

Advanced Algorithms (Fall 2025)

# Linear Programming

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Nanjing University

# Outline

- 1 Linear Programming
  - Introduction
  - Methods for Solving Linear Programs
- 2 Polytope with Polynomial Number of Facets
  - Bipartite Matching Polytope
  - Polytopes with Totally Unimodular Coefficient Matrices
- 3 Polytopes with Efficient Separation Oracles
  - $s$ - $t$  Cut Polytope
  - Spanning Tree Polytope
  - General Graph (Perfect) Matching Polytope
- 4 Matroid, Matroid Basis and Matroid Intersection Polytopes \*
  - Preliminaries on Matroid Theory
  - Matroid Polytope
  - Matroid Basis and Matroid Intersection Polytope

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## Typical Combinatorial Optimization Problem

**Input:**  $[n]$ : ground set

$\mathcal{S}$ : feasible sets: a family of subsets of  $U$ , often  
implicitly given

$w_i, i \in [n]$ : values/costs of elements

**Output:** the set  $S \in \mathcal{S}$  with the minimum/maximum  
 $w(S) := \sum_{i \in S} w_i$

### Example:

- Shortest Path, Minimum Spanning Tree
- Maximum Independent Set, Maximum Matching, Knapsack Packing

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- In general: Integer programming is NP-hard; linear programming is in P

# Linear Programming (LP), Linear Program (LP)

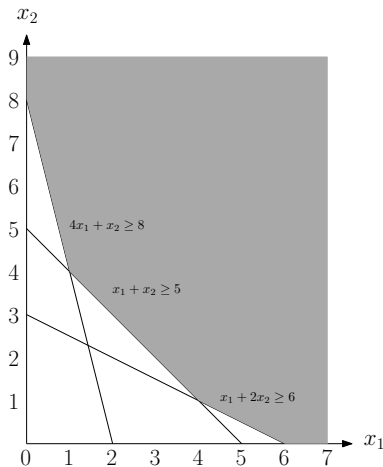
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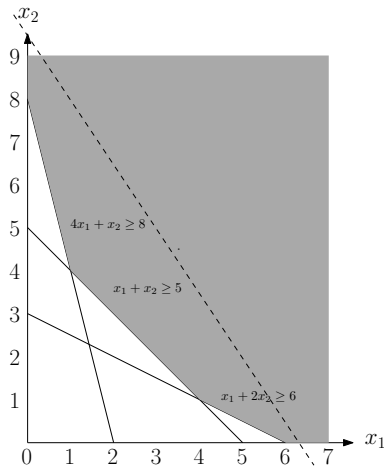
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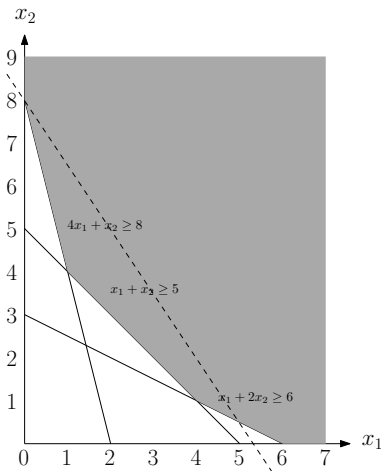
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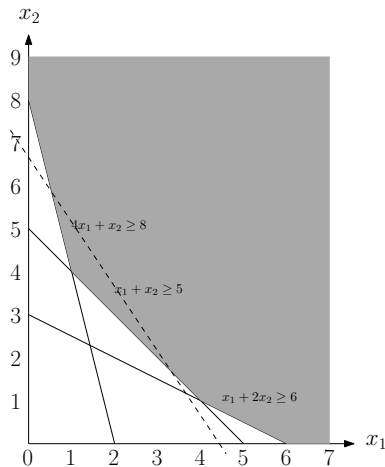
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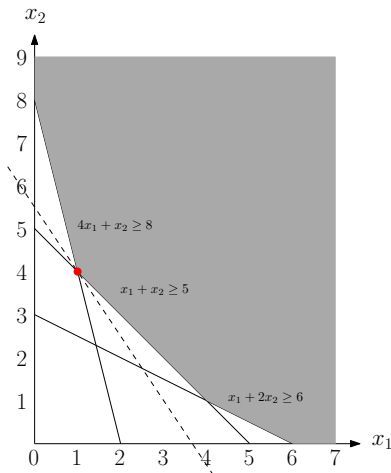
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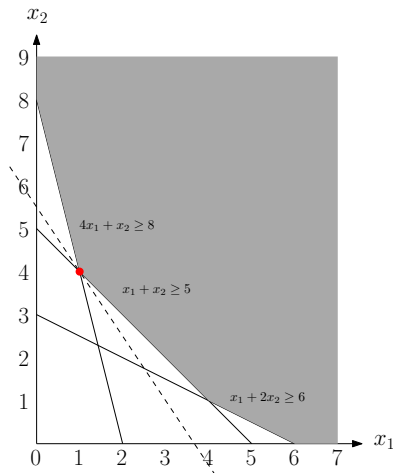
$$x_1, x_2 \geq 0$$

- optimum solution:

$$x_1 = 1, x_2 = 4$$

- optimum value =

$$7 \times 1 + 4 \times 4 = 23$$



# Standard Form of Linear Programs

$$\begin{aligned} \min \quad & c_1x_1 + c_2x_2 + \cdots + c_nx_n \\ & a_{1,1}x_1 + a_{1,2}x_2 + \cdots + a_{1,n}x_n \geq b_1 \\ & a_{2,1}x_1 + a_{2,2}x_2 + \cdots + a_{2,n}x_n \geq b_2 \\ & \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \quad \quad \quad \vdots \\ & a_{m,1}x_1 + a_{m,2}x_2 + \cdots + a_{m,n}x_n \geq b_m \\ & \quad \quad \quad x_1, x_2, \cdots, x_n \geq 0 \end{aligned}$$

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- $n$ : number of variables       $m$ : number of constraints
- Other considerations:  $\leq$  constraints? equalities?
- variables can be negative? maximization problem?

# Standard Form of Linear Programs

$$x := \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \in \mathbb{R}^n, \quad c := \begin{pmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{pmatrix} \in \mathbb{R}^n,$$
$$A := \begin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix} \in \mathbb{R}^{n \times m}, \quad b := \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix} \in \mathbb{R}^m.$$



$$\min \quad c_1x_1 + c_2x_2 + \cdots + c_nx_n$$

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### Standard Form of Linear Program

$$\min \quad c^T x$$

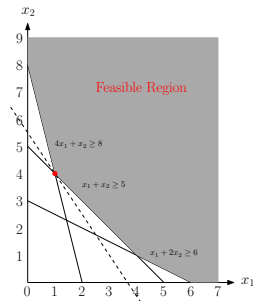
$$Ax \geq b$$

$$x \geq 0$$

- $\geq$ : coordinate-wise less than or equal to

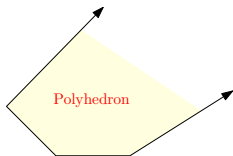
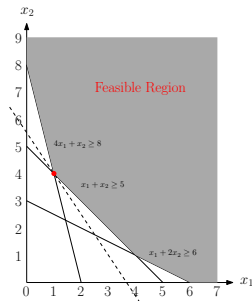
# Preliminaries

- **feasible region**: the set of  $x$ 's satisfying  $Ax \geq b, x \geq 0$



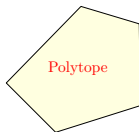
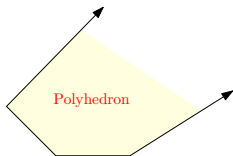
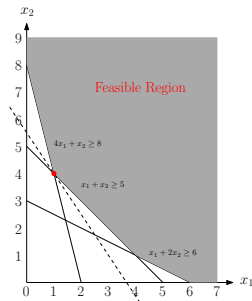
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- a **polyhedron** is the intersection of finite number of closed half-spaces
- so, feasible region is a polyhedron



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- so, feasible region is a polyhedron
- if every coordinate has an upper and lower bound in the polyhedron, then the polyhedron is a **polytope**

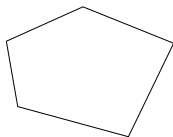


Given a polytope  $\mathcal{P} \subseteq \mathbb{R}^n$ :

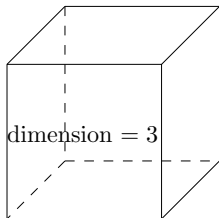
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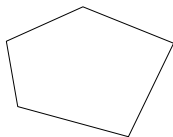
dimension = 2



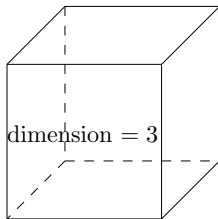
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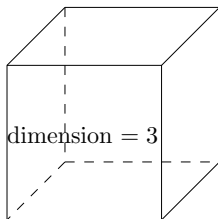
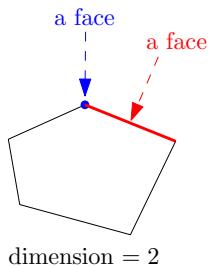


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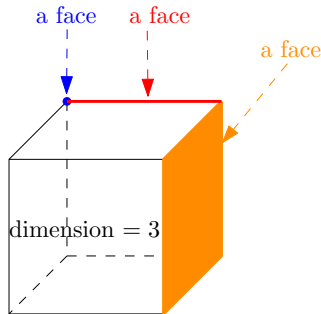
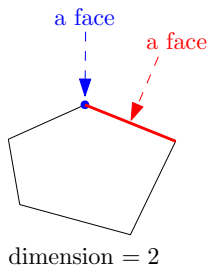
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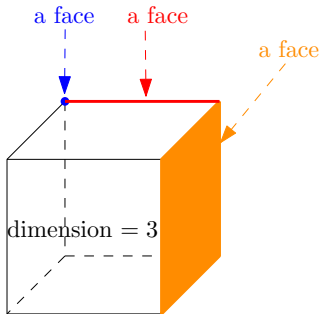
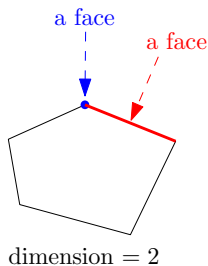
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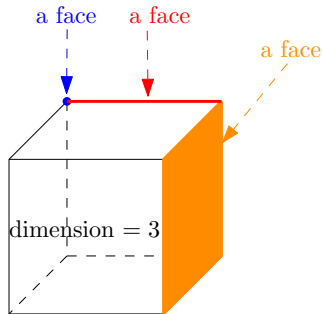
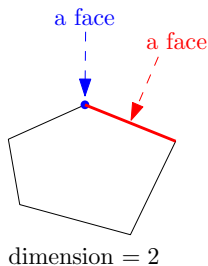
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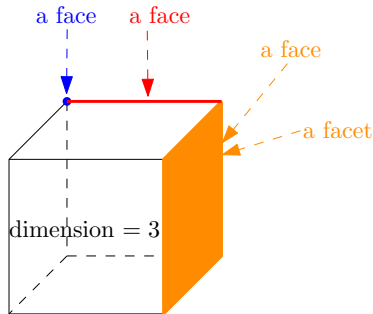
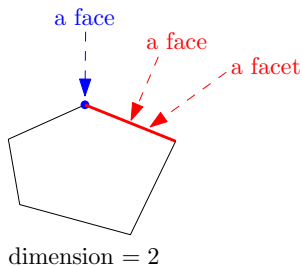
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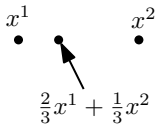
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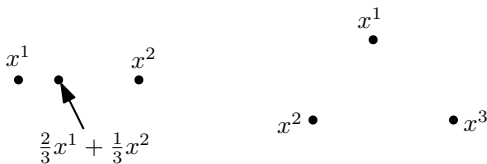
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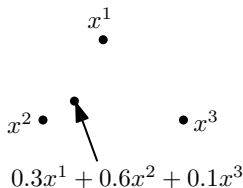
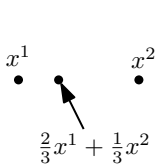




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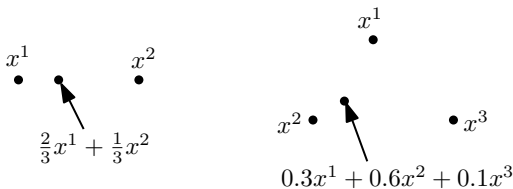


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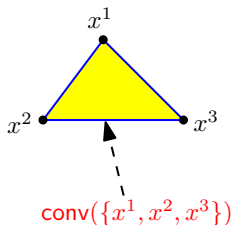
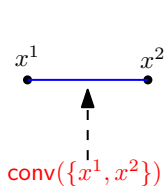


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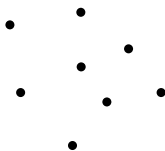
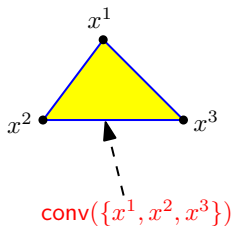
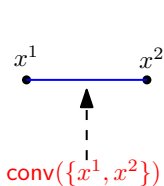


# Preliminaries

- $x$  is a **convex combination** of  $\{x^{(1)}, x^{(2)}, \dots, x^{(t)}\}$  if the following condition holds: there exist  $\lambda_1, \lambda_2, \dots, \lambda_t \in [0, 1]$  such that

$$\lambda_1 + \lambda_2 + \dots + \lambda_t = 1, \quad \lambda_1 x^{(1)} + \lambda_2 x^{(2)} + \dots + \lambda_t x^{(t)} = x$$

- the **convex hull** of a set of  $S$  of points in  $\mathbb{R}^n$ , denoted as  **$\text{conv}(S)$** , is the set of convex combinations of  $S$

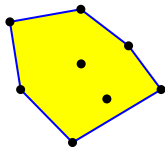
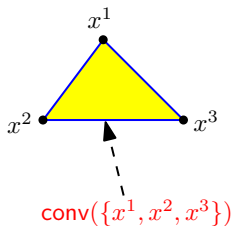
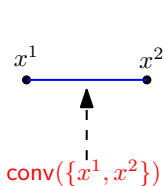


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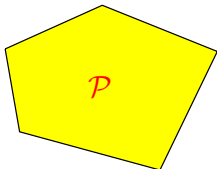
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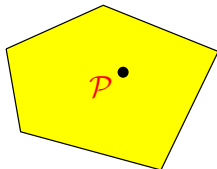
# Terminology and Preliminaries

- let  $\mathcal{P}$  be polytope,  $x \in \mathcal{P}$ . If there are no other points  $x', x'' \in \mathcal{P}$  such that  $x$  is a convex combination of  $x'$  and  $x''$ , then  $x$  is called a **vertex/extreme point** of  $\mathcal{P}$



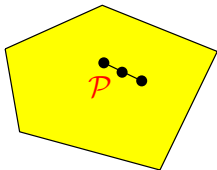
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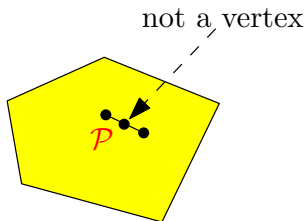
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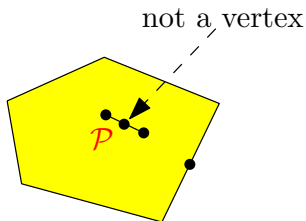
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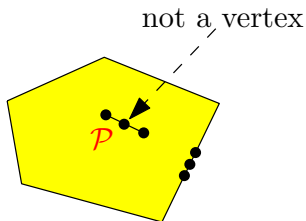
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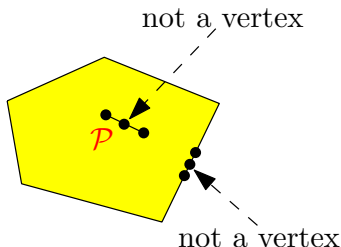
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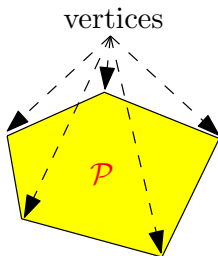
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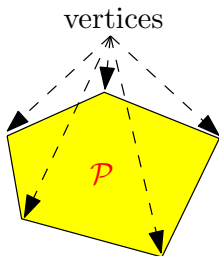
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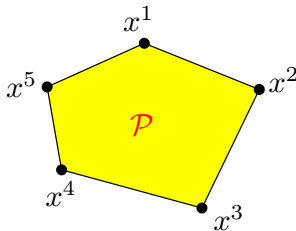
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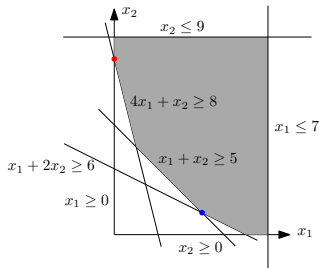
**Lemma** A polytope has finite number of vertices, and it is the convex hull of the vertices.



$$\mathcal{P} = \text{conv}(\{x^1, x^2, x^3, x^4, x^5\})$$

# Terminology and Preliminaries

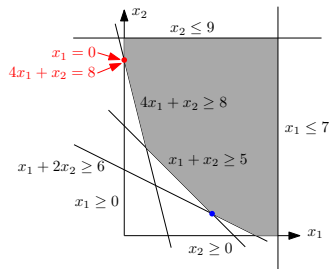
**Lemma** Let  $x \in \mathbb{R}^n$  be a vertex of a polytope. Then, there are  $n$  constraints in the definition of the polytope, such that  $x$  is the unique solution to the linear system obtained from the  $n$  constraints by replacing inequalities to equalities.





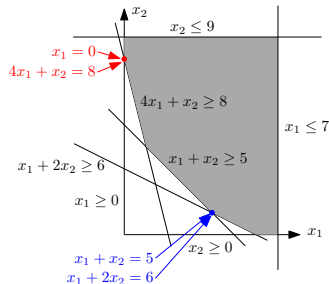
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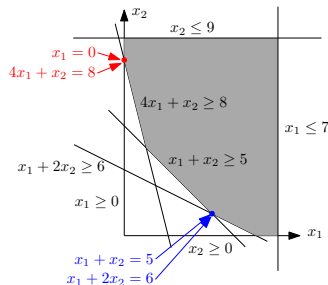
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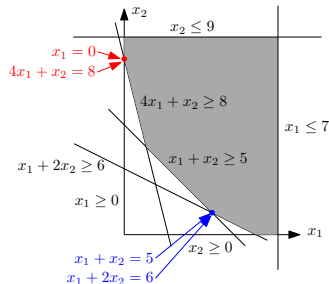
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**Lemma** If the feasible region of a linear program is a polytope, then the optimum value can be attained at some vertex of the polytope.

Special cases (for minimization linear programs):

- if feasible region is empty, then its value is  $\infty$
- if the feasible region is unbounded, then its value can be  $-\infty$

# Outline

- 1 Linear Programming
  - Introduction
  - Methods for Solving Linear Programs
- 2 Polytope with Polynomial Number of Facets
  - Bipartite Matching Polytope
  - Polytopes with Totally Unimodular Coefficient Matrices
- 3 Polytopes with Efficient Separation Oracles
  - $s$ - $t$  Cut Polytope
  - Spanning Tree Polytope
  - General Graph (Perfect) Matching Polytope
- 4 Matroid, Matroid Basis and Matroid Intersection Polytopes \*
  - Preliminaries on Matroid Theory
  - Matroid Polytope
  - Matroid Basis and Matroid Intersection Polytope

## Algorithms for Linear Programming

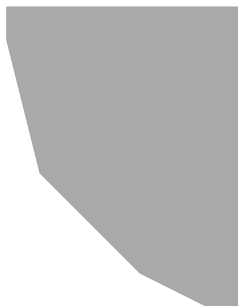
algorithm	running time	practice
Simplex Method	exponential time	fast
Ellipsoid Method	polynomial time	slow
Interior Point Method	polynomial time	fast

# Simplex Method

- [Dantzig, 1946]
- move from one vertex to another, so as to improve the objective
- repeat until we reach an optimum vertex

# Simplex Method

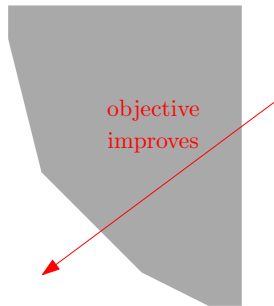
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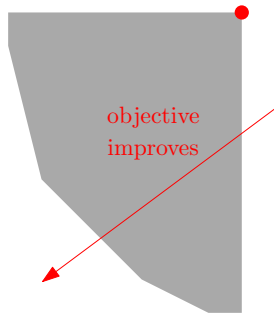
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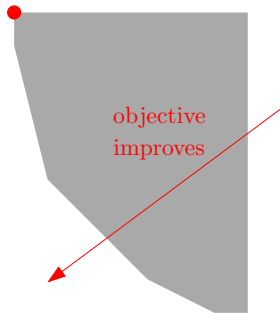
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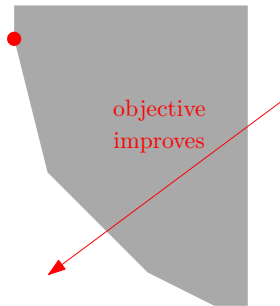
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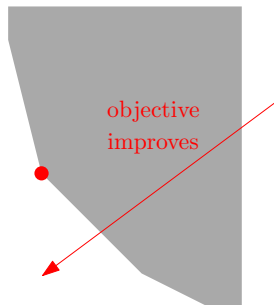
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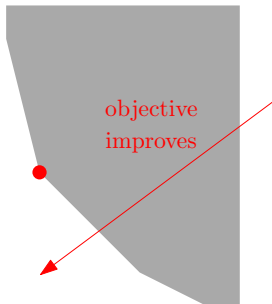
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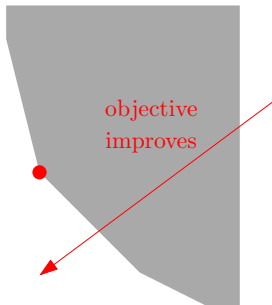
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- the number of iterations might be exponentially large; but algorithm runs fast in practice

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- the number of iterations might be exponentially large; but algorithm runs fast in practice
  - [Spielman-Teng,2002]: smoothed analysis



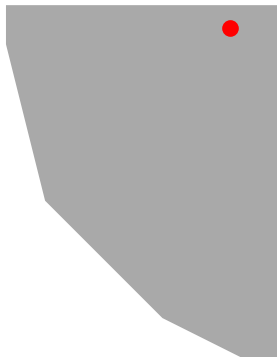
# Interior Point Method

- [Karmarkar, 1984]
- keep the solution inside the polytope
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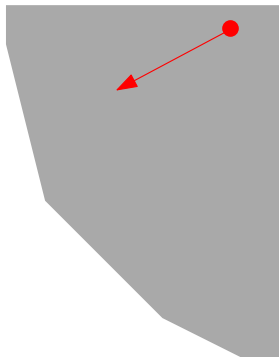
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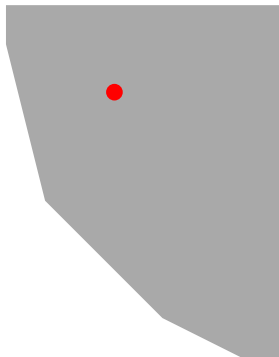
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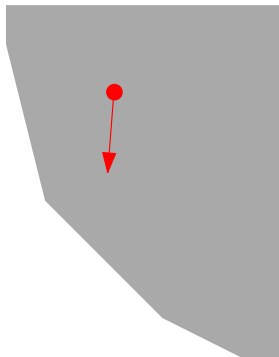
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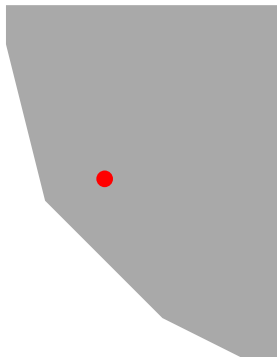
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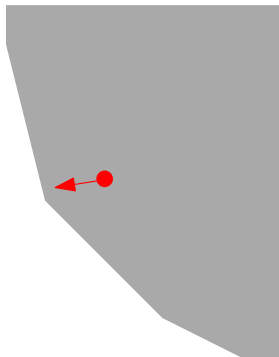
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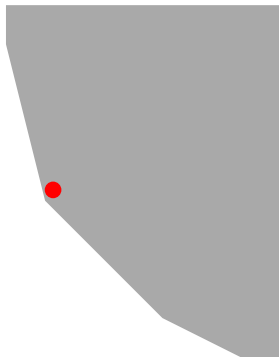
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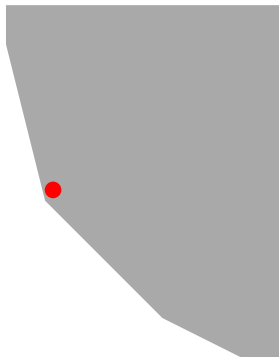
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- polynomial time





# Ellipsoid Method

- [Khachiyan, 1979]

# Ellipsoid Method

- [\[Khachiyan, 1979\]](#)
- used to decide if the feasible region is empty or not

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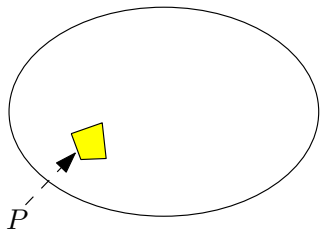
- [\[Khachiyan, 1979\]](#)
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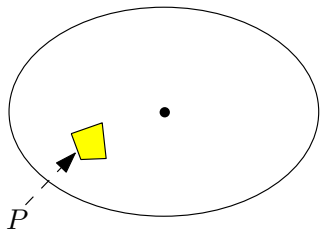
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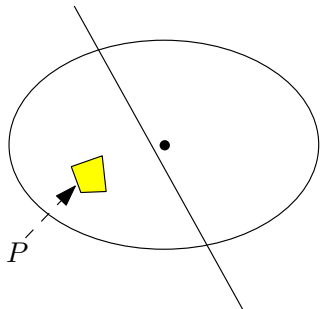
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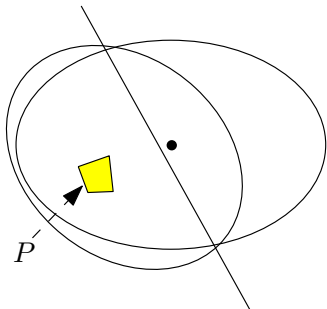
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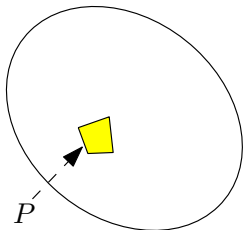
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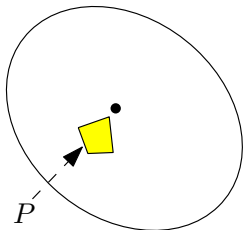
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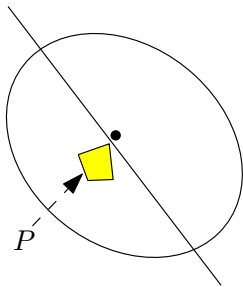
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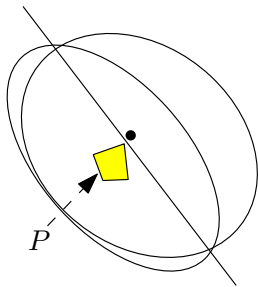
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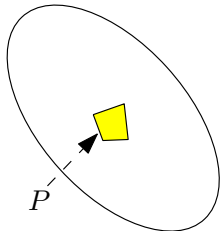
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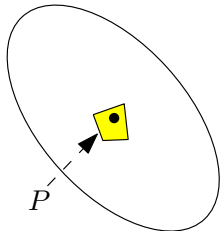
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- [Khachiyan, 1979]
  - used to decide if the feasible region is empty or not
- maintain an ellipsoid that contains the feasible region
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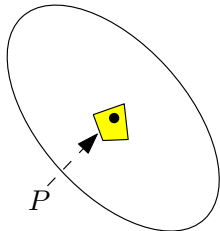
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### Open Problem

Can linear programming be solved in strongly polynomial time algorithm?

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## Research Directions

- polynomial time exact algorithm
- polynomial time approximation algorithm
- sub-routines for the branch-and-bound method for integer programming
- other algorithmic models: online algorithm, distributed algorithms, dynamic algorithms, fast algorithms

## Typical Combinatorial Optimization Problem

**Input:**  $[n]$ : ground set

$\mathcal{S}$ : feasible sets: a family of subsets of  $U$ , often  
implicitly given

$w_i, i \in [n]$ : values/costs of elements

**Output:** the set  $S \in \mathcal{S}$  with the minimum/maximum  
 $w(S) := \sum_{i \in S} w_i$

**Def.** For any  $S \subseteq [n]$ , we use  $\chi^S \in \{0, 1\}^{[n]}$  to denote the  
indicator vector for  $S$ :

$$\chi_i^S = \begin{cases} 0 & \text{if } i \notin S \\ 1 & \text{if } i \in S \end{cases}$$

polytope of interest:  $\mathcal{P} = \text{conv}(\{\chi^S : S \in \mathcal{S}\})$

# Examples

## Bipartite Matching Polytope

- Given bipartite graph  $G = (L \cup R, E)$
- $\mathcal{P}_{\text{BM}} := \text{conv}(\{\chi^M : M \text{ is a matching in } G\})$

## General Matching Polytope

- Given a graph  $G = (V, E)$
- $\mathcal{P}_{\text{GM}} := \text{conv}(\{\chi^M : M \subseteq E \text{ is a matching in } G\})$

## Spanning Tree Polytope

- Given a connected graph  $G = (V, E)$
- $\mathcal{P}_{\text{ST}} := \text{conv}(\{\chi^T : T \subseteq E \text{ is a spanning tree of } G\})$

## Travelling Salesman Problem (TSP) Polytope

- Given the complete graph  $G = (V, \binom{V}{2})$
- $\mathcal{P}_{\text{TSP}} := \text{conv}(\{\chi^S, S \subseteq \binom{V}{2} \text{ is a TSP tour of } V\})$

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- It is often interesting and important to find the **facet-defining** constraints; those are the constraints that can not be removed
- ① In some cases,  $\mathcal{P}$  has polynomial number of facets
- ② In some cases,  $\mathcal{P}$  has exponential number of facets, but has an efficient separation oracle.
- ③ In some cases,  $\mathcal{P}$  does not have an efficient separation oracle, unless  $P = NP$ .

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**Lemma** For a  $\mathcal{Q} \subseteq [0, 1]^n$ , if  $\mathcal{Q} \cap \{0, 1\}^n = \{\chi^S : S \in \mathcal{S}\}$  and  $\mathcal{Q}$  is integral, then  $\mathcal{Q} = \mathcal{P}$ .

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**Proof.**

- $\mathcal{P} \subseteq \mathcal{Q}$ , as every vertex of  $\mathcal{P}$  is  $\chi^S$  for some  $S \in \mathcal{S}$ , and  $\chi^S \in \mathcal{Q}$ .
- $\mathcal{Q} \subseteq \mathcal{P}$ : take some vertex  $x$  of  $\mathcal{Q}$
- $\mathcal{Q}$  is integral  $\implies x$  is integral  $\implies x = \chi^S$  for some  $S \subseteq [n]$
- As  $\mathcal{Q} \cap \{0, 1\}^n = \{\chi^S : S \in \mathcal{S}\}$ ,  $x = \chi^S$  for some  $S \in \mathcal{S}$
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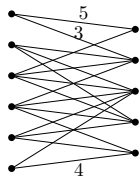
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## Maximum Weight Bipartite Matching

**Input:** bipartite graph  $G = (L \uplus R, E)$

edge weights  $w \in \mathbb{Z}_{>0}^E$

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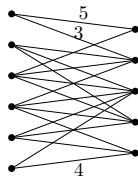
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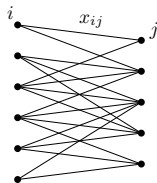
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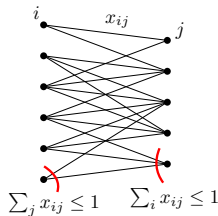
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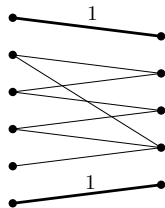
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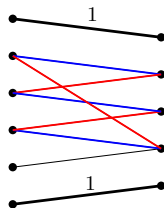


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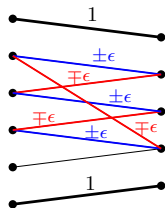


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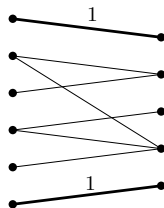


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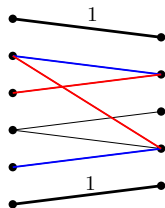


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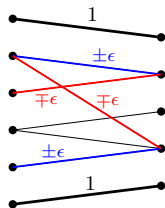


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- Cramer's rule:  $x_i^1 = \frac{\det(A'_i|b)}{\det(A')}$  for every  $i \implies x_i^1$  is integer  
 $A'_i|b$ : the matrix of  $A'$  with the  $i$ -th column replaced by  $b$



# Example for the Proof

$$\begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} & a_{1,5} \\ a_{2,1} & a_{2,2} & a_{2,3} & a_{2,4} & a_{2,5} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} & a_{3,5} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix} \geq \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$$

$$x_1, x_2, x_3, x_4, x_5 \geq 0$$

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The following equation system may give a vertex:

$$\begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,4} & a_{1,5} \\ a_{3,1} & a_{3,2} & a_{3,3} & a_{3,4} & a_{3,5} \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_3 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

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Equivalently, the vertex satisfies

$$\begin{pmatrix} a_{1,2} & a_{1,3} & 0 & 0 & 0 \\ a_{3,2} & a_{3,3} & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_2 \\ x_3 \\ x_1 \\ x_4 \\ x_5 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_3 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

**Lemma** Let  $A' \in \{0, \pm 1\}^{n \times n}$  such that every row of  $A'$  contains at most one 1 and one  $-1$ . Then  $\det(A') \in \{0, \pm 1\}$ .

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**Coro.** In the LP for  $s$ - $t$  network flow problem with integer capacities, every vertex solution to the LP is integral.



## Example for the Proof

$$\begin{pmatrix} 1 & -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 1 \\ 1 & 0 & 0 & 0 & -1 & 0 & 0 \end{pmatrix}$$

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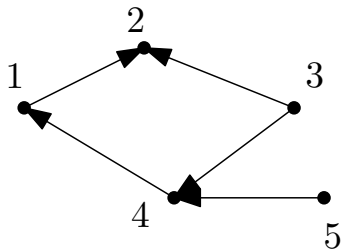
$$\begin{pmatrix} 1 & -1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & \textcolor{red}{1} & 0 \\ 0 & 0 & 0 & -1 & 0 & 1 \\ 1 & 0 & 0 & -1 & 0 & 0 \end{pmatrix}$$

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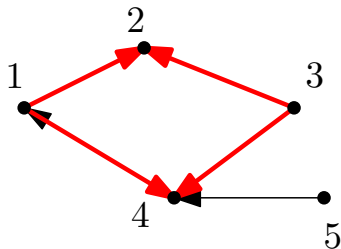
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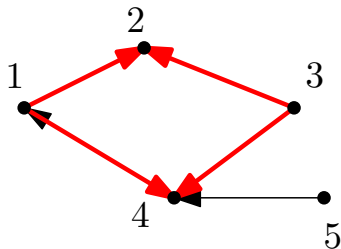
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$$\begin{aligned} &+ \begin{pmatrix} 1 & -1 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & -1 & 1 \\ 1 & 0 & 0 & -1 & 0 \end{pmatrix} \\ &- \begin{pmatrix} 1 & -1 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & -1 & 1 \\ 1 & 0 & 0 & -1 & 0 \end{pmatrix} \\ &+ \begin{pmatrix} 1 & -1 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & -1 & 1 \\ 1 & 0 & 0 & -1 & 0 \end{pmatrix} \\ &- \begin{pmatrix} 1 & -1 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & -1 & 1 \\ 1 & 0 & 0 & -1 & 0 \end{pmatrix} \\ &= \begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix} \end{aligned}$$



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$$M = \begin{pmatrix} 1 & -1 & 0 & \cdots & 0 \\ 0 & 1 & -1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 & -1 \\ 0 & 0 & \cdots & 0 & 1 \end{pmatrix}. \det(M) = 1.$$

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- $\det(A'M) \in \{0, \pm 1\} \implies \det(A') \in \{0, \pm 1\}.$



## Example for the Proof

$$\begin{pmatrix} 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 1 & 0 \end{pmatrix}$$

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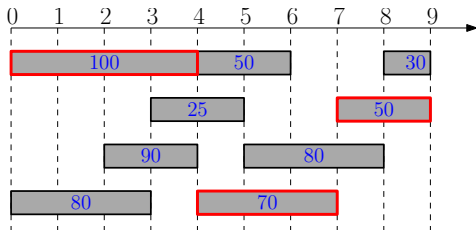
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- every row has at most one 1, at most one –1

## Weighted Interval Scheduling Problem

**Input:**  $n$  activities, activity  $i$  starts at time  $s_i$ , finishes at time  $f_i$ , and has weight  $w_i > 0$

$i$  and  $j$  can be scheduled together iff  $[s_i, f_i)$  and  $[s_j, f_j)$  are disjoint

**Output:** maximum weight subset of jobs that can be scheduled



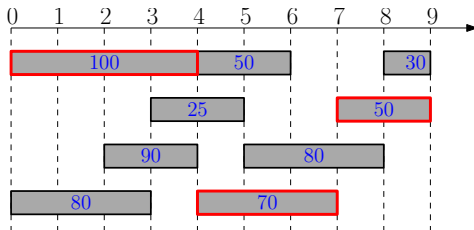
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- Classic Problem for Dynamic Programming

# Weighted Interval Scheduling Problem

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$$\begin{aligned} \max \quad & \sum_{j \in [n]} x_j w_j \\ \sum_{j \in [n]: t \in [s_j, f_j)} x_j & \leq 1 \quad \forall t \in [T] \\ x_j & \geq 0 \quad \forall j \in [n] \end{aligned}$$

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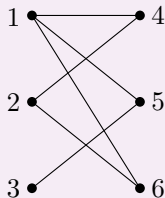
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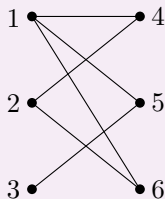


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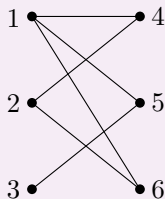
$$\begin{pmatrix} 1 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 \end{pmatrix}$$

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$$\begin{pmatrix} 1 & 0 & 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 & -1 & 0 \\ 1 & 0 & 0 & 0 & 0 & -1 \\ 0 & 1 & 0 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 & -1 & 0 \end{pmatrix}$$



A different proof for the theorem we proved:

**Theorem**  $\mathcal{P}_{\text{BM}}$  is the set of  $x \in \mathbb{R}^E$  satisfying the following constraints:

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- remark: bipartiteness is needed. The edge-vertex incidence

matrix  $\begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}$  of a triangle has determinant 2.

# Outline

- 1 Linear Programming
  - Introduction
  - Methods for Solving Linear Programs
- 2 Polytope with Polynomial Number of Facets
  - Bipartite Matching Polytope
  - Polytopes with Totally Unimodular Coefficient Matrices
- 3 Polytopes with Efficient Separation Oracles
  - $s$ - $t$  Cut Polytope
  - Spanning Tree Polytope
  - General Graph (Perfect) Matching Polytope
- 4 Matroid, Matroid Basis and Matroid Intersection Polytopes \*
  - Preliminaries on Matroid Theory
  - Matroid Polytope
  - Matroid Basis and Matroid Intersection Polytope

**Def.** A separation oracle for a polytope  $\mathcal{P} \subseteq \mathbb{R}^n$  is an algorithm that, given some  $x^* \in \mathbb{R}^n$ ,

- either correctly claims that  $x \in \mathcal{P}$ ,
- or outputs a linear constraint  $a^T x \leq b$  that separating  $x^*$  from  $\mathcal{P}$ : every  $x \in \mathcal{P}$  satisfies  $a^T x \leq b$ , but  $a^T x^* > b$ . We say  $a^T x \leq b$  is a **separation plane** for  $x^*$ .

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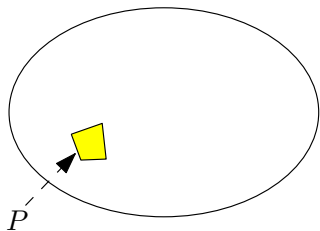
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- Clearly, if  $\mathcal{P} \subseteq \mathbb{R}^n$  can be described using a polynomial-size LP, then it has an efficient separation oracle.
- However, there are cases where  $\mathcal{P} \subseteq \mathbb{R}^n$  has exponential number of facets, but still admits an efficient separation oracle.

- We can use ellipsoid method to solve the LP  $\min / \max w^T x, x \in \mathcal{P}$ , when  $\mathcal{P}$  has an efficient separation oracle, using the **ellipsoid method**.

### Ellipsoid Method

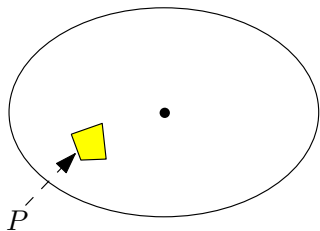
- maintain an ellipsoid that contains the feasible region
- query a **separation oracle** if the center of ellipsoid is in the feasible region:
  - yes: then the feasible region is not empty
  - no: cut the ellipsoid in half, find smaller ellipsoid to enclose the half-ellipsoid, and repeat



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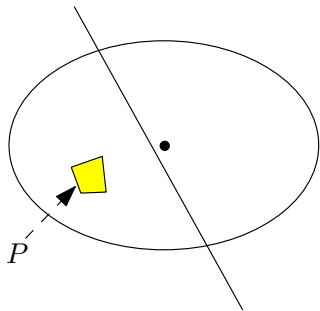




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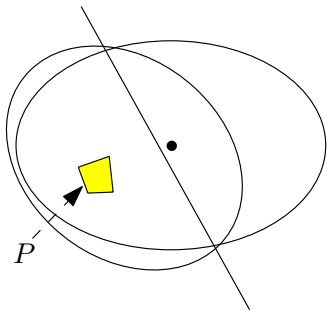
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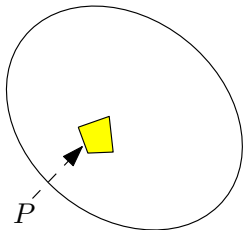
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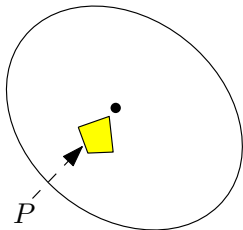
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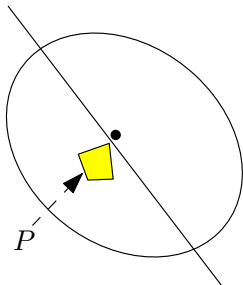
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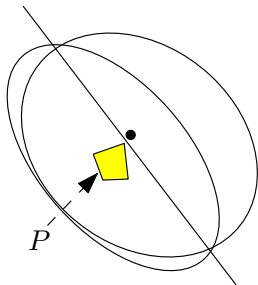
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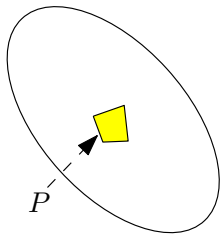
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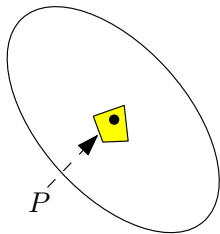
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# $s$ - $t$ Cut Polytope

**Def.** Given a digraph  $G = (V, E)$ ,  $C$  is a  $s$ - $t$  cut in  $G$ , if  $s$  and  $t$  are disconnected in  $(V, E \setminus C)$ .

- $\mathcal{P}_{\min\text{-cut}} := \text{conv}(\{\chi^C : C \text{ is a } s\text{-}t \text{ cut in } G\})$

**Theorem**  $\mathcal{P}_{\min\text{-cut}}$  is the set of vectors  $x \in \mathbb{R}^E$  satisfying the following inequalities:

$$\begin{aligned} \sum_{e \in P} x_e &\geq 1 && \forall \text{ simple } s\text{-}t \text{ path } P && (*) \\ x_e &\in [0, 1] && \forall e \in E \end{aligned}$$

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**A:** Use shortest path algorithm with weights  $(x_e)_{e \in E}$ .

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### Proof of Lemma.

- Given  $x \in [0, 1]^E$  satisfying (\*)
- $d_x(v), v \in V$ : length of shortest path from  $s$  to  $v$ , with  $x$  being the weights; so  $d_x(s) = 0$  and  $d_x(t) \geq 1$

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- randomly choose a real  $\theta \in (0, 1)$
- $S := \{v \in V : d_x(v) \leq \theta\}, T := V \setminus S = \{v \in V : d_x(v) > \theta\}$
- $C := E(S, T)$

**Claim** For an edge  $(u, v) \in E$ , we have

$$\Pr[(u, v) \in C] \leq \max\{d_x(v) - d_x(u), 0\}.$$

**Proof.**

- $(u, v) \in C$  happens only if  $d_x(u) < \theta \leq d_x(v)$ .
- This happens with probability at most  $\max\{d_x(v) - d_x(u), 0\} \leq x_{(u,v)}$ . □

**Proof of Lemma, Continued**

- $\mathbb{E}_\theta[\chi^C] \leq x$
- We can define a random set  $C'$  so that  $C' \supseteq C$  happens with probability 1, and  $\mathbb{E}_\theta[\chi^{C'}] = x$ .
- So  $x \in \text{conv}(\{\chi^{C'} : C' \text{ is a } s\text{-}t \text{ cut in } G\})$  □

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## Spanning Tree Polytope

- Given a connected graph  $G = (V, E)$
- $\mathcal{P}_{\text{ST}} := \text{conv}(\{\chi^T : T \subseteq E \text{ is a spanning tree of } G\})$

**Theorem (Spanning Tree Polytope Theorem)**  $\mathcal{P}_{\text{ST}}$  is the set of vectors  $x \in \mathbb{R}^E$  satisfying the following inequalities:

$$\begin{aligned} \sum_{e \in E} x_e &= n - 1 \\ \sum_{e \in E[S]} x_e &\leq |S| - 1 & \forall S \subseteq V, 2 \leq |S| \leq n - 1 & \quad (*) \\ x_e &\geq 0 & \forall e \in E & \end{aligned}$$

- Spanning trees correspond to bases of graphic matroid for  $G$
- Later we prove a more general theorem on **matroid polytopes**

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**A:**  $\xrightarrow{\text{reduce}}$  densest sub-graph  $\xrightarrow{\text{reduce}}$  maximum flow

## Checking if $\sum_{e \in E[S]} x_e \leq |S| - 1, \forall S \subseteq V$

- We need to check if  $\exists S \subseteq V, \frac{\sum_{e \in E[S]} x_e}{|S| - 1} > 1$ :
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- Exercise: It can be solved using maximum flow

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# General Graph Perfect Matching Polytope

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- Given a graph  $G = (V, E)$ , where  $|V|$  is even
- $\mathcal{P}_{\text{GPM}} := \text{conv} \left( \left\{ \chi^M : M \subseteq E \text{ is a perfect matching in } G \right\} \right)$



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### Theorem (General Perfect Matching Polytope Theorem)

$\mathcal{P}_{\text{GPM}}$  is the set of vectors  $x \in \mathbb{R}^E$  satisfying the following inequalities:

$$\begin{aligned} \sum_{e \in \delta(v)} x_e &= 1 & \forall v \in V \\ \sum_{e \in E(S, V \setminus S)} x_e &\geq 1 & \forall S \subseteq V, |S| \text{ is odd} \quad (*) \\ x_e &\geq 0 & \forall e \in E \end{aligned}$$

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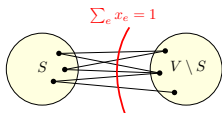
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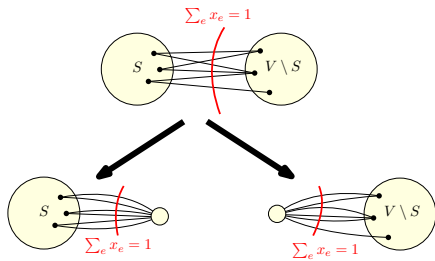
- Clearly, every  $x \in \mathcal{P}_{\text{GPM}}$  satisfies all the LP constraints
- We prove the LP polytope is integral; this implies lemma
- We choose the counter-example  $G$  with the smallest  $|V| + |E|$ , and focus on a non-integral vertex  $x$  of the LP polytope

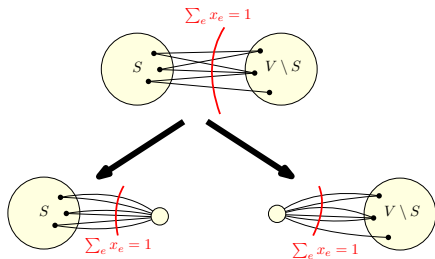
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- $x_e = 0$  for some  $e \in E$ :  $e$  could be removed.
- $x_e = 1$  for some  $e \in E$ :  $e$  and its 2 end vertices could be removed.
- So  $x_e \in (0, 1)$  for every  $e \in E$ .
- Every  $v \in V$  has degree at least 2.
- Every  $v \in V$  has degree exactly 2:  $G$  is union of disjoint cycles,  $x$  would not be a vertex of LP polytope.
- Assume some  $v \in V$  has degree at least 3;  $|E| \geq |V| + 1$ .
- $x$  is the unique solution to a system of  $n$  linear equations from the LP.
- So, some linear equation is

$$\sum_{e \in E(S, V \setminus S)} x_e = 1 \text{ for some } S \subseteq V \text{ with } |S| \geq 3, |V \setminus S| \geq 3$$





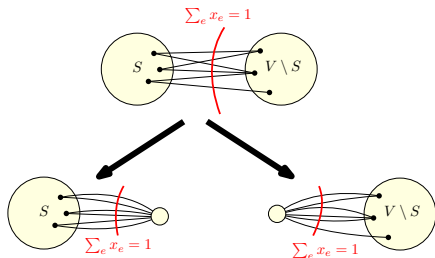


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- Consider two instances:  
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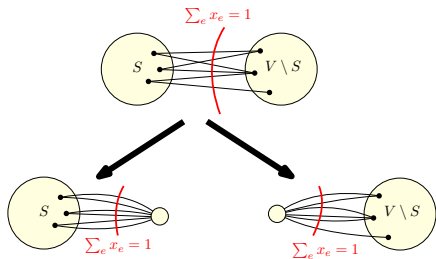
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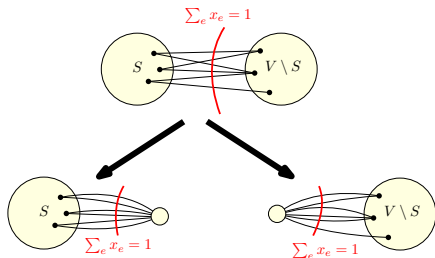
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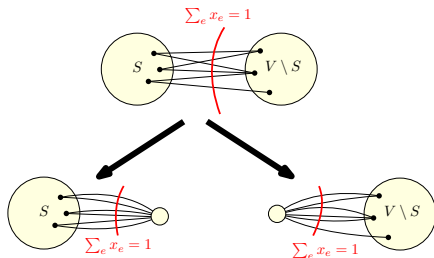
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- Decompose  $x'$  and  $x''$  into a convex combinations of matchings
- Each  $e \in E(S, V \setminus S)$  has the same fraction in combinations
- “Concatenate” two convex combinations into one convex combinations of matching in  $G$ . So  $x$  can not be a vertex.  $\square$

## Theorem (General Perfect Matching Polytope Theorem)

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- inequality in (\*) can be replaced by  $\sum_{e \in E[S]} x_e \leq \frac{|S|-1}{2}$
- more convenient to obtain **general matching polytope**

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**Theorem (General Matching Polytope Theorem)**  $\mathcal{P}_{\text{GM}}$  is the set of vectors  $x \in \mathbb{R}^E$  satisfying the following inequalities:

$$\sum_{e \in \delta(v)} x_e \leq 1 \quad \forall v \in V$$

$$\sum_{e \in E(S)} x_e \leq \frac{|S| - 1}{2} \quad \forall S \subseteq V, |S| \text{ is odd} \quad (1)$$

$$x_e \geq 0 \quad \forall e \in E$$

## Remark

- For all the polytopes, we identified a set of linear inequalities that are sufficient to define the polytope.
- However, not all the constraints are **facet-defining**.
- Only facet-defining constraints are necessarily; other constraints could be removed. (We keep all the constraints for convenience of description.)



## Remark

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- However, not all the constraints are **facet-defining**.
- Only facet-defining constraints are necessary; other constraints could be removed. (We keep all the constraints for convenience of description.)
- Example: in spanning tree polytope,  $\sum_{e \in E[S]} x_e \leq |S| - 1$  is not needed if  $(S, E[S])$  is disconnected, or contains a bridge. In this case, the constraint does not define a facet.

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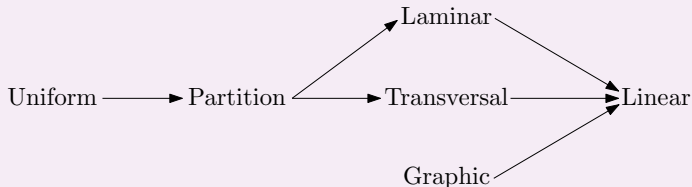
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# Recall Definition and Examples of Matroid

**Def.** A (finite) **matroid**  $\mathcal{M}$  is a pair  $(E, \mathcal{I})$ , where  $E$  is a finite set (called the ground set) and  $\mathcal{I}$  is a family of subsets of  $E$  (called independent sets) with the following properties:

- 1  $\emptyset \in \mathcal{I}$ .
- 2 (downward-closed property) If  $B \subsetneq A \in \mathcal{I}$ , then  $B \in \mathcal{I}$ .
- 3 (**augmentation/exchange property**) If  $A, B \in \mathcal{I}$  and  $|B| < |A|$ , then there exists  $e \in A \setminus B$  such that  $B \cup \{e\} \in \mathcal{I}$ .

## Relationship between matroids



## Other Terminologies Related To a Matroid $\mathcal{M} = (E, \mathcal{I})$

- A subset of  $E$  that is not independent is **dependent**.
- A maximal independent set is called a **basis** (plural: bases)
- A minimal dependent set is called a **circuit**

## Other Terminologies Related To a Matroid $\mathcal{M} = (E, \mathcal{I})$

- A subset of  $E$  that is not independent is **dependent**.
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  - A minimal dependent set is called a **circuit**
- 
- Graphic matroid for a connected graph  $G = (V, E)$ :  
basis  $\iff$  spanning tree                      circuit  $\iff$  cycle

**Lemma** All bases of a matroid have the same size.

### Proof.

- Assume two  $A$  and  $A'$  are both bases of  $\mathcal{M}$  and  $|A| > |A'|$
- By **exchange property**:  $\exists i \in A \setminus A', A' \cup \{i\} \in \mathcal{I}$
- contradiction with that  $A'$  is a basis



- Recall: Matroid Rank Function:

**Def.** Given a matroid  $\mathcal{M} = (E, \mathcal{I})$ , the **rank** of any  $A \subseteq E$  is defined as

$$r_{\mathcal{M}}(A) = \max \{|A'| : A' \subseteq A, A' \in \mathcal{I}\}.$$

The function  $r_{\mathcal{M}} : 2^E \rightarrow \mathbb{Z}_{\geq 0}$  is called the rank function of  $\mathcal{M}$ .

- $r_{\mathcal{M}}(A)$  is size of maximum independent subset of  $A$

### Trivial properties of $r_{\mathcal{M}}$

- $r_{\mathcal{M}}(\emptyset) = 0$
- $r_{\mathcal{M}}(A \cup \{i\}) - r_{\mathcal{M}}(A) \in \{0, 1\}$  for every  $A \subseteq E, i \in E \setminus A$

**Theorem** The rank function  $r_{\mathcal{M}}$  of a matroid  $\mathcal{M} = (E, \mathcal{I})$  is submodular.

Greedy algorithm finds max ind. subset of any given  $X \subseteq E$ :

```
1:  $S \leftarrow \emptyset$   
2: while  $\exists e \in X \setminus S$  s.t.  $S \cup \{e\} \in \mathcal{I}$  do  
3:   let  $e$  be an arbitrary element satisfying the condition  
4:    $S \leftarrow S \cup \{e\}$   
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Proof of Submodularity of  $r_{\mathcal{M}}$ .



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- Take  $A \subsetneq E, i, j \in E \setminus A, i \neq j$ , need to prove:  
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- $\text{RHS} = 0 \implies S \cup \{j\} \notin \mathcal{I}, \text{LHS} = 1 \implies S' \cup \{j\} \in \mathcal{I}$
- contradiction □

**Lemma** A function  $r : 2^E \rightarrow \mathbb{R}$  is the rank function of a matroid if and only if

- ①  $r(\emptyset) = 0$
- ②  $r(A \cup \{i\}) - r(A) \in \{0, 1\}$  for all  $A \subseteq E, i \notin A$
- ③  $r$  is submodular.

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- $U := A \cup A' : r(U) \geq r(A') > r(A), \quad A \subsetneq U$
- ③  $\implies \exists i \in U \setminus A = A' \setminus A : r(A \cup \{i\}) > r(A)$
- $i \in A' \setminus A$  and  $r(A \cup \{i\}) = r(A) + 1 = |A \cup \{i\}|$
- so,  $A \cup \{i\} \in \mathcal{I} \implies$  exchange property





# Derivatives of Matroids

**Def.** Given a matroid  $\mathcal{M} = (E, \mathcal{I})$  and an element  $e \in E$ , the matroid obtained from  $\mathcal{M}$  by **removing**  $e$ , denoted as  $\mathcal{M} \setminus e$ , is defined as follows:

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**Def.** For a matroid  $\mathcal{M} = (E, \mathcal{I})$ , the dual matroid  $\mathcal{M}^* = (E, \mathcal{I}^*)$  is defined so that the bases in  $\mathcal{M}^*$  are exactly the complements of the bases in  $\mathcal{I}$ .

**Theorem**  $\mathcal{M}^*$  is a matroid.

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## Matroid Polytope

- Given a matroid  $\mathcal{M} = (E, \mathcal{I})$
- The **matroid polytope** for  $\mathcal{M}$  is defined as

$$\mathcal{P}_{\mathcal{M}} := \text{conv}(\{\chi^A : A \in \mathcal{I}\}).$$

- Recall:  $\chi^A \in \{0, 1\}^E$ ,  $\chi_i^A = \begin{cases} 1 & i \in A \\ 0 & i \notin A \end{cases}$

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**Theorem (Matroid Polytope Theorem)** For a matroid  $\mathcal{M} = (E, \mathcal{I})$ , we have

$$\mathcal{P}_{\mathcal{M}} = \left\{ x \in [0, 1]^E : x(S) \leq r_{\mathcal{M}}(S), \forall S \subseteq E \right\},$$

where  $x(S) := \sum_{i \in S} x_i$  for every  $S \subseteq E$ .

# Proof of Matroid Polytope Theorem

- $\mathcal{Q} := \left\{ x \in [0, 1]^E : \sum_{i \in A} x_i \leq r_{\mathcal{M}}(A), \forall A \subseteq E \right\}$
- $\mathcal{Q} \cap \{0, 1\}^E = \{\chi^A : A \in \mathcal{I}\}$ ; it suffices to prove  $\mathcal{Q}$  is integral



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- Focus on the counter example with the smallest  $|E|$
- assume some vertex  $x$  of  $\mathcal{Q}$  is non-integral
- If  $x_e = 0$  for some  $e \in E$ , **removing**  $e$  gives a smaller counterexample
- If  $x_e = 1$  for some  $e \in E$ , **contracting**  $e$  gives a smaller counterexample
- So,  $x_e \in (0, 1)$  for every  $e \in E$ .

# Proof of Matroid Polytope Theorem

**Def.** We say a set  $A \subseteq E$  is tight if  $x(A) = r_{\mathcal{M}}(A)$ . Let  $\mathcal{T}$  be the family of all tight subsets of  $E$ .

**Lemma** If  $A, B \in \mathcal{T}$ , then both  $A \cup B$  and  $A \cap B$  are in  $\mathcal{T}$ .

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**Proof.**

$$\begin{aligned} x(A) + x(B) &= r_{\mathcal{M}}(A) + r_{\mathcal{M}}(B) \\ &\geq r_{\mathcal{M}}(A \cup B) + r_{\mathcal{M}}(A \cap B) \geq x(A \cup B) + x(A \cap B). \end{aligned}$$

- equality:  $A$  and  $B$  are tight
- first inequality:  $r_{\mathcal{M}}$  is submodular
- second inequality:  $x(S) \leq r_{\mathcal{M}}(S)$  for every  $S \subseteq E$

But  $x(A) + x(B) = x(A \cup B) + x(A \cap B)$ . So, both inequalities hold with equality. □

# Proof of Matroid Polytope Theorem

**Def.** A chain is a sequence of subsets  $S_1 \subsetneq S_2 \subsetneq \cdots \subsetneq S_t$  of  $E$ .

- We use  $\text{span}(\mathcal{S})$  for  $\text{span}(\{\chi^S : S \in \mathcal{S}\})$ , for any  $\mathcal{S} \subseteq \mathcal{T}$ .

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**Lemma (Key Lemma)** Let  $\mathcal{C}$  be a longest chain of **tight** subsets of  $E$  (i.e., subsets in  $\mathcal{T}$ ). Then, we have  $\text{span}(\mathcal{C}) = \text{span}(\mathcal{T})$ .

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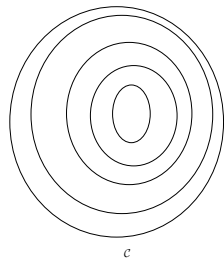
## Proof of Key Lemma

- We say two sets  $B$  and  $T$  conflict with each other, if  $B \not\subseteq T$  and  $T \not\subseteq B$ .
- Define  $\tau(B) := \{T \in \mathcal{C} : B \text{ conflicts with } T\}, \forall B$
- Assume  $\text{span}(\mathcal{C}) \subsetneq \text{span}(\mathcal{T})$
- Let  $B = \arg \min_{B \in \mathcal{T}, \chi^B \notin \text{span}(\mathcal{C})} |\tau(B)|$

# Proof of Matroid Polytope Theorem

## Proof of Key Lemma

- Let  $T \in \mathcal{C}$  be a set contradicting with  $B$ ;
- We prove  $\tau(B \cup T), \tau(B \cap T) \subsetneq \tau(B)$ .

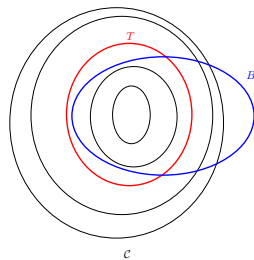




# Proof of Matroid Polytope Theorem

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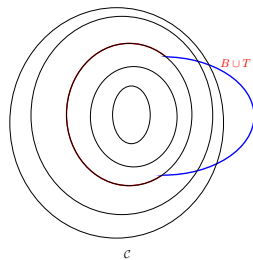
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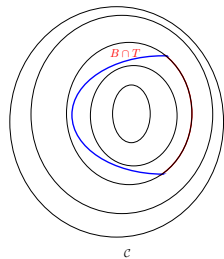
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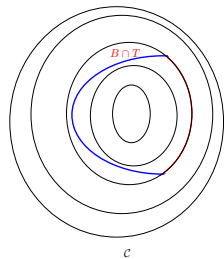
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# Proof of Matroid Polytope Theorem

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- For  $\tau(B \cup T) \subseteq \tau(B)$ :
  - $S \subsetneq T$ :  $S$  does not conflict with  $B \cup T$ , and may conflict with  $B$ .
  - $S \supsetneq T$ :  $S$  not conflict with  $B \implies S$  not conflict with  $B \cup T$ .
- For  $\tau(B \cap T) \subseteq \tau(B)$ :
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  - $S \supsetneq T$ :  $S$  does not conflict with  $B \cap T$ , and may conflict with  $B$ .
- “ $\neq$ ” :  $B$  conflicts with  $T$ , but  $B \cup T$  and  $B \cap T$  do not.

# Proof of Matroid Polytope Theorem

## Proof of Key Lemma

- By our choice of  $B$ , we have  $\chi^{B \cup T}, \chi^{B \cap T} \in \text{span}(\mathcal{C})$ .
- However, as  $\chi^B = \chi^{B \cup T} + \chi^{B \cap T} - \chi^T$  and all the three vectors are in  $\text{span}(\mathcal{T})$ , contradiction with  $\chi^B \notin \text{span}(\mathcal{C})$ .  $\square$

Recall the key lemma:

**Lemma (Key Lemma)** Let  $\mathcal{C}$  be a longest chain of **tight** subsets of  $E$  (i.e., subsets in  $\mathcal{T}$ ). Then, we have  $\text{span}(\mathcal{C}) = \text{span}(\mathcal{T})$ .

- Therefore,  $x \in [0, 1]^E$  is defined by the system of linear equations correspondent to  $\mathcal{C}$ .
- $|\mathcal{C}| = |E|$ , the chain  $\mathcal{C}$  is of full length.
- The system gives an integer solution  $x$ . Contradiction.  $\square$

What we proved:

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**Theorem (Matroid Polytope Theorem)** For a matroid  $\mathcal{M} = (E, \mathcal{I})$ , we have

$$\mathcal{P}_{\mathcal{M}} = \left\{ x \in [0, 1]^E : x(S) \leq r_{\mathcal{M}}(S), \forall S \subseteq E \right\},$$

where  $x(S) := \sum_{i \in S} x_i$  for every  $S \subseteq E$ .

# Outline

- 1 Linear Programming
  - Introduction
  - Methods for Solving Linear Programs
- 2 Polytope with Polynomial Number of Facets
  - Bipartite Matching Polytope
  - Polytopes with Totally Unimodular Coefficient Matrices
- 3 Polytopes with Efficient Separation Oracles
  - $s$ - $t$  Cut Polytope
  - Spanning Tree Polytope
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- 4 Matroid, Matroid Basis and Matroid Intersection Polytopes \*
  - Preliminaries on Matroid Theory
  - Matroid Polytope
  - Matroid basis and Matroid Intersection Polytope

## Matroid Basis Polytope

- Given a matroid  $\mathcal{M} = (E, \mathcal{I})$
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where  $x(S) := \sum_{i \in S} x_i$  for every  $S \subseteq E$ .

## Proof.

- $\mathcal{P}_{\mathcal{M}}^{\text{basis}}$  is a **face** (not necessarily a facet) of  $\mathcal{P}_{\mathcal{M}}$ .
- $\mathcal{P}_{\mathcal{M}}$  is integral  $\implies \mathcal{P}_{\mathcal{M}}^{\text{basis}}$  is integral



# Recall: Spanning Tree Polytope

## Spanning Tree Polytope

- Given a connected graph  $G = (V, E)$
- $\mathcal{P}_{\text{ST}} := \text{conv}(\{\chi^T : T \subseteq E \text{ is a spanning tree of } G\})$

**Theorem (Spanning Tree Polytope Theorem)**  $\mathcal{P}_{\text{ST}}$  is the set of vectors  $x \in \mathbb{R}^E$  satisfying the following inequalities:

$$\begin{aligned} \sum_{e \in E} x_e &= n - 1 \\ \sum_{e \in E[S]} x_e &\leq |S| - 1 & \forall S \subseteq V, 2 \leq |S| \leq n - 1 & \quad (*) \\ x_e &\geq 0 & \forall e \in E & \end{aligned}$$

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$$x(E') \leq n - \text{CC}(E'), \forall E' \subseteq E; \quad x(E) = n - 1,$$

where  $\text{CC}(E')$  is the number of connected components in  $(V, E')$ .

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- It suffices to consider the case where  $E' = E[S]$  for some connected set  $S \subseteq V$ , in which case  $n - \text{CC}(E') = |S| - 1$ .
- $\implies$  Spanning Tree Polytope Theorem.

**Theorem (Matroid Intersection Polytope Theorem)** Let  $\mathcal{M}_1 = (E, \mathcal{I}_1)$  and  $\mathcal{M}_2 = (E, \mathcal{I}_2)$  be two matroids with the common ground set  $E$ . Then

$$\begin{aligned} \text{conv}(\{\chi^A : A \in \mathcal{I}_1 \cap \mathcal{I}_2\}) &= \mathcal{P}_{\mathcal{M}_1} \cap \mathcal{P}_{\mathcal{M}_2} \\ &= \left\{ x \in [0, 1]^E : x(S) \leq r_{\mathcal{M}_1}(S), x(S) \leq r_{\mathcal{M}_2}(S), \forall S \subseteq E \right\}. \end{aligned}$$

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- We will not prove the theorem.
- A similar theorem works if we require  $A$  to be a basis for the matroid  $\mathcal{M}_1$  or  $\mathcal{M}_2$ :

$$\begin{aligned} \text{conv}(\{\chi^A : A \in \mathcal{I}_1 \cap \mathcal{I}_2, \text{rank}_{\mathcal{M}_1}(A) = \text{rank}_{\mathcal{M}_1}(E)\}) \\ = \mathcal{P}_{\mathcal{M}_1}^{\text{basis}} \cap \mathcal{P}_{\mathcal{M}_2} \end{aligned}$$

# Applications

## Bipartite Matching Polytope

- Given bipartite graph  $G = (L \cup R, E)$
- $\mathcal{P}_{\text{BM}} := \text{conv}(\{\chi^M : M \text{ is a matching in } G\})$

**Theorem**  $\mathcal{P}_{\text{BM}}$  is the set of  $x \in \mathbb{R}^E$  satisfying the following constraints:

$$\sum_{e \in \delta(v)} x_e \leq 1, \forall v \in L \cup R; \quad x_e \geq 0, \forall e \in E.$$



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- A matching is an independent set of two partition matroids, one for each side of the bipartite graph.
- Matching polytope is intersection of two partition matroid polytopes.

## Arborescence Polytope

- Given a directed graph  $G = (V, E)$ , a root  $r \in V$
- $\mathcal{P}_{\text{Arbo}} := \text{conv}(\{\chi^{E'} : E' \text{ is an arborescence of } G \text{ rooted at } r\})$

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- We define two matroids:
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  - Partition Matroid: we require every vertex other than  $r$  has in-degree at most 1
- $E'$  is an arborescence if it is a basis of both polytopes.

# Summary

- linear programming, simplex method, interior point method, ellipsoid method
- Polytopes with totally-unimodular coefficient matrix:
  - integral LP polytopes: bipartite matching polytope,  $s$ - $t$  flow polytope, weighted interval scheduling polytope

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- Matroid Polytope