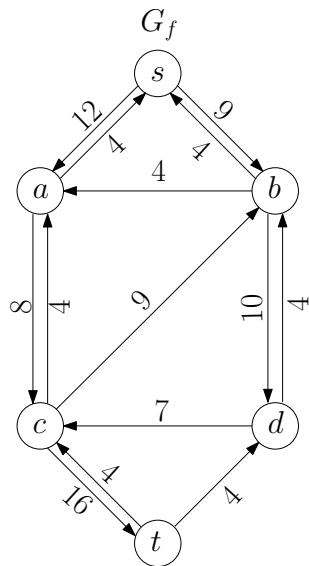
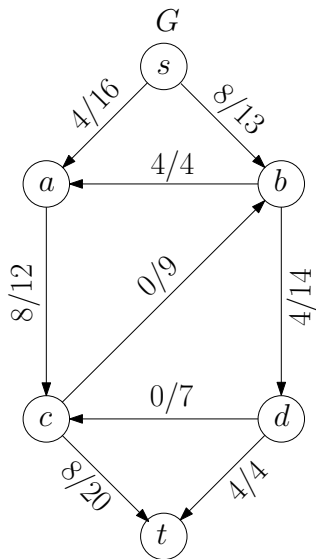
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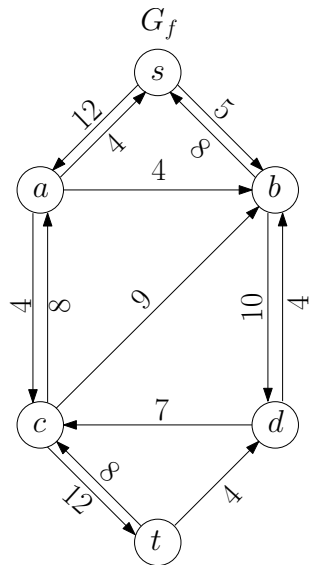
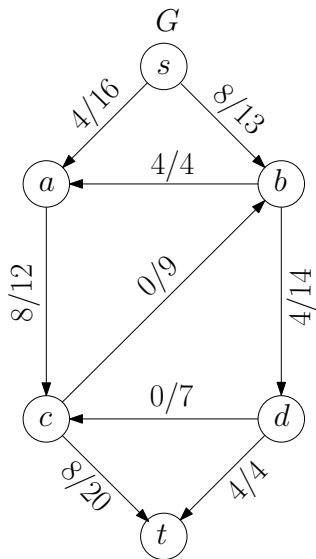


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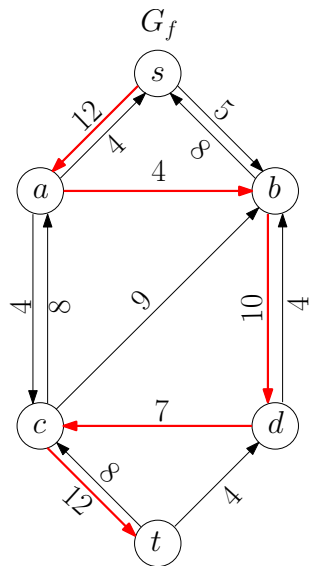
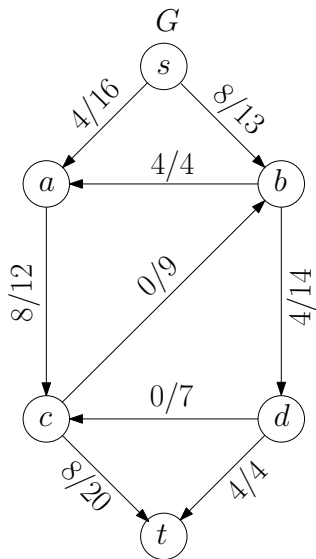




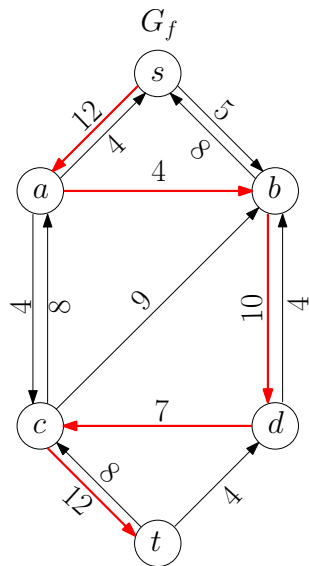
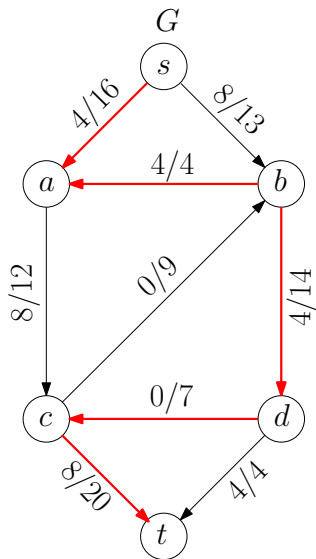
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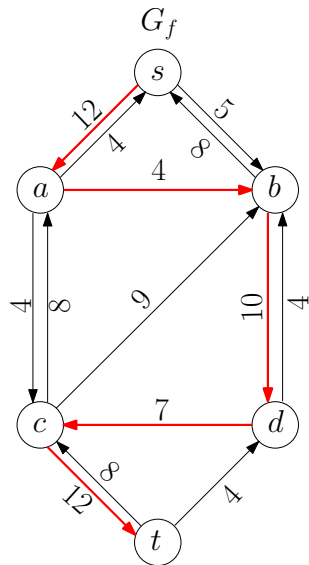
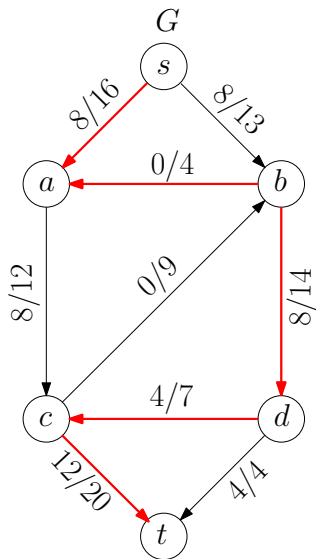
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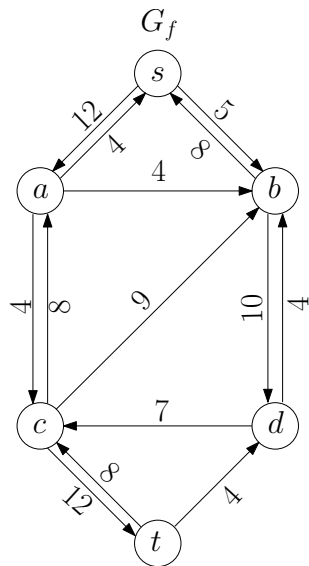
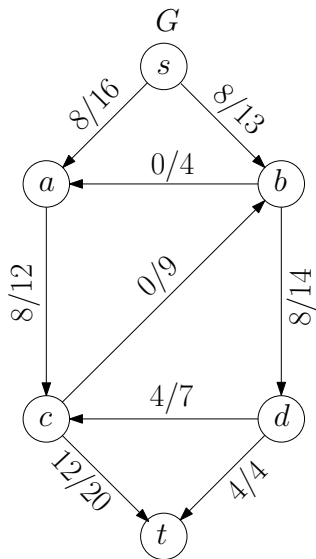
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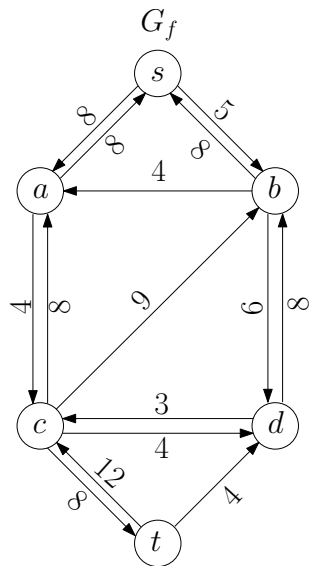
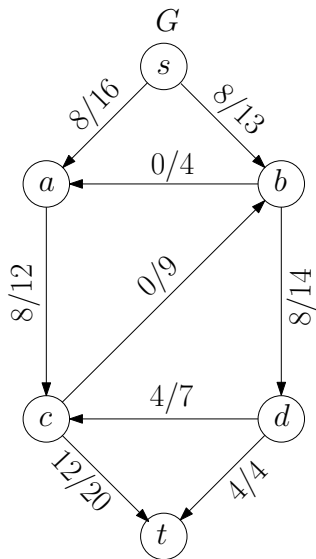
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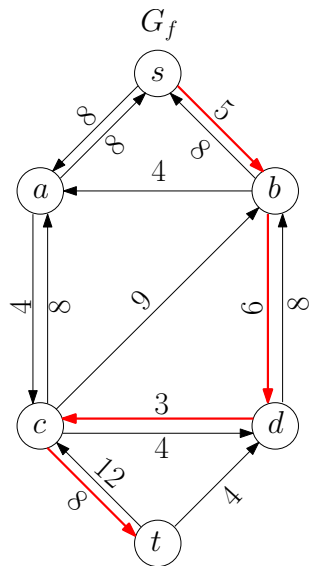
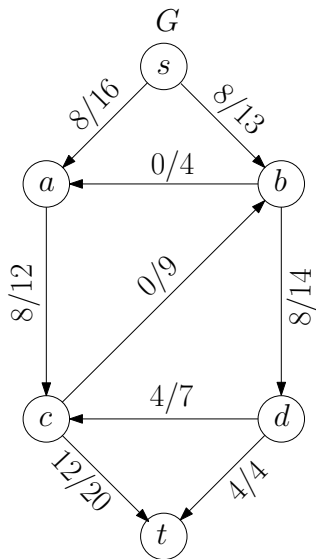
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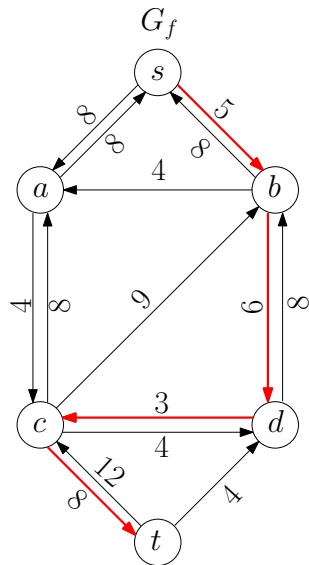
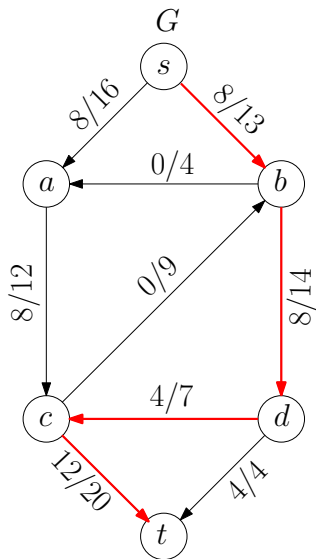
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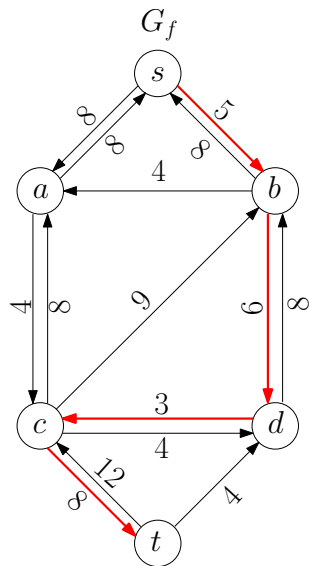
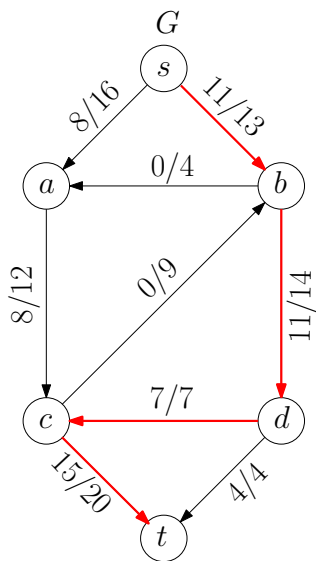


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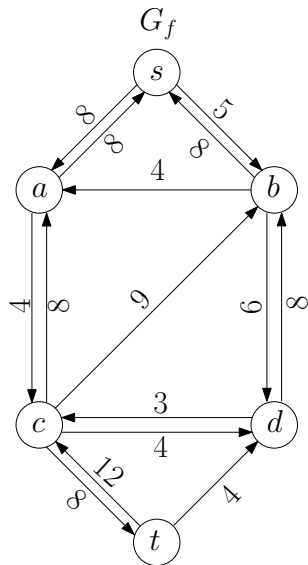
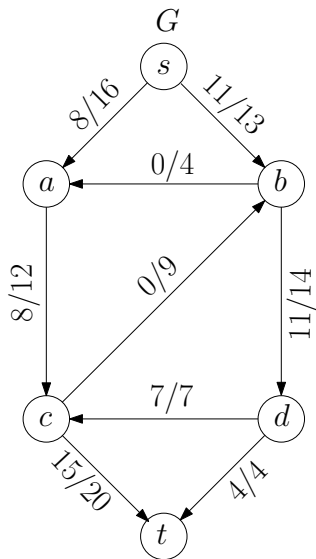




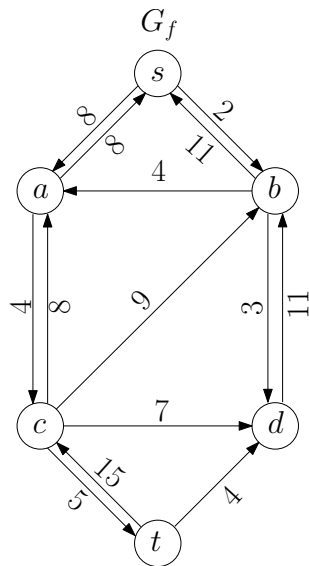
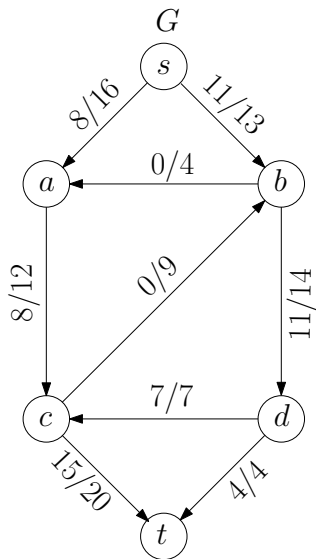
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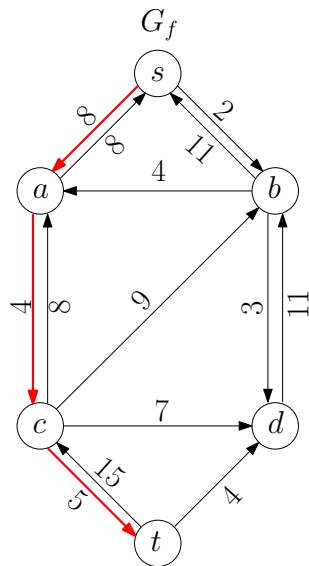
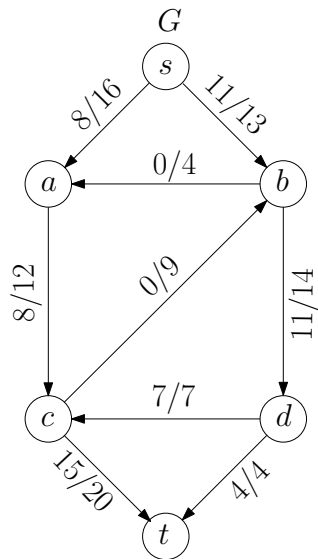
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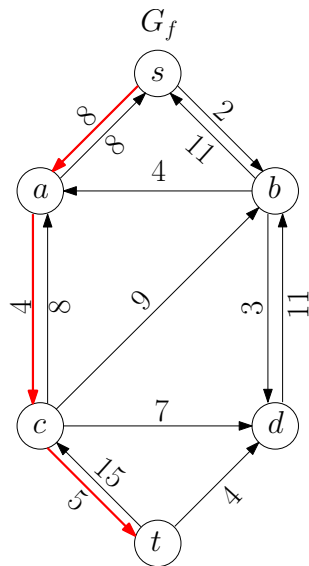
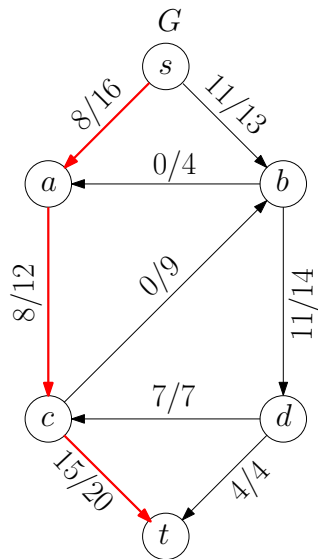
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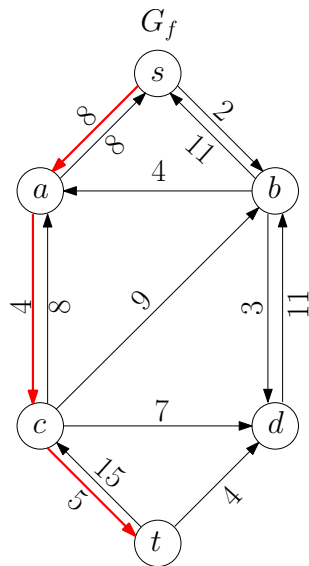
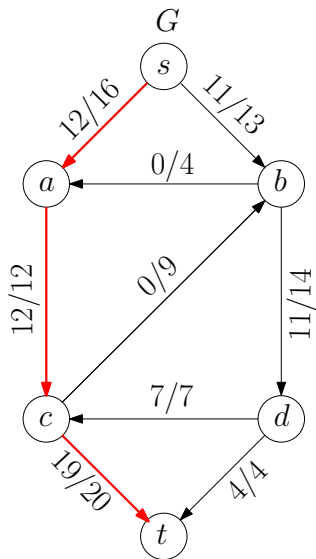
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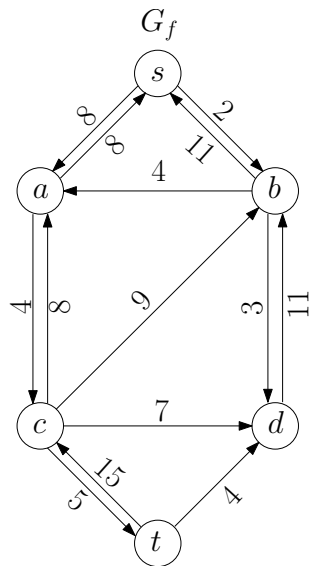
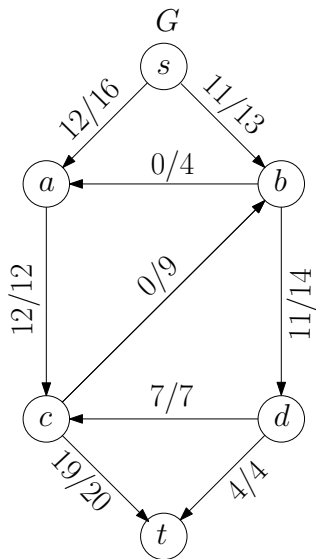
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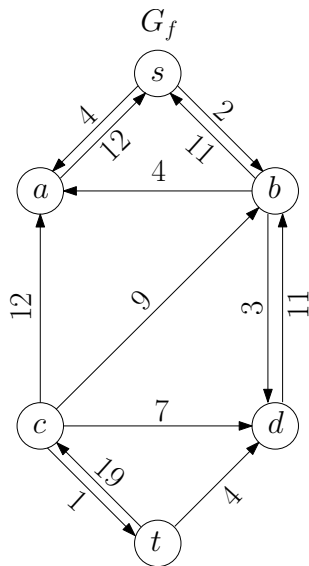
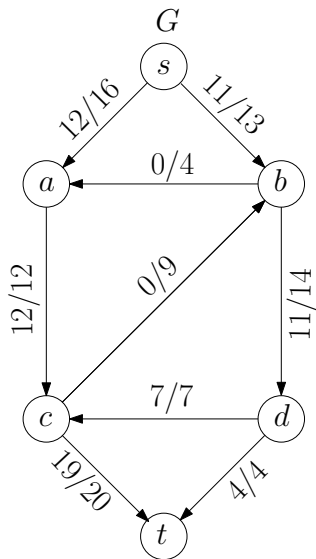
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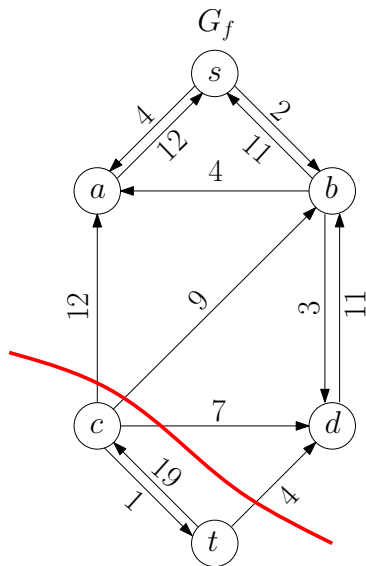
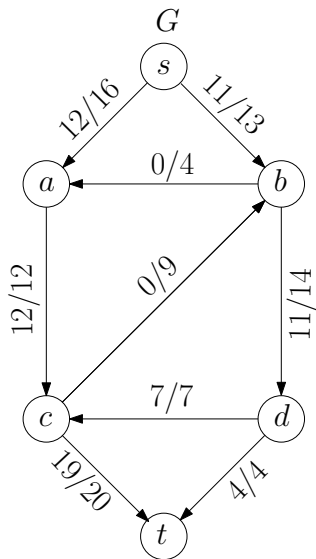


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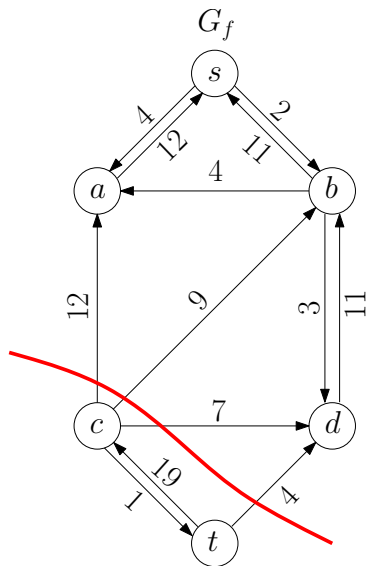
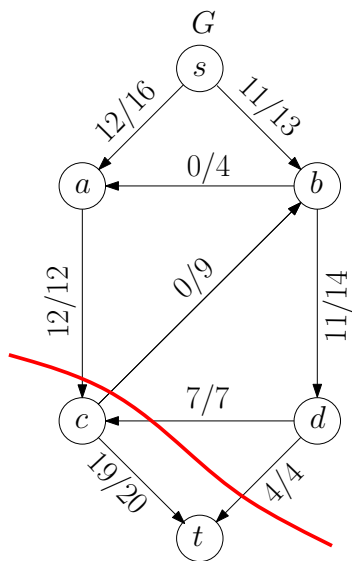




# Ford-Fulkerson: Example



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# Outline

- 1 Network Flow
- 2 Ford-Fulkerson Method
- 3 Correctness of Ford-Fulkerson's Method and Maximum Flow Minimum Cut Theorem
- 4 Running Time of Ford-Fulkerson-Type Algorithm
  - Shortest Augmenting Path Algorithm
  - Capacity-Scaling Algorithm
- 5 Bipartite Matching Problem
- 6  $s$ - $t$  Edge-Disjoint Paths Problem
- 7 More Applications

# Correctness of Ford-Fulkerson's Method

- 1 The procedure  $\text{augment}(f, P)$  maintains the two conditions:
- for every  $e \in E$ :  $0 \leq f(e) \leq c_e$  (capacity conditions)
  - for every  $v \in V \setminus \{s, t\}$ :

$$\sum_{e \in \delta_{\text{in}}(v)} f(e) = \sum_{e \in \delta_{\text{out}}(v)} f(e). \quad (\text{conservation conditions})$$

- 2 When Ford-Fulkerson's Method terminates,  $\text{val}(f)$  is maximized
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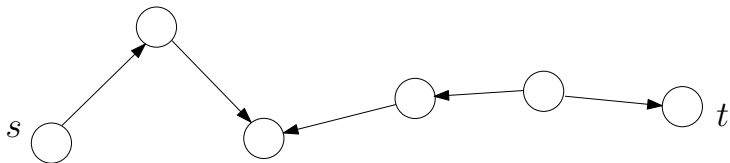
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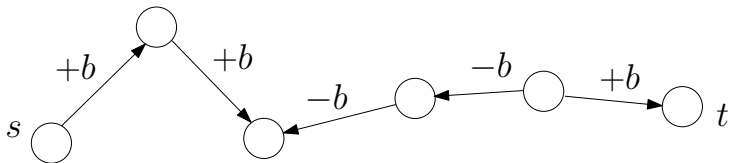
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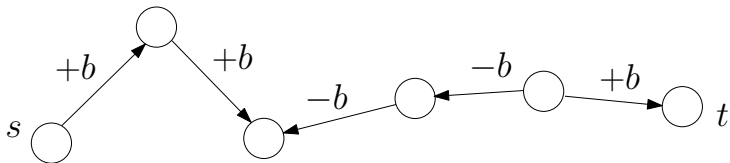
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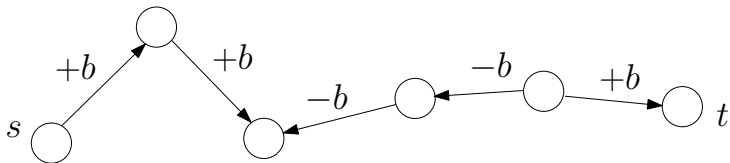


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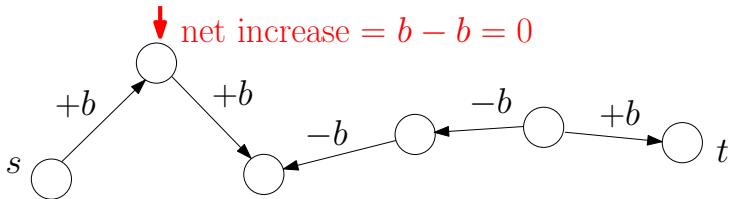
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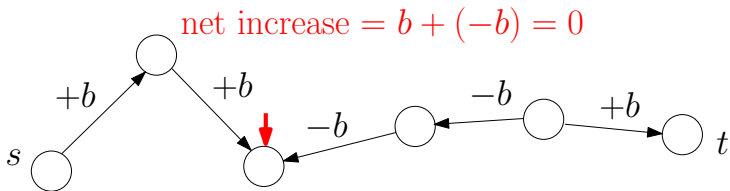
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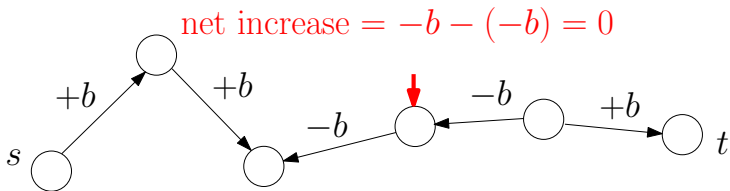
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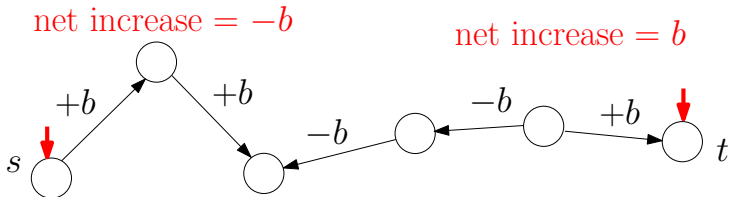
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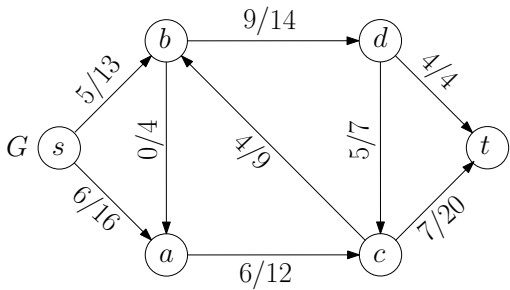
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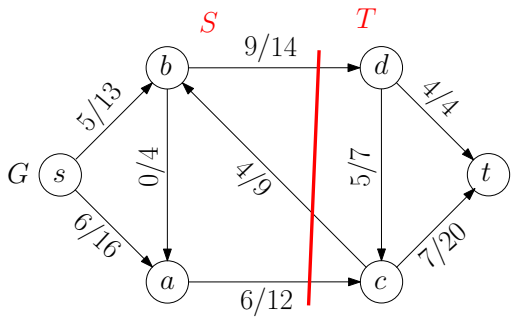
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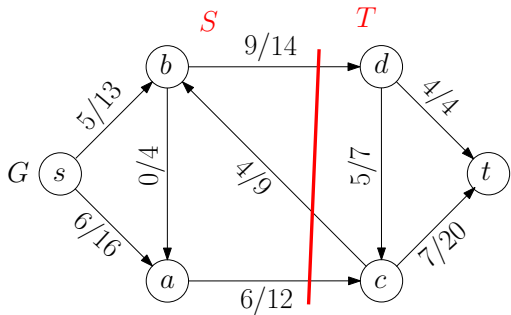
$$c(S, T) := \sum_{e=(u,v) \in E: u \in S, v \in T} c_e.$$

**Def.** Given an *s-t flow*  $f$  and an *s-t cut*  $(S, T)$ , the *net flow* sent from  $S$  to  $T$  is

$$f(S, T) := \sum_{e=(u,v) \in E: u \in S, v \in T} f(e) - \sum_{e=(u,v) \in E: u \in T, v \in S} f(e).$$

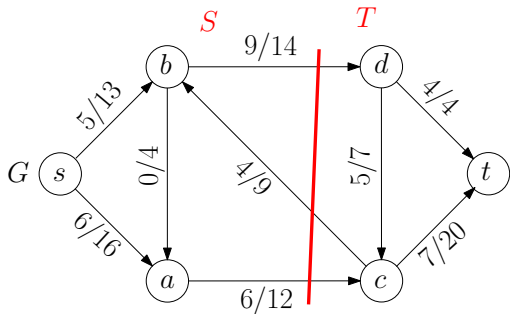






$$c(S, T) = 14 + 12 = 26$$

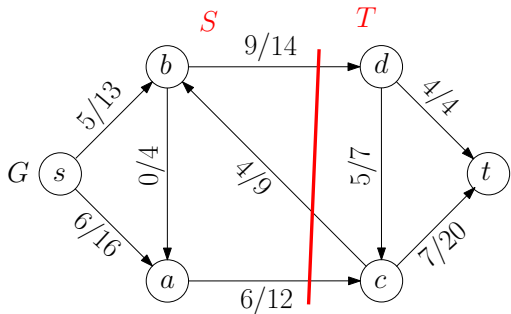
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**Obs.**  $f(S, T) \leq c(S, T)$   $s-t$  cut  $(S, T)$ .

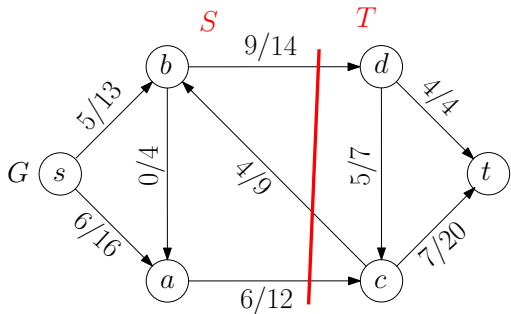


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**Obs.**  $f(S, T) = \text{val}(f)$  for any  $s$ - $t$  flow  $f$  and any  $s$ - $t$  cut  $(S, T)$ .



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We will prove

**Main Lemma** The flow  $f$  found by the Ford-Fulkerson's Method satisfies

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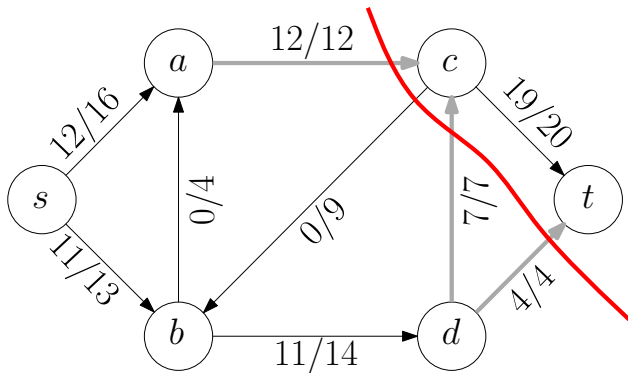
Corollary and Main Lemma implies

**Maximum Flow Minimum Cut Theorem**

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# Correctness of Ford-Fulkerson's Method

- 1 The procedure  $\text{augment}(f, P)$  maintains the two conditions:
- for every  $e \in E$ :  $0 \leq f(e) \leq c_e$  (capacity conditions)
  - for every  $v \in V \setminus \{s, t\}$ :

$$\sum_{e \in \delta_{\text{in}}(v)} f(e) = \sum_{e \in \delta_{\text{out}}(v)} f(e). \quad (\text{conservation conditions})$$

- 2 When Ford-Fulkerson's Method terminates,  $\text{val}(f)$  is maximized
- 3 **Ford-Fulkerson's Method will terminate**

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However, the algorithm may not terminate if **some capacities are irrational numbers.** (“Pathological cases”)

**Lemma** Ford-Fulkerson's Method will terminate if all capacities are integers.

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- The maximum flow value is finite (not  $\infty$ ).
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- Integers can be replaced by rational numbers.

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# Running time of the Generic Ford-Fulkerson's Algorithm

## Ford-Fulkerson( $G, s, t, c$ )

- 1: let  $f(e) \leftarrow 0$  for every  $e$  in  $G$
- 2: **while** there is a path from  $s$  to  $t$  in  $G_f$  **do**
- 3:     let  $P$  be **any** simple path from  $s$  to  $t$  in  $G_f$
- 4:      $f \leftarrow \text{augment}(f, P)$
- 5: **return**  $f$

- $O(m)$ -time for Steps 3 and 4 in each iteration
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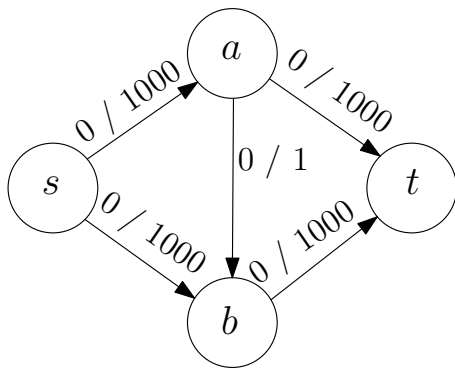
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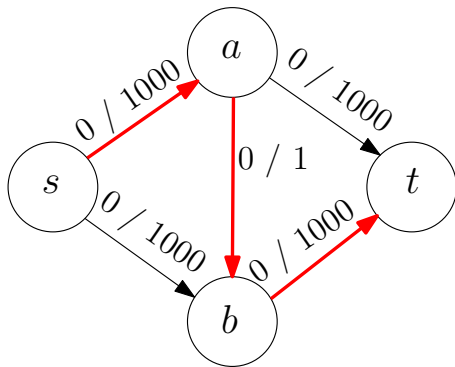
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- Total time =  $O(m) \times$  number of iterations
- Assume all capacities are integers, then algorithm may run up to  $\text{val}(f^*)$  iterations, where  $f^*$  is the optimum flow
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- Running time is "Pseudo-polynomial"

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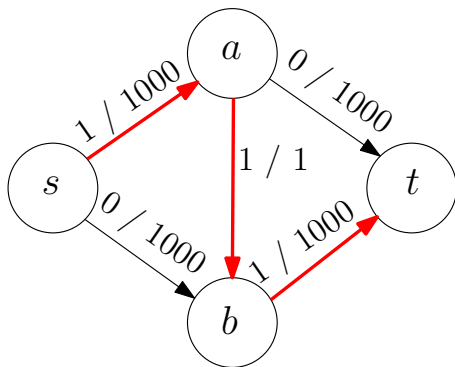


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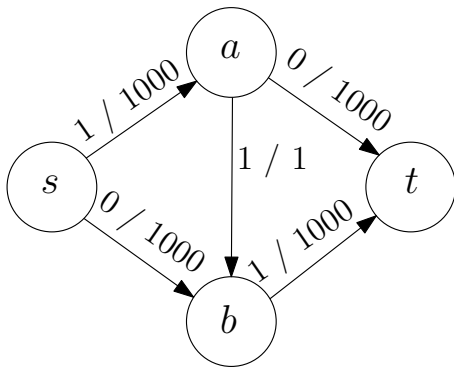




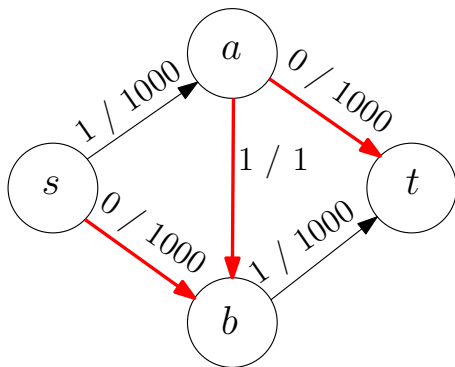
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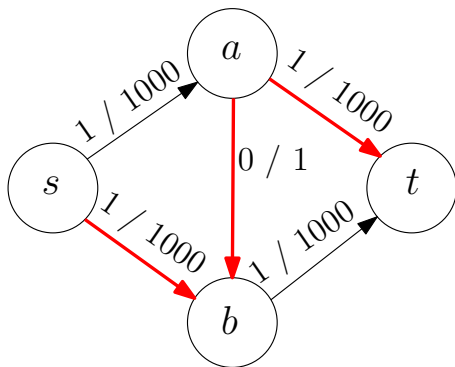
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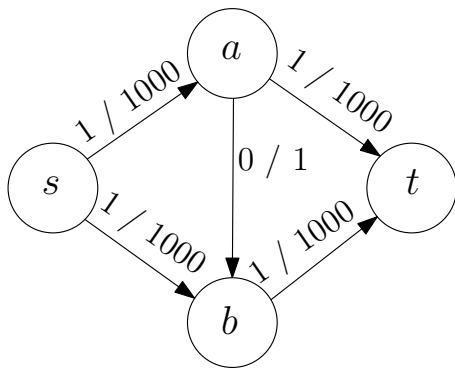
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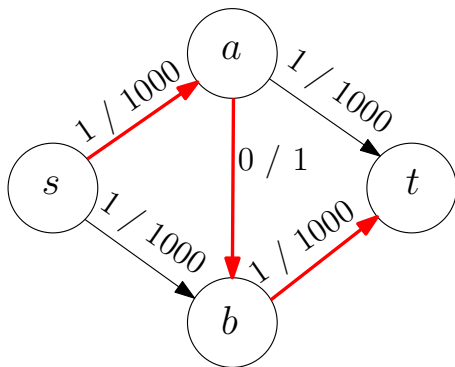
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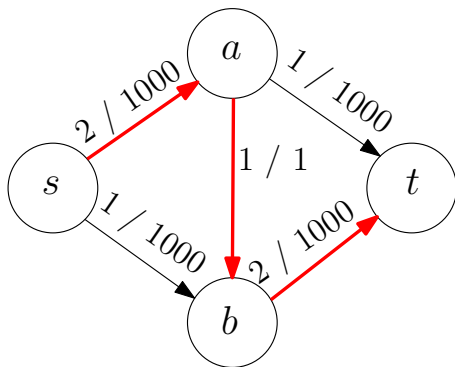
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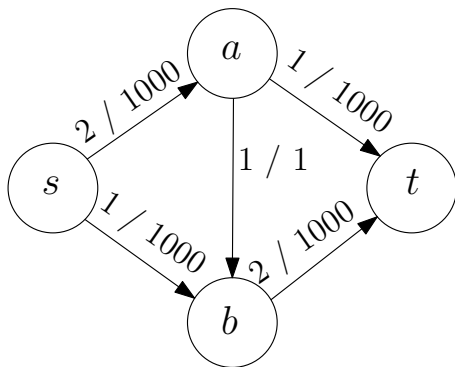
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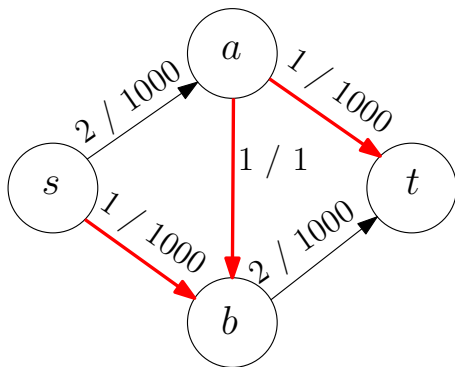


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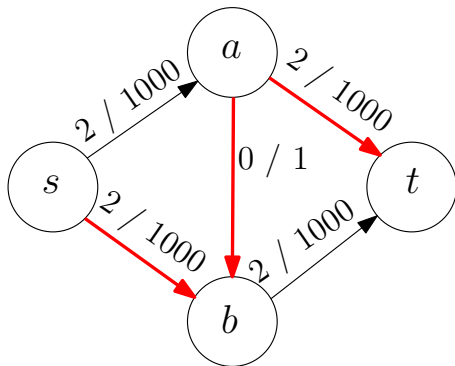




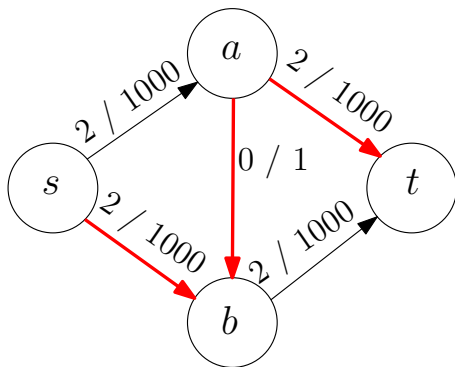
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Better choices for choosing augmentation paths:

- Choose the shortest augmentation path
- Choose the augmentation path with the largest bottleneck capacity

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# Shortest Augmenting Path

## shortest-augmenting-path( $G, s, t, c$ )

- 1: let  $f(e) \leftarrow 0$  for every  $e$  in  $G$
- 2: **while** there is a path from  $s$  to  $t$  in  $G_f$  **do**
- 3:      $P \leftarrow$  breadth-first-search( $G_f, s, t$ )
- 4:      $f \leftarrow$  augment( $f, P$ )
- 5: **return**  $f$

Due to [Dinitz 1970] and [Edmonds-Karp, 1970]

# Running Time of Shortest Augmenting Path Algorithm

- Lemma**
1. Throughout the algorithm, length of shortest path from  $s$  to  $t$  in  $G_f$  never decreases.
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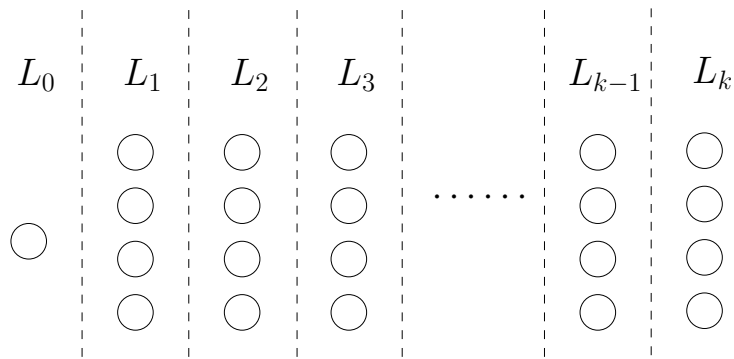
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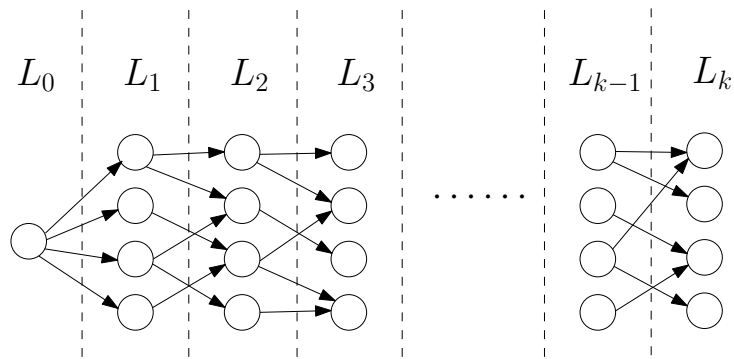
**Theorem** The shortest-augmenting-path algorithm runs in time  $O(m^2n)$ .

## Proof of Lemma: Focus on $G_f$



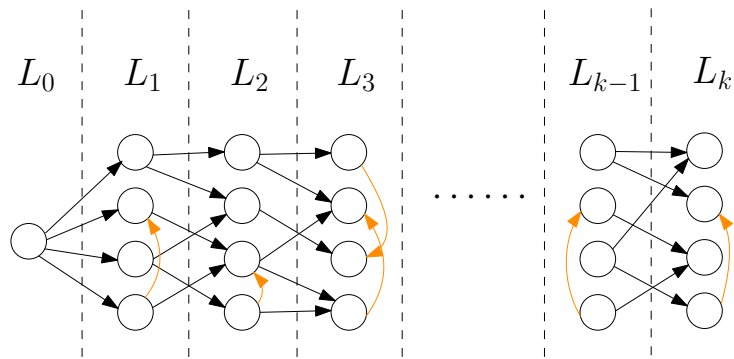
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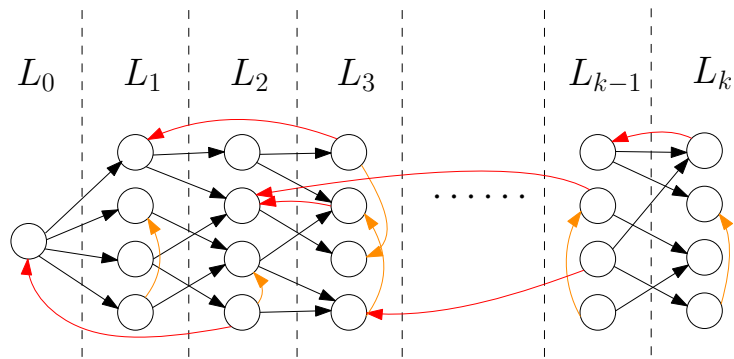
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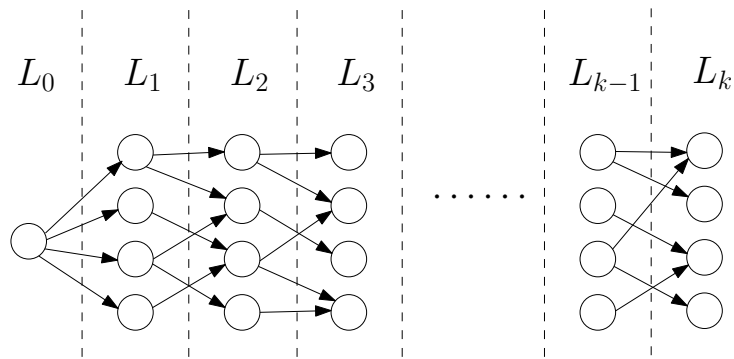
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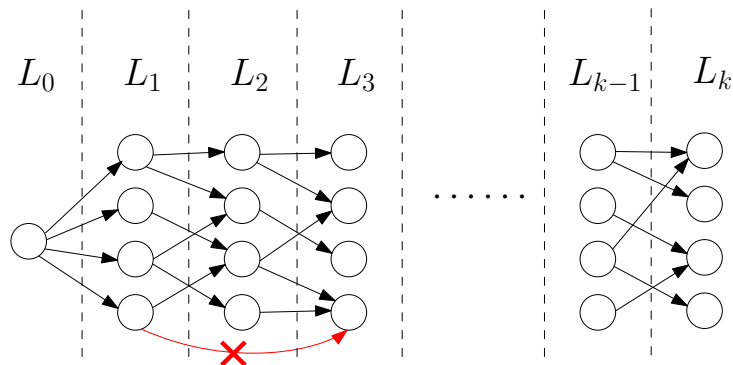
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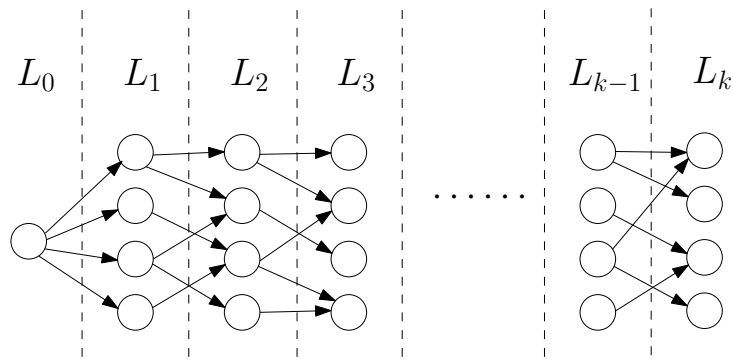
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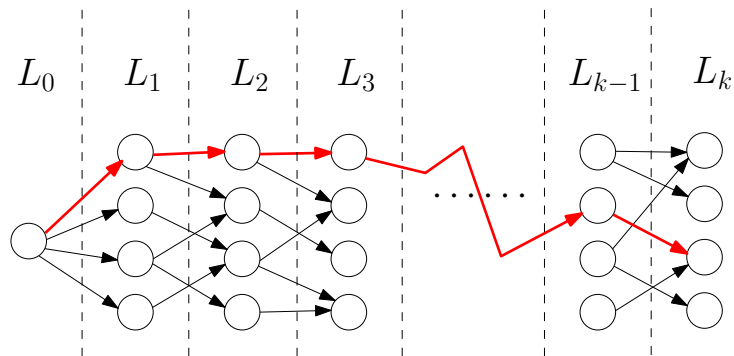


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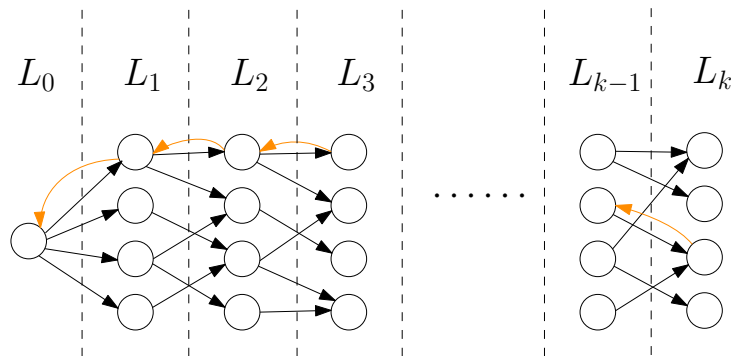
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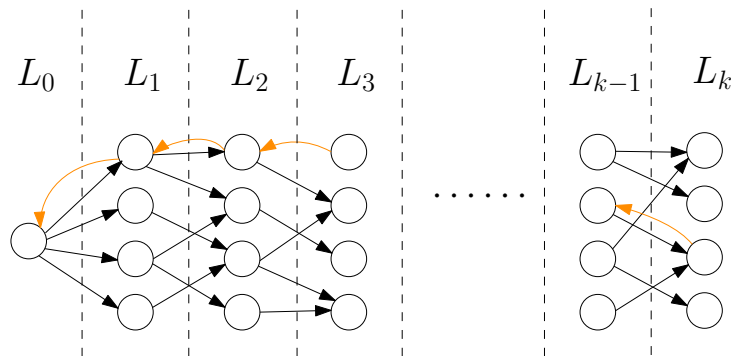
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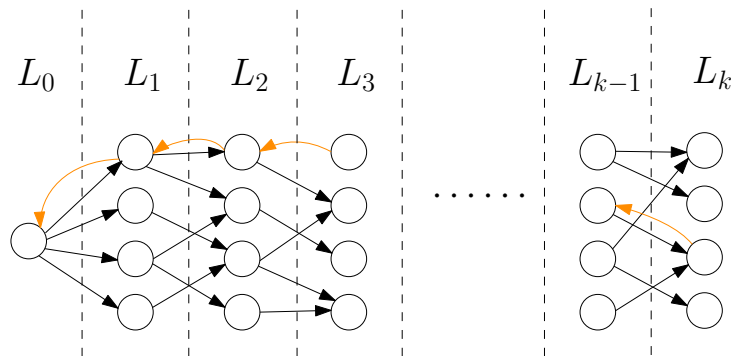
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- One forth edge will be removed from  $G_f$
- In  $O(m)$  iterations, there will be no paths from  $s$  to  $t$  of length  $k$  in  $G_f$ .

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## capacity-scaling( $G, s, t, c$ )

- 1: let  $f(e) \leftarrow 0$  for every  $e$  in  $G$
- 2:  $\Delta \leftarrow$  largest power of 2 which is at most  $C$
- 3: **while**  $\Delta \geq 1$  **do do**
- 4:     **while** there exists an augmenting path  $P$  with bottleneck capacity at least  $\Delta$  **do do**
- 5:          $f \leftarrow$  augment( $f, P$ )
- 6:      $\Delta \leftarrow \Delta/2$
- 7: **return**  $f$

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**Theorem** The number of augmentations in the scaling max-flow algorithm is at most  $O(m \log C)$ . The running time of the algorithm is  $O(m^2 \log C)$ .

# Polynomial Time

Assume all capacities are integers between 1 and  $C$ .

Ford-Fulkerson	$O(m^2C)$	pseudo-polynomial
Capacity-scaling:	$O(m^2 \log C)$	weakly-polynomial
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# Brief History

Algorithm	Year	Time	Description
Ford-Fulkerson	1956	$O(mf)$	Ford-Fulkerson Method.
Edmonds-Karp	1972	$O(nm^2)$	Shortest Augmenting Paths
Dinic	1970	$O(n^2m)$	SAP with blocking Flows
Goldberg-Tarjan	1988	$O(n^3)$	Generic Push-Relabel
Goldberg-Tarjan	1988	$O(n^2\sqrt{m})$	PR using highest-label nodes
Chen et al.	2022	$O(m^{1+o(1)})$	LP-solver, dynamic algorithms

- Chen et al. [[Chen-Kyng-Liu-Peng-Gutenberg-Sachdeva, 2022](#)].

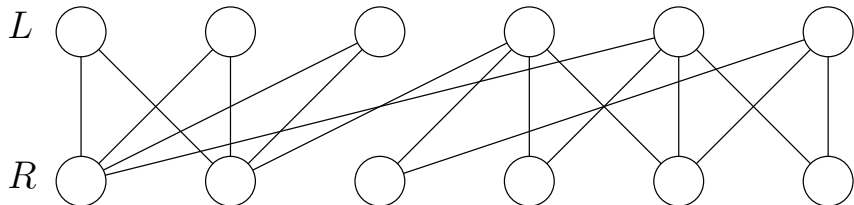
# Outline

- 1 Network Flow
- 2 Ford-Fulkerson Method
- 3 Correctness of Ford-Fulkerson's Method and Maximum Flow Minimum Cut Theorem
- 4 Running Time of Ford-Fulkerson-Type Algorithm
  - Shortest Augmenting Path Algorithm
  - Capacity-Scaling Algorithm
- 5 Bipartite Matching Problem**
- 6  $s$ - $t$  Edge-Disjoint Paths Problem
- 7 More Applications



# Bipartite Graphs

**Def.** A graph  $G = (V, E)$  is **bipartite** if the vertices  $V$  can be partitioned into two subsets  $L$  and  $R$  such that every edge in  $E$  is between a vertex in  $L$  and a vertex in  $R$ .



**Def.** Given a bipartite graph  $G = (L \cup R, E)$ , a **matching** in  $G$  is a set  $M \subseteq E$  of edges such that every vertex in  $V$  is an endpoint of at most one edge in  $M$ .

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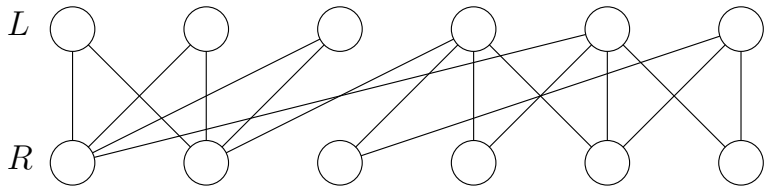
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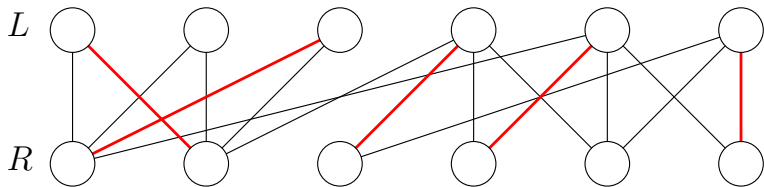


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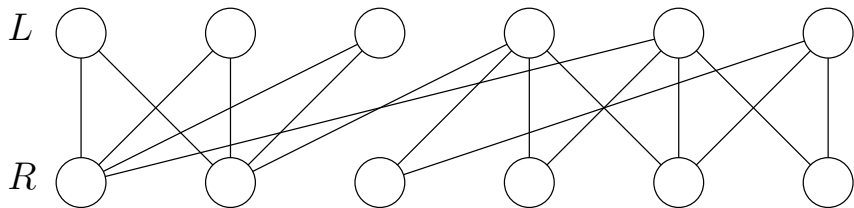
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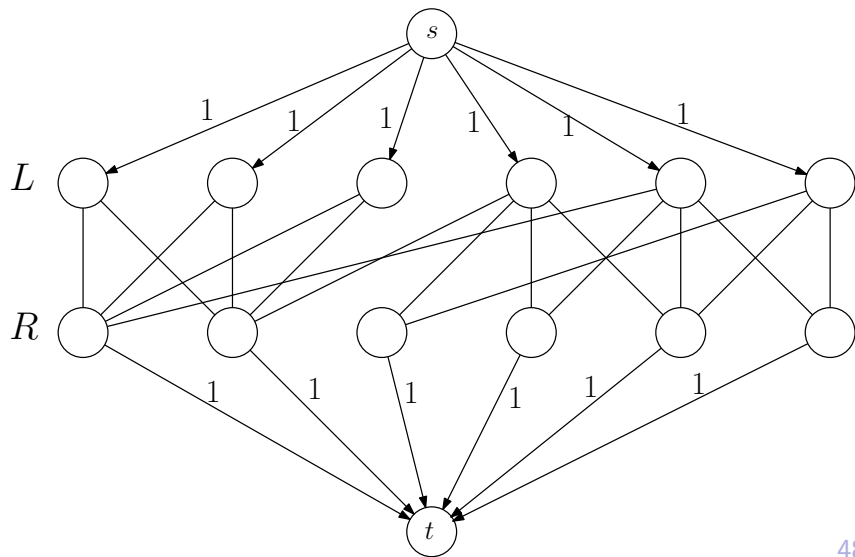
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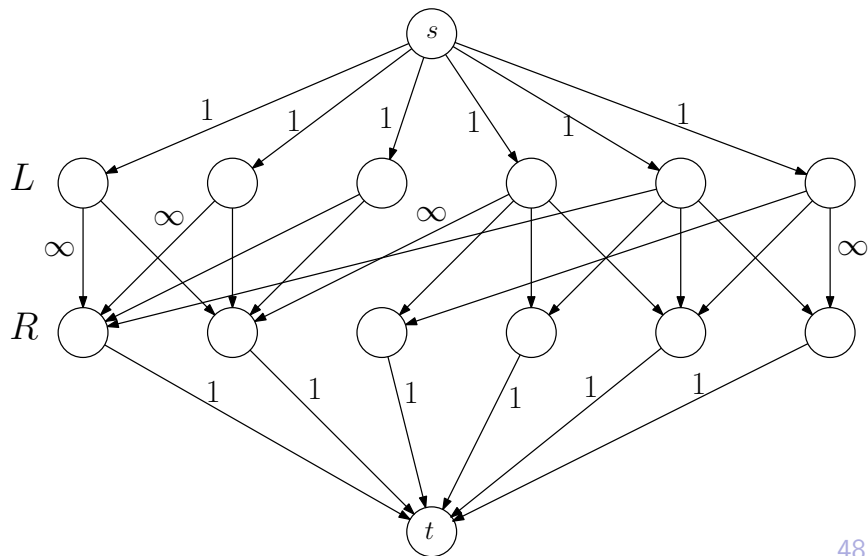
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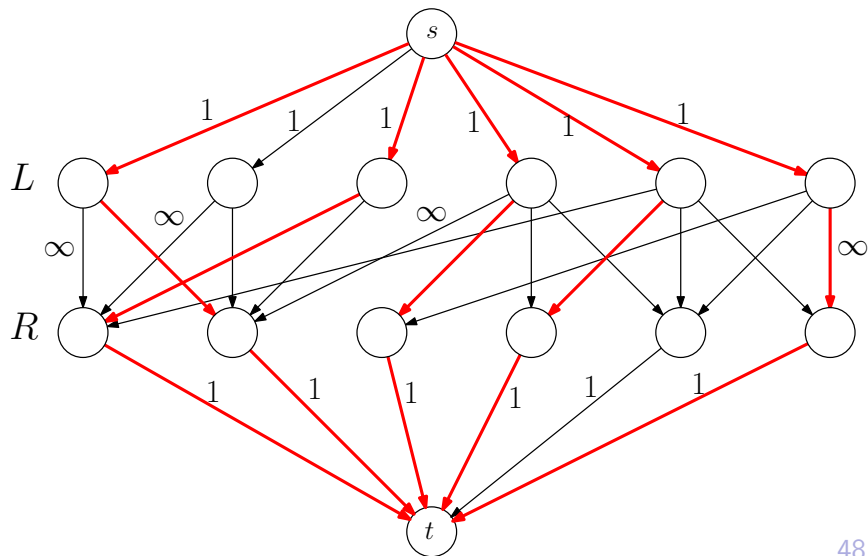


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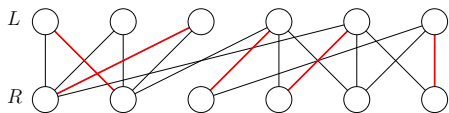
**Proof.**  $\leq$ .

Given a maximum matching  $M \subseteq E$ , send a flow along each edge  $e \in M$  and thus we have a flow of value  $|M|$ .  $\square$

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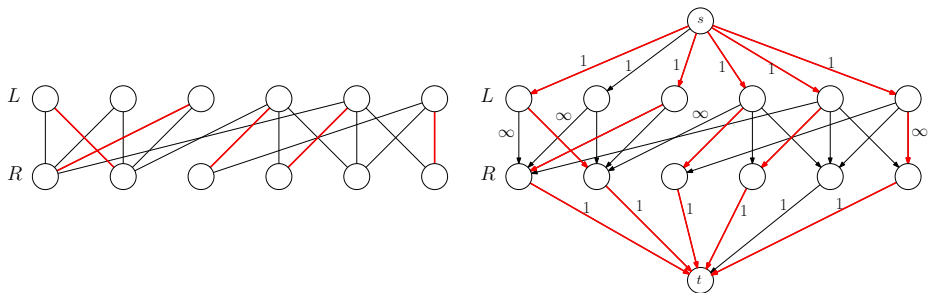
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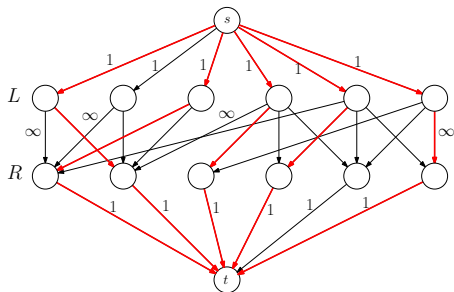
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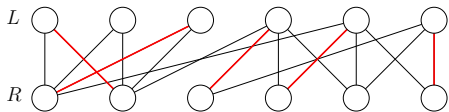
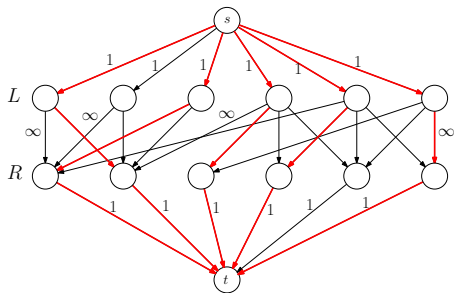
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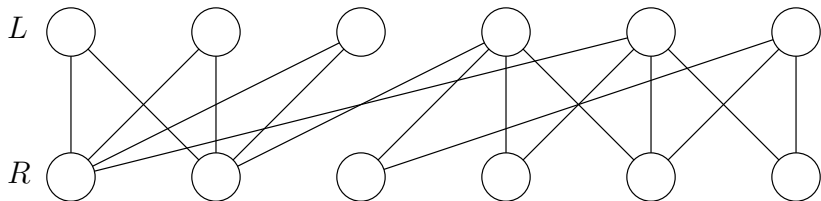
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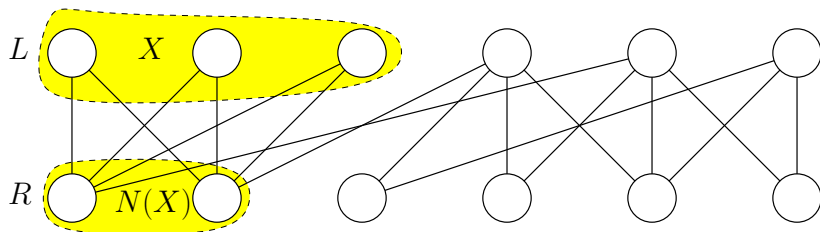
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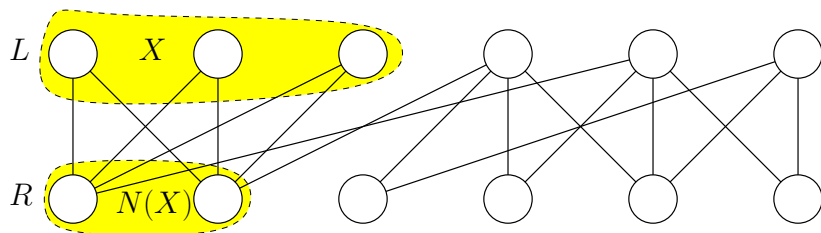


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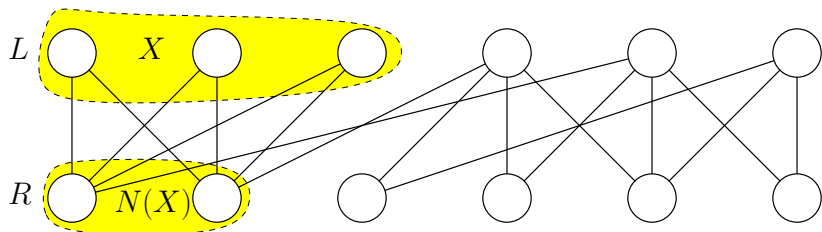
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**Proof.**  $\implies$ .

If  $G$  has a perfect matching, then vertices matched to  $X \subseteq N(X)$ ; thus  $|N(X)| \geq |X|$ . □

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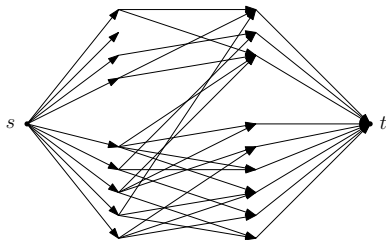
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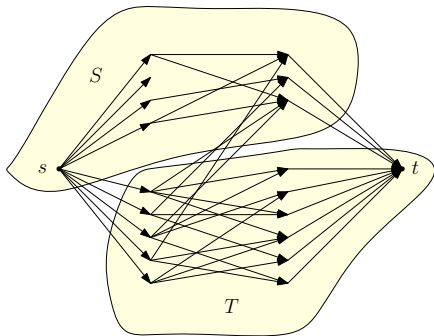
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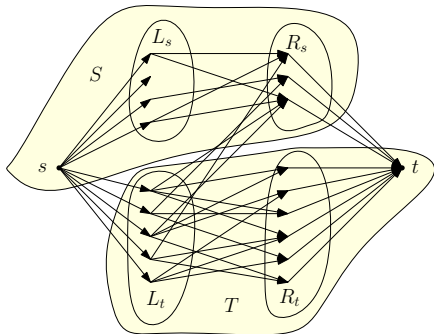




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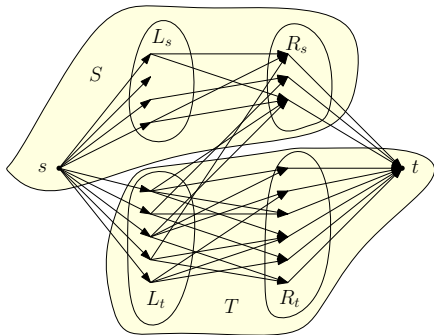
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- Define  $L_s, L_t, R_s, R_t$  as in figure □



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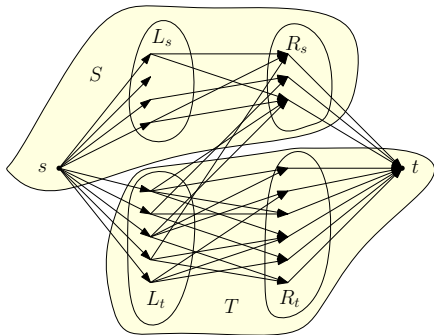
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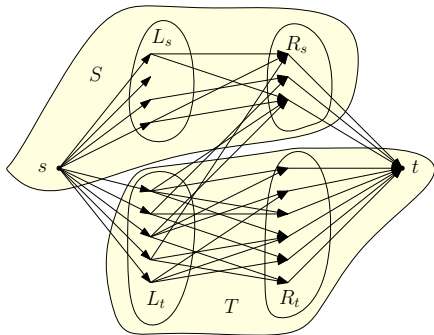
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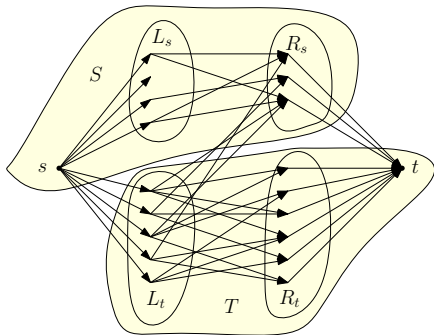
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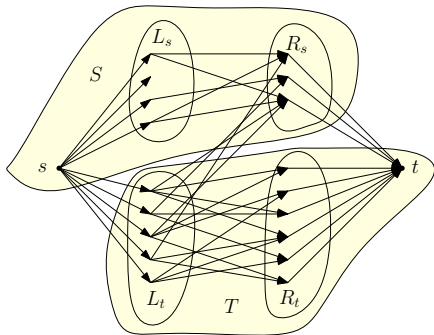
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- No edges from  $L_s$  to  $R_t$ , since their capacities are  $\infty$
- $c(S, T) = |L_t| + |R_s| < n$



**Hall's Theorem** Let  $G = (L \cup R, E)$  be a bipartite graph with  $|L| = |R|$ . Then  $G$  has a perfect matching if and only if  $|N(X)| \geq |X|$  for every  $X \subseteq L$ .

**Proof.**  $\Leftarrow$ .

- Contrapositive: if no perfect matching, then  $\exists X \subseteq L, |N(X)| < |X|$
- No edges from  $L_s$  to  $R_t$ , since their capacities are  $\infty$
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- $|N(L_s)| \leq |R_s| < n - |L_t| = |L_s|$ . □



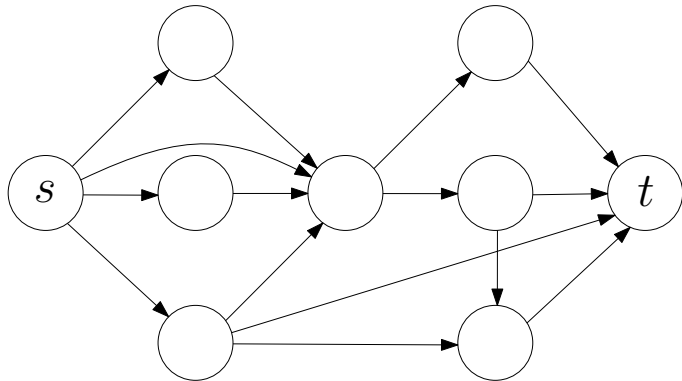
# Outline

- 1 Network Flow
- 2 Ford-Fulkerson Method
- 3 Correctness of Ford-Fulkerson's Method and Maximum Flow Minimum Cut Theorem
- 4 Running Time of Ford-Fulkerson-Type Algorithm
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- 7 More Applications

## $s$ - $t$ Edge Disjoint Paths

**Input:** a directed (or undirected) graph  $G = (V, E)$  and  $s, t \in V$

**Output:** the maximum number of **edge-disjoint** paths from  $s$  to  $t$  in  $G$

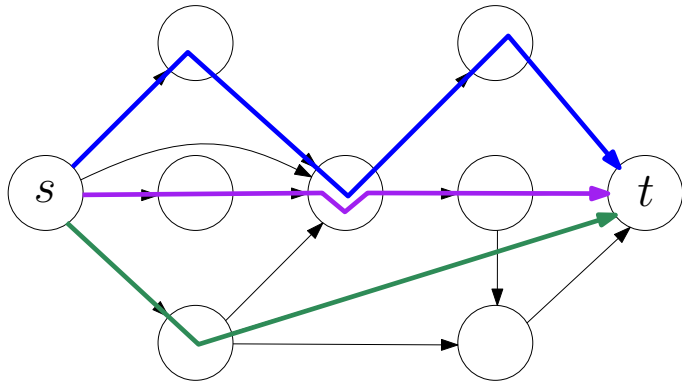




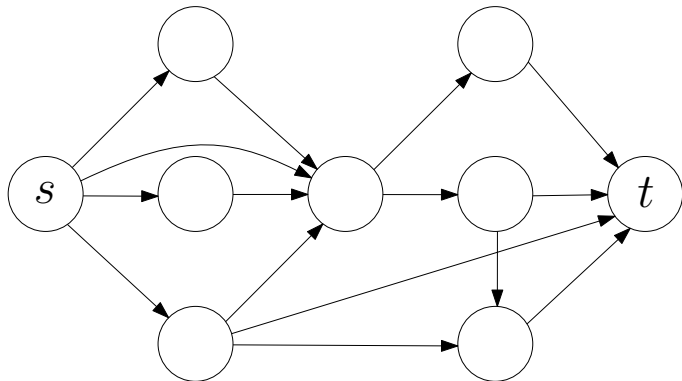
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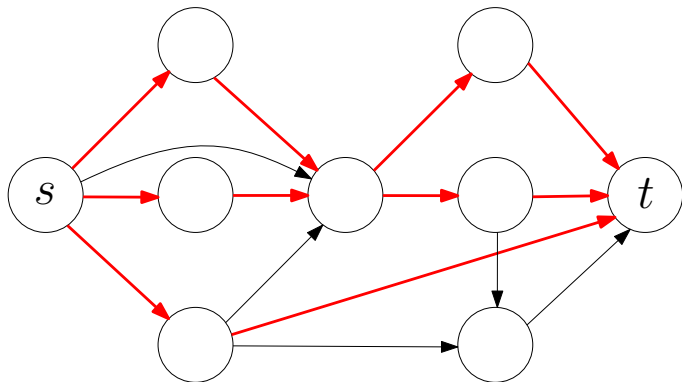
**Output:** the maximum number of **edge-disjoint** paths from  $s$  to  $t$  in  $G$



- Solving the maximum flow problem, where all capacities are 1
- All flow values are integral (i.e, either 0 or 1)

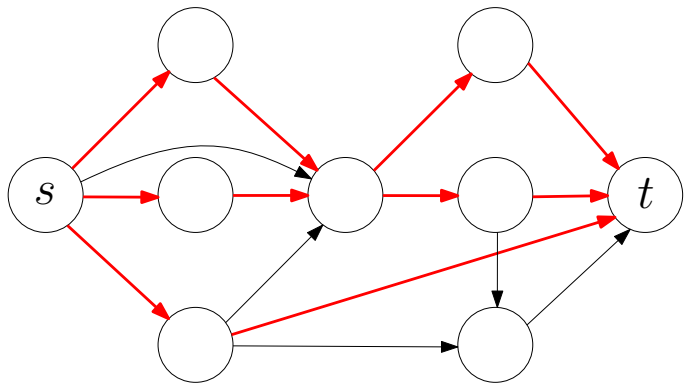


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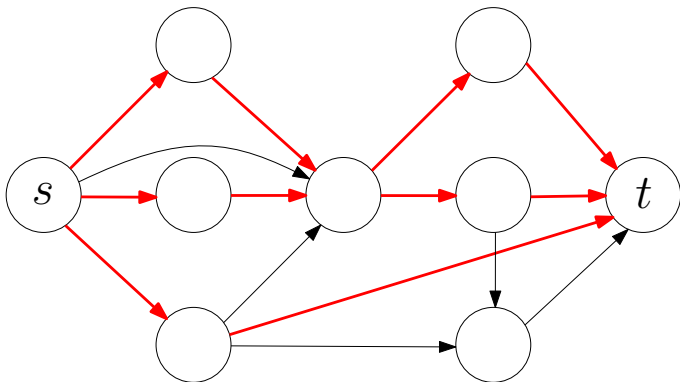
From flow to disjoint paths



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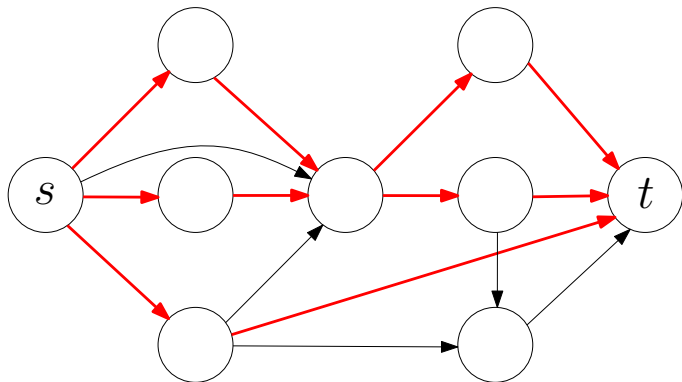
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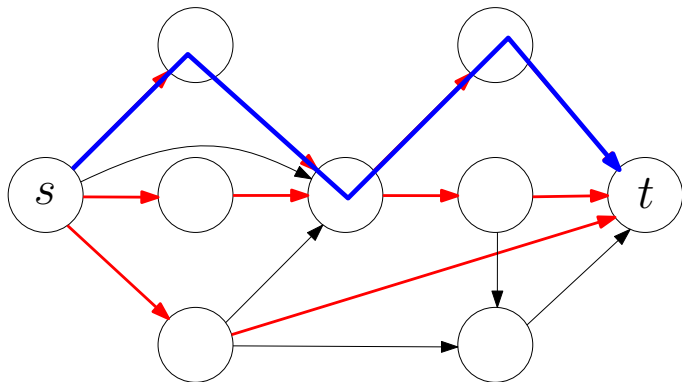
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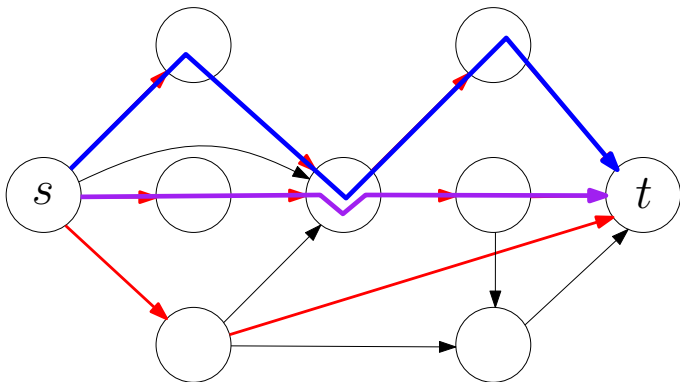
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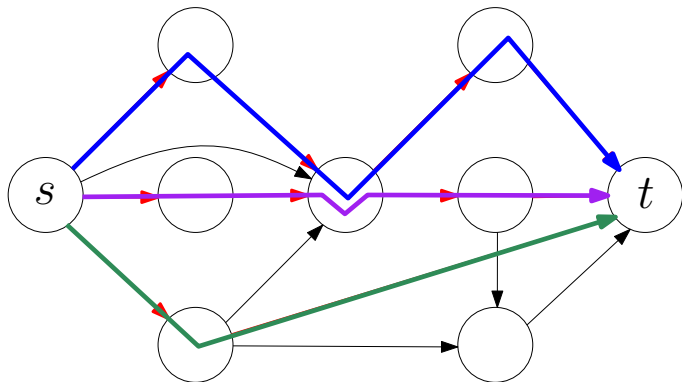




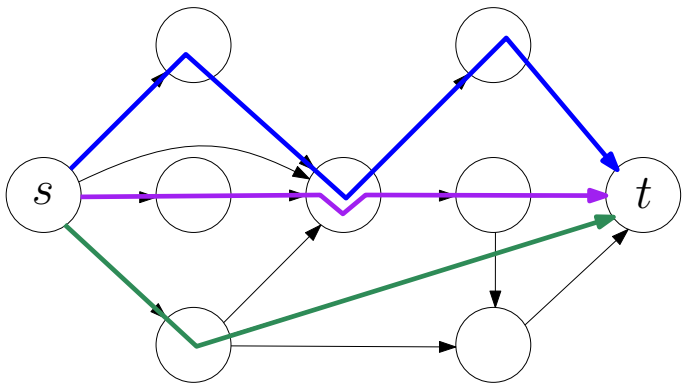
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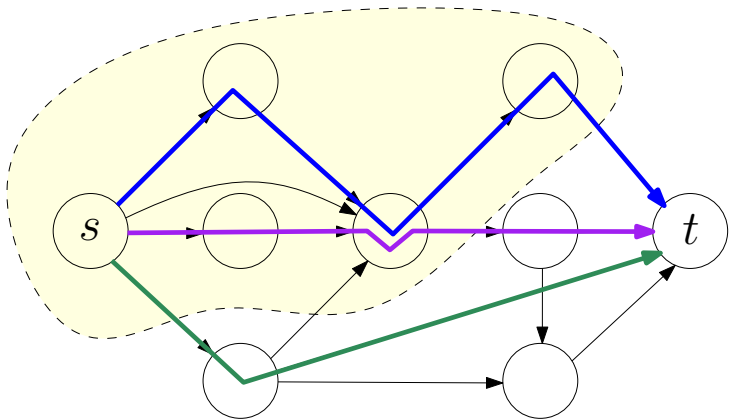
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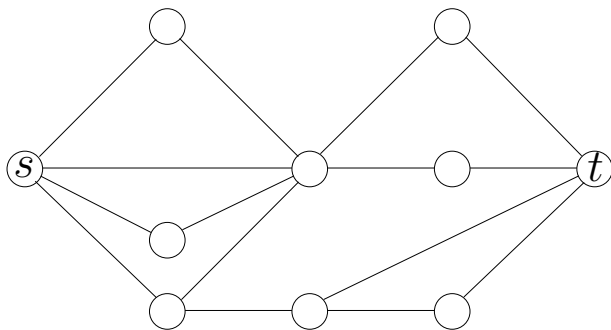
**Theorem** The maximum number of edge disjoint paths from  $s$  to  $t$  equals the minimum value of an  $s$ - $t$  cut  $(S, T)$ .



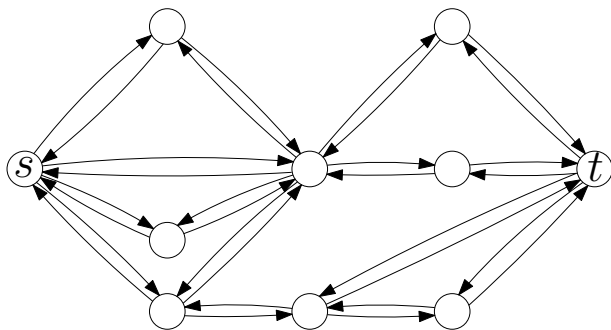
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# $s$ - $t$ Edge Disjoint Paths in Undirected Graphs

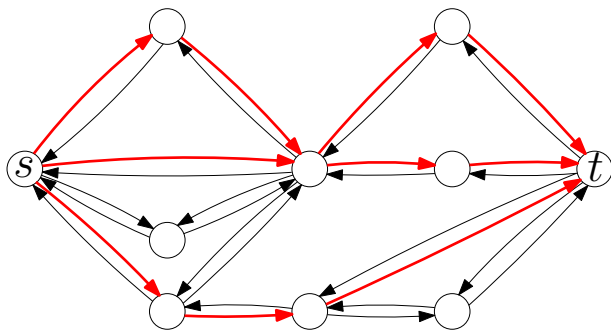


## $s$ - $t$ Edge Disjoint Paths in Undirected Graphs



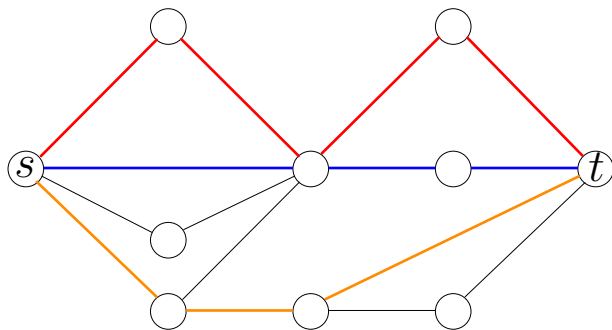
- an undirected edge  $\rightarrow$  two anti-parallel directed edges.

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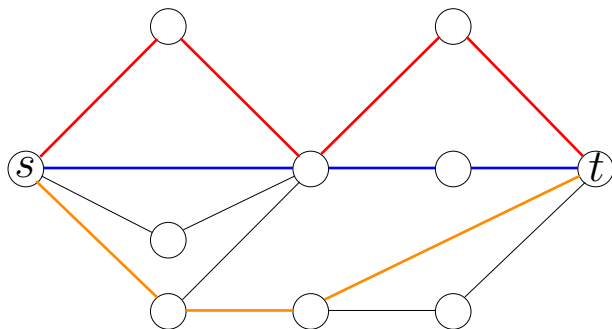
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## $s$ - $t$ Edge Disjoint Paths in Undirected Graphs



- an undirected edge  $\rightarrow$  two anti-parallel directed edges.
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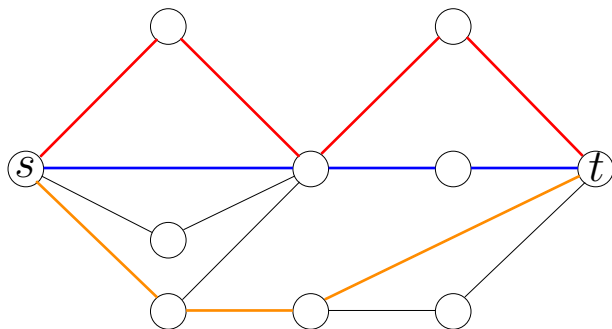
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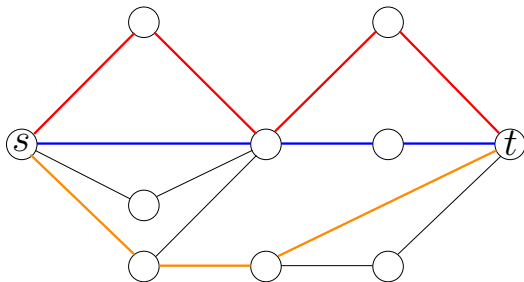
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- Issue: both  $e = (u, v)$  and  $e' = (v, u)$  are used
- Fix: if this happens we change  $f(e) = f(e') = 0$

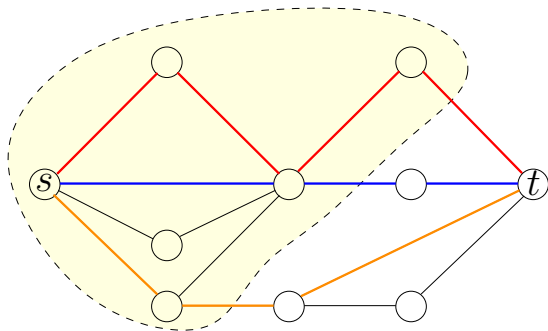
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**Menger's Theorem** In an undirected graph, the maximum number of edge-disjoint paths between  $s$  to  $t$  is equal to the minimum number of edges whose removal disconnects  $s$  and  $t$ .



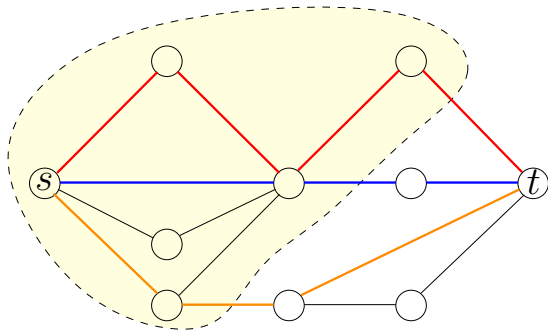
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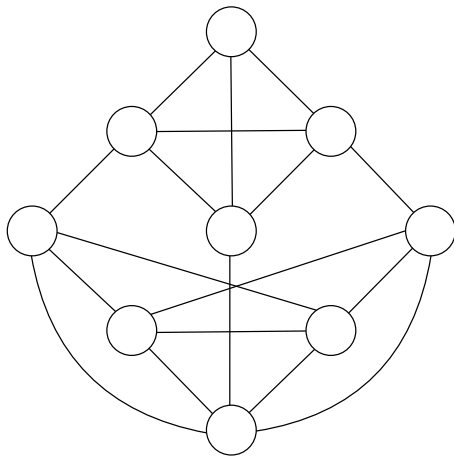


$s$ - $t$  connectivity measures how well  $s$  and  $t$  are connected.

## Global Min-Cut Problem

**Input:** a connected graph  $G = (V, E)$

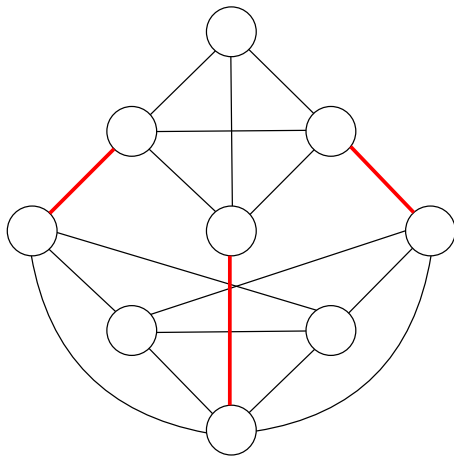
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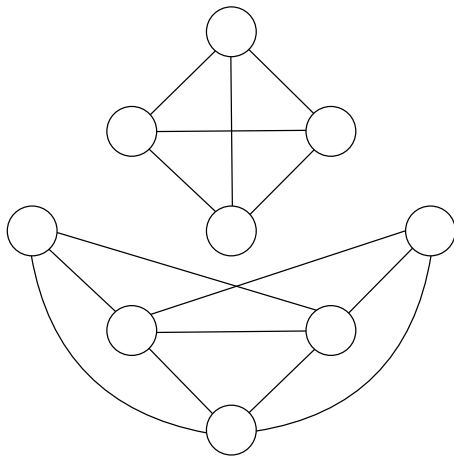
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## Global Min-Cut Problem

**Input:** a connected graph  $G = (V, E)$

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# Solving Global Min-Cut Using Maximum Flow

- 1: let  $G'$  be the directed graph obtained from  $G$  by replacing every edge with two anti-parallel edges
- 2: **for** every pair  $s \neq t$  of vertices **do**
- 3:     obtain the minimum cut separating  $s$  and  $t$  in  $G$ , by solving the maximum flow instance with graph  $G'$ , source  $s$  and sink  $t$
- 4: output the smallest minimum cut we found

- Need to solve  $\Theta(n^2)$  maximum flow instances



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- Need to solve  $\Theta(n^2)$  maximum flow instances
- Can we do better?
- Yes. We can fix  $s$ . We only need to enumerate  $t$

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## Extension of Network Flow: Circulation Problem

**Input:** A digraph  $G = (V, E)$

capacities  $c \in \mathbb{Z}_{\geq 0}^E$

supply vector  $d \in \mathbb{Z}^V$  with  $\sum_{v \in V} d_v = 0$

**Output:** whether there exists  $f : E \rightarrow \mathbb{Z}_{\geq 0}$  s.t.

$$\sum_{e \in \delta^{\text{out}}(v)} f(e) - \sum_{e \in \delta^{\text{in}}(v)} f(e) = d_v \quad \forall v \in V$$

$$0 \leq f(e) \leq c_e \quad \forall e \in E$$

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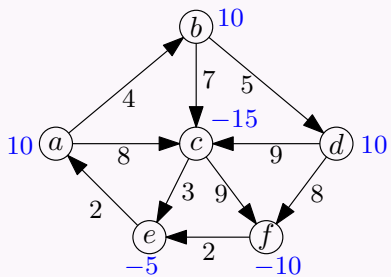
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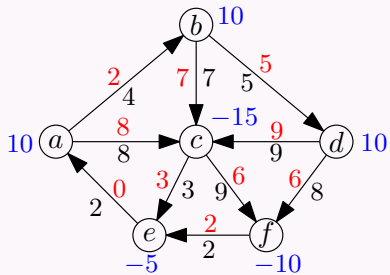
$$\sum_{e \in \delta^{\text{out}}(v)} f(e) - \sum_{e \in \delta^{\text{in}}(v)} f(e) = d_v \quad \forall v \in V$$
$$0 \leq f(e) \leq c_e \quad \forall e \in E$$

- $d_v$  denotes the net supply of a good
- $d_v > 0$ : there is a **supply** of  $d_v$  at  $v$
- $d_v < 0$ : there is a **demand** of  $-d_v$  at  $v$
- problem: whether we can match the supplies and demands without violating capacity constraints

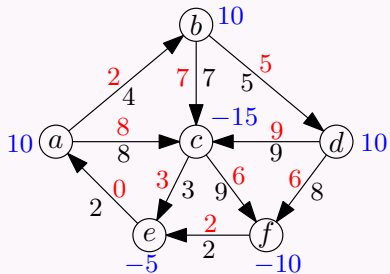
## Example



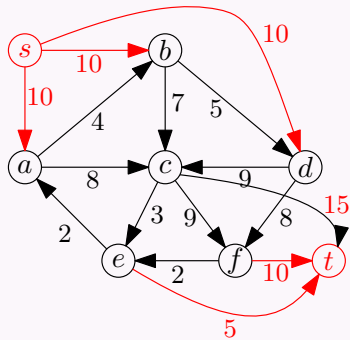
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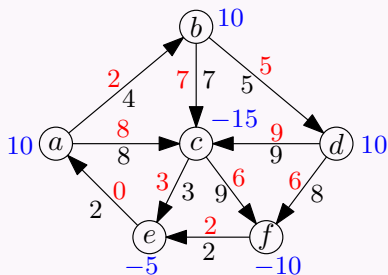


## Reduction

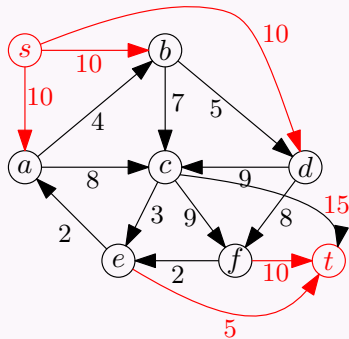




## Example



## Reduction



## Reduction to maximum flow

- add a super-source  $s$  and a super-sink  $t$  to network
- for every  $v \in V$  with  $d_v > 0$ : add edge  $(s, v)$  of capacity  $d_v$
- for every  $v \in V$  with  $d_v < 0$ : add edge  $(v, t)$  of capacity  $-d_v$
- check if maximum flow has value  $\sum_{v:d_v>0} d_v$

- $d(S) := \sum_{v \in S} d_v, \forall S \subseteq V.$
- $c(S, V \setminus S) := \sum_{(u,v) \in E: u \in S, v \notin S} c_{(u,v)}.$

**Lemma** The instance is feasible if and only if for every  $S \subseteq V$ ,  $d(S) \leq c(S, V \setminus S).$

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- if for some  $S \subseteq V$ ,  $c(S, V \setminus S) < d(S)$ , then the demand in  $S$  can not be sent out of  $S$ . □

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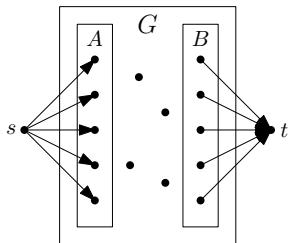
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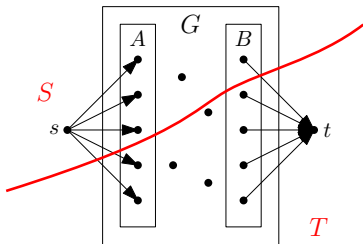
- assume instance is infeasible:  
max-flow  $< d(A)$
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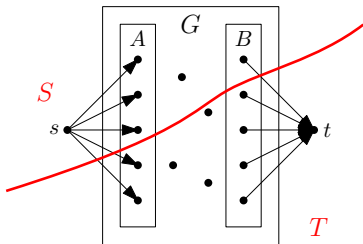
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$$d(T \cap A) + |d(S \cap B)| + c(S \setminus \{s\}, T \setminus \{t\}) < d(A)$$

$$d(T \cap A) - d(S \cap B) + c(S \setminus \{s\}, T \setminus \{t\}) < d(A)$$

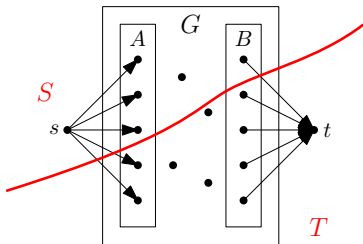
$$c(S \setminus \{s\}, T \setminus \{t\}) < d(S \cap A) + d(S \cap B) = d(S \setminus \{s\})$$



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$$c(S \setminus \{s\}, T \setminus \{t\}) < d(S \cap A) + d(S \cap B) = d(S \setminus \{s\})$$

- Define  $S' = S \setminus \{s\}$ :  $d(S') > c(S', V \setminus S')$ .

## Circulation Problem with Capacity Lower Bounds

**Input:** A digraph  $G = (V, E)$

capacities  $c \in \mathbb{Z}_{\geq 0}^E$

capacity lower bounds  $l \in \mathbb{Z}_{\geq 0}^E$ ,  $0 \leq l_e \leq c_e$

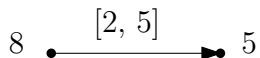
supply vector  $d \in \mathbb{Z}^V$  with  $\sum_{v \in V} d_v = 0$

**Output:** whether there exists  $f : E \rightarrow \mathbb{Z}_{\geq 0}$  s.t.

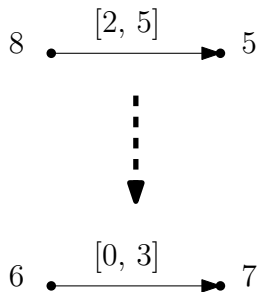
$$\sum_{e \in \delta^{\text{out}}(v)} f(e) - \sum_{e \in \delta^{\text{in}}(v)} f(e) = d_v \quad \forall v \in V$$

$$l_e \leq f(e) \leq c_e \quad \forall e \in E$$

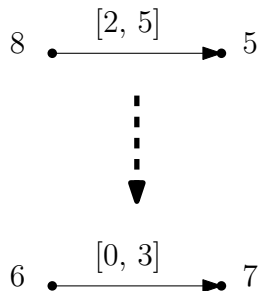
# Removing Capacity Lower Bounds



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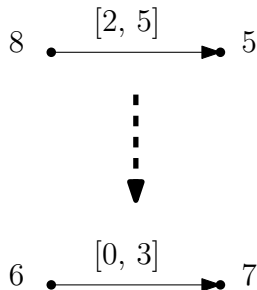
# Removing Capacity Lower Bounds



handling  $e = (u, v)$  with  $l_e > 0$

- $d'_u \leftarrow d_u - l_e$
- $d'_v \leftarrow d_v + l_e$
- $c'_e \leftarrow c_e - l_e$
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# Removing Capacity Lower Bounds



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  - $c'_e \leftarrow c_e - l_e$
  - $l'_e \leftarrow 0$
- in old instance: flow is  $f(e) \in [l_e, c_e] \implies f(e) - l_e \in [0, c_e - l_e]$
  - in new instance: flow is  $f(e) - l_e \in [0, c'_e]$

## Survey Design

**Input:** integers  $n, k \geq 1$  and  $E \subseteq [n] \times [k]$

integers  $0 \leq c_i \leq c'_i, \forall i \in [n]$

integers  $0 \leq p_j \leq p'_j, \forall j \in [k]$

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**Output:**  $E' \subseteq E$  s.t.

$$c_i \leq |\{j \in [k] : (i, j) \in E'\}| \leq c'_i, \quad \forall i \in [n]$$

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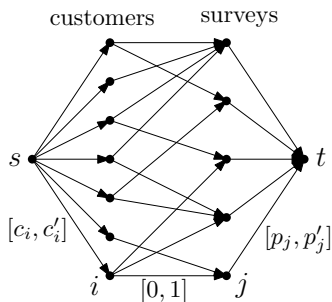
$$p_j \leq |\{i \in [m] : (i, j) \in E'\}| \leq p'_j, \quad \forall j \in [k]$$

## Background

- $[n]$ : customers,  $[k]$ : products
- $ij \in E$ : customer  $i$  purchased product  $j$  and can do a survey
- every customer  $i$  needs to do between  $c_i$  and  $c'_i$  surveys
- every product  $j$  needs to collect between  $p_j$  and  $p'_j$  surveys

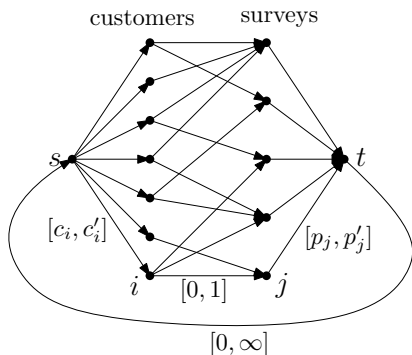
## Reduction to Circulation

- vertices  $\{s, t\} \uplus [n] \uplus [k]$ ,
- $(i, j) \in E$ :  $(i, j)$  with bounds  $[0, 1]$
- $\forall i$ :  $(s, i)$  with bounds  $[c_i, c'_i]$
- $\forall j$ :  $(j, t)$  with bounds  $[p_j, p'_j]$



## Reduction to Circulation

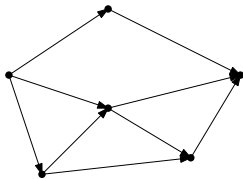
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- $\forall j$ :  $(j, t)$  with bounds  $[p_j, p'_j]$
- $(t, s)$  with bounds  $[0, \infty]$



## Airline Scheduling

**Input:** a DAG  $G = (V, E)$

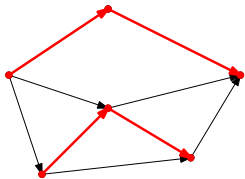
**Output:** the minimum number of disjoint paths in  $G$  to cover all vertices



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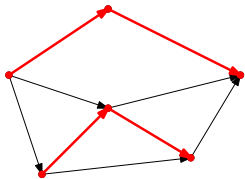
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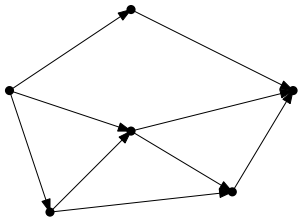
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## Background

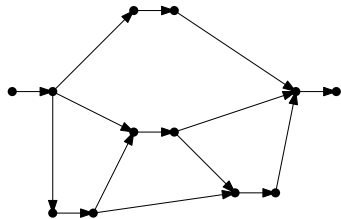
- vertex : a flight
- edge  $(u, v)$ : an aircraft that serves  $u$  can serve  $v$  immediately
- goal: minimize the number of aircrafts

# Reduction to the Circulation Problem



# Reduction to the Circulation Problem

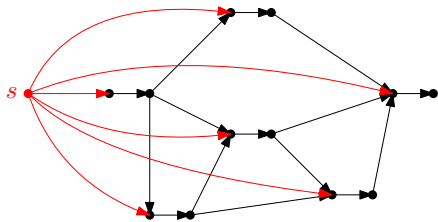
- split  $v$  into  $(v_{in}, v_{out})$





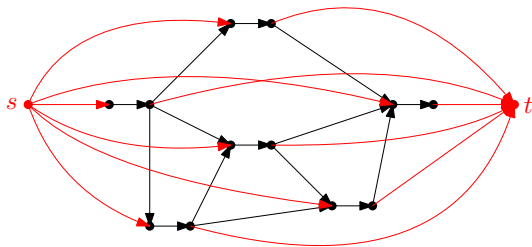
# Reduction to the Circulation Problem

- split  $v$  into  $(v_{in}, v_{out})$
- add  $s$ , and  $(s, v_{in}), \forall v$



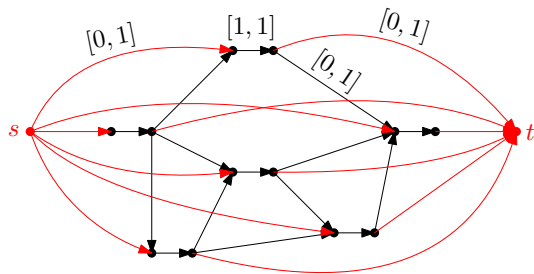
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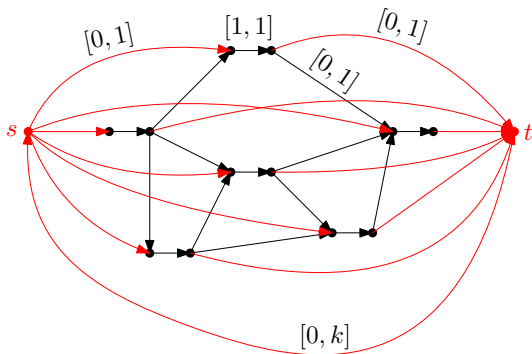
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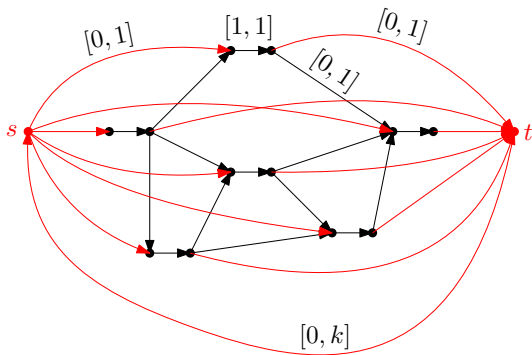
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- set lower and upper bounds
- add  $t \rightarrow s$  of capacity  $k$
- find minimum  $k$  s.t. instance is feasible



## Image Segmentation

**Input:** A graph  $G = (V, E)$ , with edge costs  $c \in \mathbb{Z}_{\geq 0}^E$   
two reward vectors  $a, b \in \mathbb{Z}_{\geq 0}^V$

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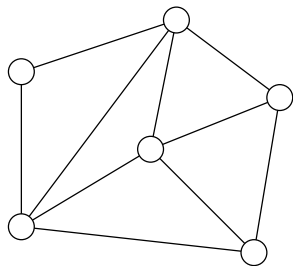
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## Background

- $a_v$ : the likelihood of  $v$  being a foreground pixel
- $b_v$ : the likelihood of  $v$  being a background pixel
- $c_{(u,v)}$ : the penalty for separating  $u$  and  $v$
- need to maximize total reward - total penalty

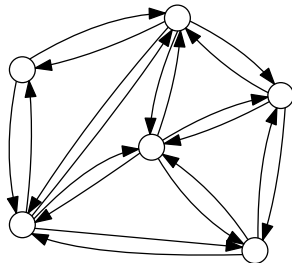


## Reduction to Network Flow



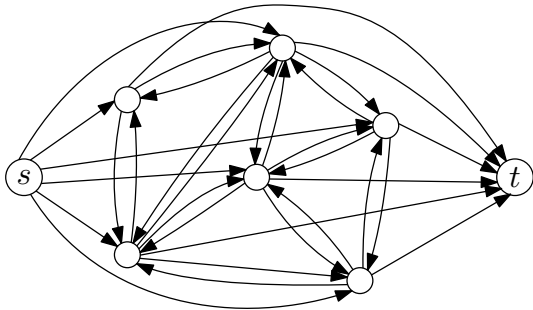
## Reduction to Network Flow

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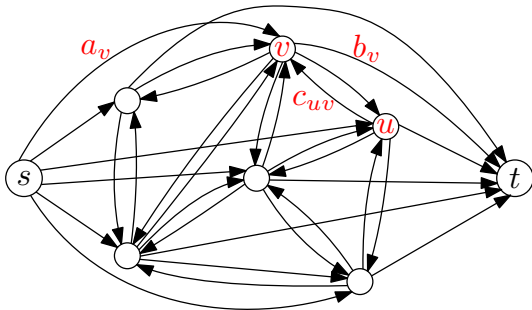
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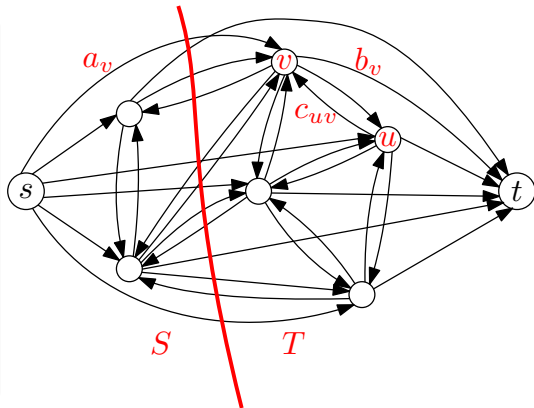
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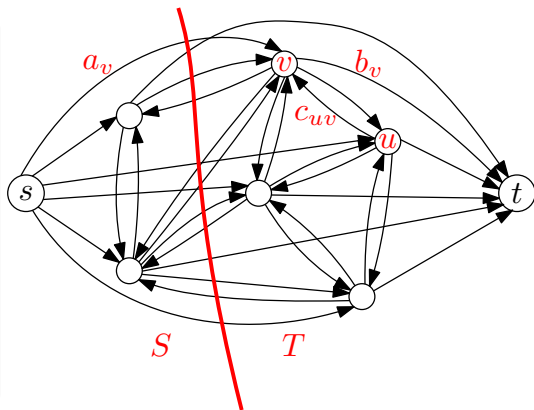
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- The cut value of  $(S = \{s\} \cup A, \{t\} \cup B)$  is

$$\sum_{v \in B} a_v + \sum_{v \in A} b_v + \sum_{(u,v) \in E: |\{u,v\} \cap A|=1} c_{(u,v)}$$

$$= \sum_{v \in V} (a_v + b_v) - \left( \sum_{v \in A} a_v + \sum_{v \in B} b_v - \sum_{(u,v) \in E: |\{u,v\} \cap A|=1} c_{(u,v)} \right)$$

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- So, maximizing the objective of  $(A, B)$  is equivalent to minimizing the cut value.



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revenue on vertices:  $p \in \mathbb{Z}^V$ ;  $p_v$ 's could be negative.

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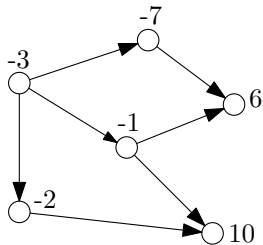
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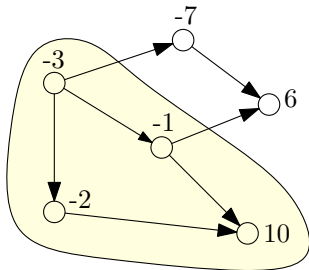
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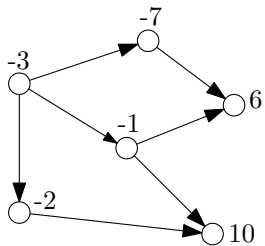
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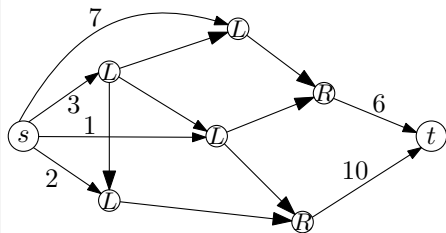


## Reduction



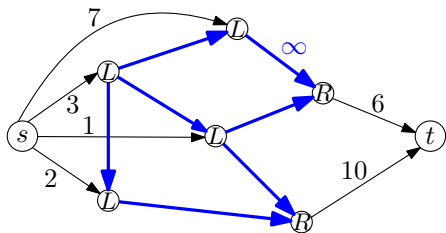
## Reduction

- add source  $s$  and sink  $t$
- $p_v < 0$ :  $(s, v)$  of capacity  $-p_v$
- $p_v > 0$ :  $(v, t)$  of capacity  $p_v$
- $L = \{v : p_v < 0\}$
- $R = \{v : p_v > 0\}$ .



## Reduction

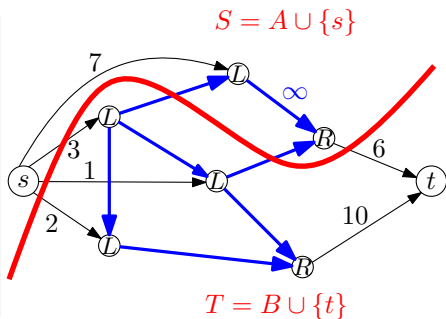
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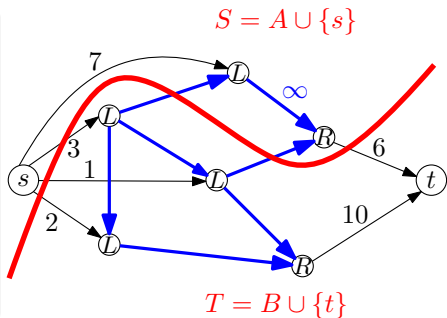
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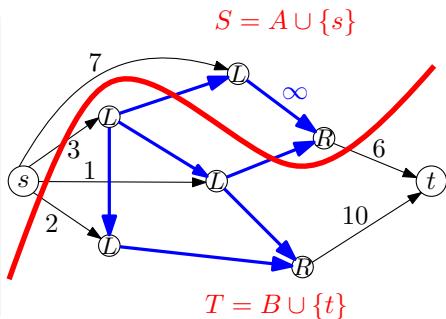
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- no  $\infty$ -capacity edges from  $A$  to  $B$

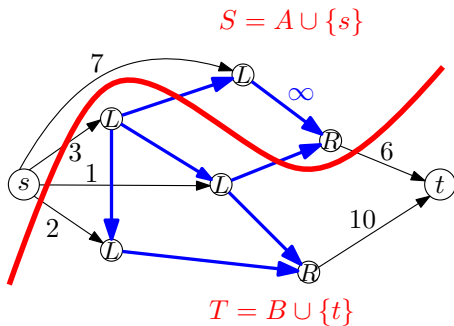
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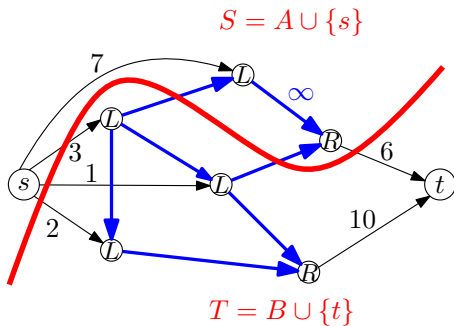


- min-cut ( $S = \{s\} \cup A, T = \{t\} \cup B$ )
- no  $\infty$ -capacity edges from  $A$  to  $B$
- cut value is

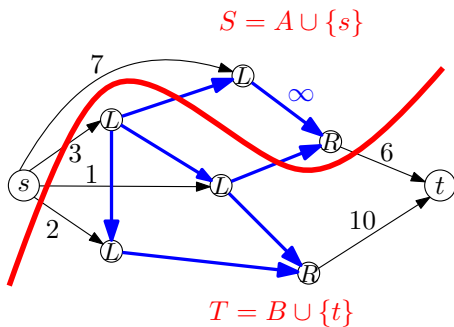
$$\begin{aligned} & \sum_{v \in B \cap L} (-p_v) + \sum_{v \in A \cap R} p_v = - \sum_{v \in B \cap L} p_v - \sum_{v \in B \cap R} p_v + \sum_{v \in R} p_v \\ & = \sum_{v \in R} p_v - \sum_{v \in B} p_v \end{aligned}$$



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- so, to maximize  $\sum_{v \in B} p_v$ , we need to minimize  $c(S, T)$ .

# More Applications

- Graph orientation
- maximum independent set (and minimum vertex cover) in a bipartite graph
- ...