

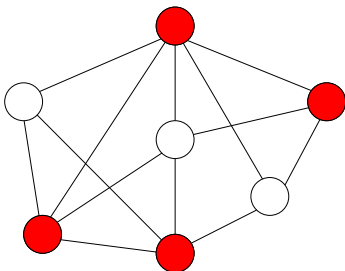
Advanced Algorithms (Fall 2025)

# Primal-Dual Algorithms

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- 1 2-Approximation Algorithm for Weighted Vertex Cover Using Primal-Dual
- 2 3-Approximation Algorithm for Uncapacitated Facility Location Problem Using Primal Dual



### Weighted Vertex Cover Problem

**Input:** graph  $G = (V, E)$ , **vertex weights**  $w \in \mathbb{Z}_{>0}^V$

**Output:** vertex cover  $S$  of  $G$ , to minimize  $\sum_{v \in S} w_v$

### LP Relaxation

$$\min \sum_{v \in V} w_v x_v$$

$$x_u + x_v \geq 1 \quad \forall (u, v) \in E$$

$$x_v \geq 0 \quad \forall v \in V$$

### Dual LP

$$\max \sum_{e \in E} y_e$$

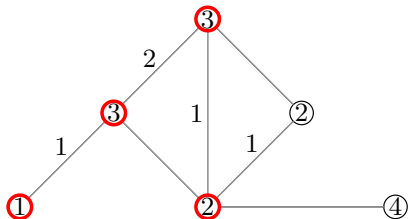
$$\sum_{e \in \delta(v)} y_e \leq w_v \quad \forall v \in V$$

$$y_e \geq 0 \quad \forall e \in E$$

- Algorithm constructs **integral primal solution**  $x$  and dual solution  $y$  simultaneously.

## Primal-Dual Algorithm for Weighted Vertex Cover Problem

- 1:  $x \leftarrow 0, y \leftarrow 0$ , all edges said to be **uncovered**
- 2: **while** there exists at least one uncovered edge **do**
- 3:     take such an edge  $e$  arbitrarily
- 4:     increasing  $y_e$  until the dual constraint for one end-vertex  $v$  of  $e$  becomes tight
- 5:      $x_v \leftarrow 1$ , claim all edges incident to  $v$  are **covered**
- 6: **return**  $x$



### Lemma

- ①  $x$  satisfies all primal constraints
- ②  $y$  satisfies all dual constraints
- ③  $P \leq 2D \leq 2D^* \leq 2 \cdot \text{opt}$   
 $P := \sum_{v \in V} x_v$ : value of  $x$   
 $D := \sum_{e \in E} y_e$ : value of  $y$   
 $D^*$ : dual LP value

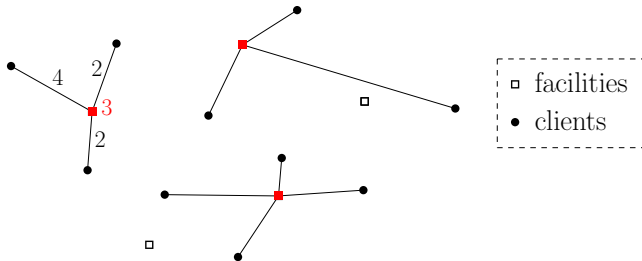
### Proof of $P \leq 2D$ .

$$\begin{aligned} P &= \sum_{v \in V} w_v x_v \leq \sum_{v \in V} x_v \sum_{e \in \delta(v)} y_e = \sum_{(u,v) \in E} y_{(u,v)} (x_u + x_v) \\ &\leq 2 \sum_{e \in E} y_e = 2D. \end{aligned}$$

□

- a more general framework: construct an arbitrary **maximal** dual solution  $y$ ; choose the vertices whose dual constraints are tight
- $y$  is maximal: increasing any coordinate  $y_e$  makes  $y$  infeasible
- primal-dual algorithms do not need to solve LPs
- LPs are used in analysis only
- faster than LP-rounding algorithm in general

- 1 2-Approximation Algorithm for Weighted Vertex Cover Using Primal-Dual
- 2 3-Approximation Algorithm for Uncapacitated Facility Location Problem Using Primal Dual



## Uncapacitated Facility Location Problem

**Input:**  $F$ : potential facilities       $C$ : clients

$d$ : (symmetric) metric over  $F \cup C$        $(f_i)_{i \in F}$ : facility opening costs

**Output:**  $S \subseteq F$ , so as to minimize  $\sum_{i \in S} f_i + \sum_{j \in C} d(j, S)$

- 1.488-approximation [Li, 2011]
- 1.463-hardness of approximation,  $1.463 \approx \text{root of } x = 1 + 2e^{-x}$



- $y_i$ : open facility  $i$ ?
- $x_{i,j}$ : connect client  $j$  to facility  $i$ ?

## Basic LP Relaxation

$$\min \sum_{i \in F} f_i y_i + \sum_{i \in F, j \in C} d(i, j) x_{i, j}$$

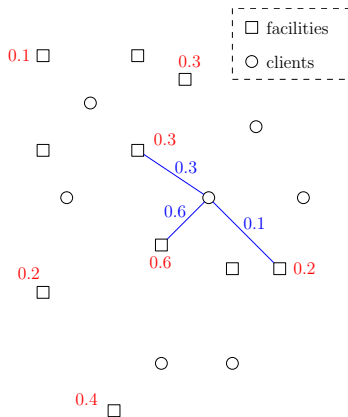
$$\sum_{i \in F} x_{i, j} \geq 1 \quad \forall j \in C$$

$$x_{i, j} \leq y_i \quad \forall i \in F, j \in C$$

$$x_{i, j} \geq 0 \quad \forall i \in F, j \in C$$

$$y_i \geq 0 \quad \forall i \in F$$

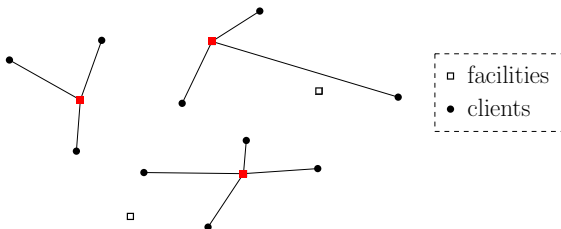
**Obs.** When  $(y_i)_{i \in F}$  is determined,  $(x_{i, j})_{i \in F, j \in C}$  can be determined automatically.



## Basic LP Relaxation

$$\begin{aligned} \min \quad & \sum_{i \in F} f_i y_i + \sum_{i \in F, j \in C} d(i, j) x_{i,j} \\ \sum_{i \in F} x_{i,j} & \geq 1 \quad \forall j \in C \\ x_{i,j} & \leq y_i \quad \forall i \in F, j \in C \\ x_{i,j} & \geq 0 \quad \forall i \in F, j \in C \\ y_i & \geq 0 \quad \forall i \in F \end{aligned}$$

- LP is not of covering type
- harder to understand the dual
- consider an equivalent covering LP
- idea: treat a solution as a set of **stars**



- $(i, J), i \in F, J \subseteq C$ : star with center  $i$  and leaves  $J$
- $\text{cost}(i, J) := f_i + \sum_{j \in J} d(i, j)$ : cost of star  $(i, J)$
- $x_{i,J} \in \{0, 1\}$ : if star  $(i, J)$  is chosen

### Equivalent LP

$$\begin{aligned}
 \min \quad & \sum_{(i,J)} \text{cost}(i, J) \cdot x_{i,J} \\
 \sum_{(i,J): j \in J} x_{i,J} & \geq 1 \quad \forall j \in C \\
 x_{i,J} & \geq 0 \quad \forall (i, J)
 \end{aligned}$$

### Dual LP

$$\begin{aligned}
 \max \quad & \sum_{j \in C} \alpha_j \\
 \sum_{j \in J} \alpha_j & \leq \text{cost}(j, J) \quad \forall (i, J) \\
 \alpha_j & \geq 0 \quad \forall j \in C
 \end{aligned}$$

- both LPs have exponential size, but the final algorithm can run in polynomial time

$$\min \sum_{(i,J)} \text{cost}(i, J) \cdot x_{i,J}$$

$$\sum_{(i,J):j \in J} x_{i,J} \geq 1 \quad \forall j \in C$$

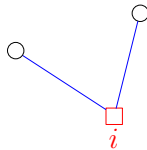
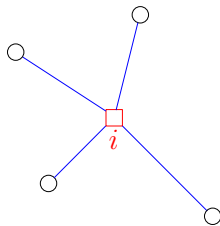
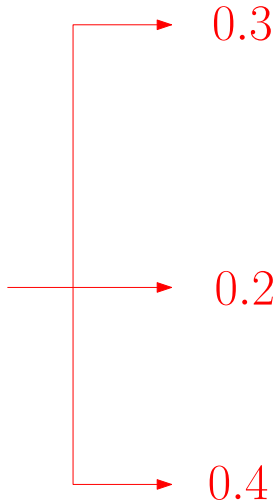
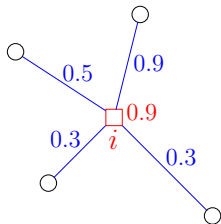
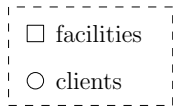
$$x_{i,J} \geq 0 \quad \forall (i, J)$$

$$\max \sum_{j \in C} \alpha_j$$

$$\sum_{j \in J} \alpha_j \leq \text{cost}(j, J) \quad \forall (i, J)$$

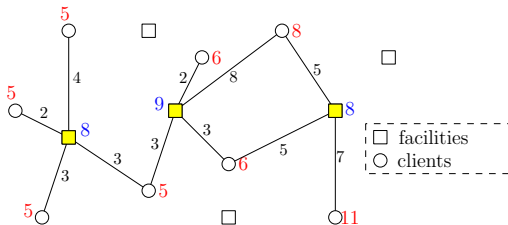
$$\alpha_j \geq 0 \quad \forall j \in C$$

- $\alpha_j$ : budget of  $j$
- dual constraints: total budget in any star is  $\leq$  its cost
- $\implies \text{opt} \geq \text{total budget} = \text{dual value}$



# Construction of Dual Solution $\alpha$

- $\alpha_j$ 's can only increase
- $\alpha$  is always feasible
- if a dual constraint becomes tight, **freeze** all clients in star
- unfrozen clients are called **active** clients



## Construction of Dual Solution $\alpha$

- 1:  $\alpha_j \leftarrow 0, \forall j \in C$
- 2: **while** exists at least one active client **do**
- 3:     increase the budgets  $\alpha_j$  for all active clients  $j$  at uniform rate, until (at least) one new client is frozen

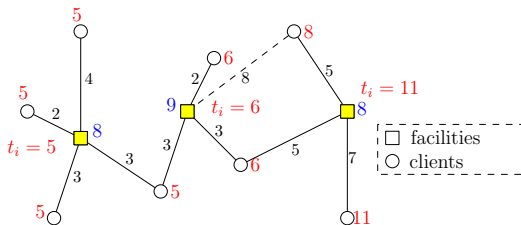
# Construction of Dual Solution $\alpha$

- $\blacksquare$ : tight facilities; they are temporarily open
- $\square$ : permanently closed
- $t_i$ : time when facility  $i$  becomes tight
- construct a bipartite graph:  $(i, j)$  exists  $\iff \alpha_j > d(i, j)$ ,

$\alpha_j > d(i, j)$ :  $j$  contributes to  $i$ , (solid lines)

$\alpha_j = d(i, j)$ :  $j$  does not contribute to  $i$ , but its budget is just enough for it to connect to  $i$  (dashed lines)

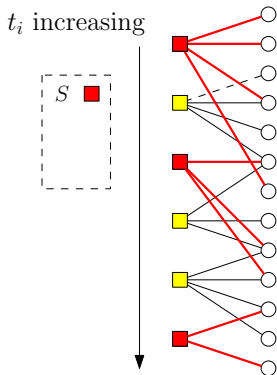
$\alpha_j < d(i, j)$ : budget of  $j$  is not enough to connect to  $i$



# Construction of Integral Primal Solution

## Construction of Integral Primal Solution

- 1:  $S \leftarrow \emptyset$ , all clients are **unowned**
- 2: **for** every temporarily open facility  $i$ , in increasing order of  $t_i$  **do**
- 3:     **if** all (solid-line) neighbors of  $i$  are unowned **then**
- 4:          $S \leftarrow S \cup \{i\}$ , open facility  $i$
- 5:         connect to all its neighbors to  $i$
- 6:         let  $i$  own them
- 7: connect unconnected clients to their nearest facilities in  $S$

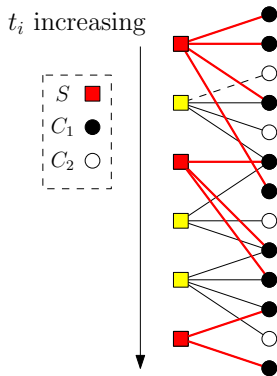




- $S$ : set of open facilities
- $C_1$ : clients that make contributions
- $C_2$ : clients that do not make contributions
- $f$ : total facility cost
- $c_j$ : connection cost of client  $j$
- $c = \sum_{j \in C} c_j$ : total connection cost
- $D = \sum_{j \in C} \alpha_j$ : value of  $\alpha$

### Lemma

- $f + \sum_{j \in C_1} c_j \leq \sum_{j \in C_1} \alpha_j$
- for any client  $j \in C_2$ , we have  $c_j \leq 3\alpha_j$



## Lemma

- $f + \sum_{j \in C_1} c_j \leq \sum_{j \in C_1} \alpha_j$
- for any client  $j \in C_2$ , we have  $c_j \leq 3\alpha_j$

- So,  $f + c = f + \sum_{j \in C} c_j \leq 3 \sum_{j \in C} \alpha_j = 3D \leq 3 \cdot \text{opt.}$

- stronger statement:

$$3f + c = 3f + \sum_{j \in C} c_j \leq 3 \sum_{j \in C} \alpha_j = 3D \leq 3 \cdot \text{opt.}$$

## Proof of $\forall j \in C_2, c_j \leq 3\alpha_j$

- at time  $\alpha_j$ ,  $j$  is frozen.
- let  $i$  be the temporarily open facility it connects to
- $i \in S$ : then  $c_j \leq \alpha_j$ . assume  $i \notin S$ .
- there exists a client  $j'$ , which made contribution to  $i$ , and owned by another facility  $i' \in S$
- $d(j, i) \leq \alpha_j$
- $d(j', i) < \alpha_{j'}, d(j', i') < \alpha_{j'}$
- $\alpha_{j'} = t'_i \leq t_i \leq \alpha_j$
- $d(j, i') \leq d(j, i) + d(i, j') + d(j', i') \leq \alpha_j + \alpha_j + \alpha_j = 3\alpha_j$

