Probability Theory & Mathematical Statistics

Random Processes

Random Processes

(Stochastic processes)

- A <u>random process</u> is a family $\{X_t:t\in\mathcal{T}\}$ of random variables
- \mathcal{T} is a set of indices, where each $t \in \mathcal{T}$ is usually interpreted as <u>time</u>
 - discrete-time: countable \mathcal{T} , usually $\mathcal{T} = \{0,1,2,\ldots\}$ or $\mathcal{T} = \{1,2,\ldots\}$
 - continuous-time: uncountable \mathcal{T} , usually $\mathcal{T} = [0, \infty)$
- X_t takes values in a state space \mathcal{S}
 - discrete-space: countable \mathcal{S} , e.g. $\mathcal{S} = \mathbb{Z}$
 - continuous-space: uncountable \mathcal{S} , e.g. $\mathcal{S} = \mathbb{R}$

Random Processes

(Stochastic processes)

- Bernoulli process: i.i.d. Bernoulli trials $X_0, X_1, X_2, \ldots \in \{0, 1\}$
- Branching (Galton-Watson) process: $X_0=1$ and $X_{n+1}=\sum_{j=1}^{\Lambda_n}\xi_j^{(n)}$ where $\{\xi_j^{(n)}:n,j\geq 0\}$ are i.i.d. non-negative integer-valued random variables
- Poisson process: continuous-time counting process $\{N(t) \mid t \ge 0\}$ such that $N(t) = \max\{n \mid X_1 + \dots + X_n \le t\}$ for any $t \ge 0$
 - where $\{X_i\}$ are i.i.d. exponential random variables with parameter $\lambda>0$

Martingales



Martingale (鞅)

- A sequence $\{Y_n : n \ge 0\}$ of random variables is a martingale with respect to another sequence $\{X_n : n \ge 0\}$ if, for all $n \ge 0$,
 - $\mathbb{E}\left[|Y_n|\right] < \infty$
 - $\mathbb{E}\left[Y_{n+1} \mid X_0, X_1, \dots, X_n\right] = Y_n$ (martingale property)
- By definition: Y_n is a function of X_0, X_1, \ldots, X_n
- Current capital Y_n in a fair gambling game with outcomes X_0, X_1, \ldots, X_n
 - Super-martingale (上鞅): $\mathbb{E}\left[Y_{n+1} \mid X_0, X_1, ..., X_n\right] \leq Y_n$
 - Sub-martingale (下鞅): $\mathbb{E}\left[Y_{n+1} \mid X_0, X_1, ..., X_n\right] \geq Y_n$

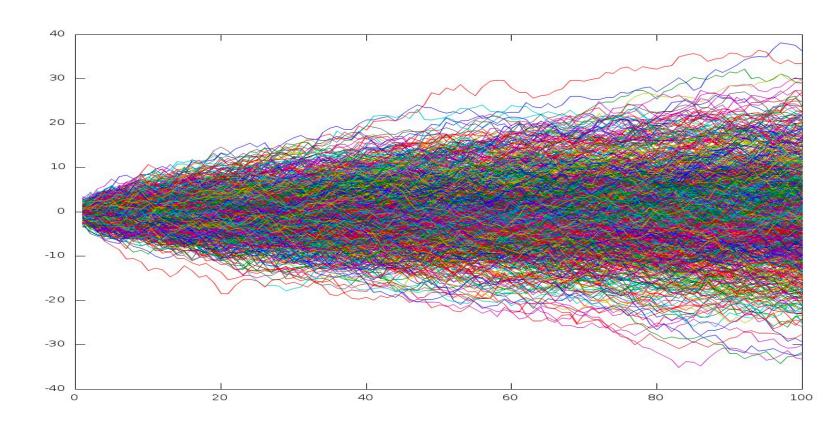
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 - $\mathbb{E}\left[Y_{n+1} \mid X_0, X_1, \dots, X_n\right] = Y_n$ (martingale property)
- $\{X_n: n \geq 0\}$ are defined on the probability space (Ω, Σ, \Pr)
 - (X_0, X_1, \ldots, X_n) defines a sub- σ -field $\Sigma_n \subseteq \Sigma$ (the smallest σ -field s.t. (X_0, \ldots, X_n) is Σ_n -measurable)
 - $\{\Sigma_n: n\geq 0\}$ is a <u>filtration</u> of Σ , i.e. $\Sigma_0\subseteq \Sigma_1\subseteq \cdots\subseteq \Sigma$
 - The martingale property is expressed as $\mathbb{E}\left[\left. Y_{n+1} \mid \Sigma_n \right. \right] = Y_n$

Examples of Martingale

- Doob martingale: $Y_i = \mathbb{E}\left[f(X_1, ..., X_n) \mid X_1, ..., X_i\right]$
 - vertex/edge exposure martingale for random graph
- Capital in a fair gambling game (arbitrary betting strategy)
- Unbiased 1D random walk: $Y_n = \sum_{i=1}^n X_i$ with i.i.d. uniform $X_i \in \{-1,1\}$
- de Moivre's martingale: $Y_n=((1-p)/p)^{X_n}$, where $X_n=\sum_{i=1}^n X_i$ and $X_i\in\{-1,1\}$ are independent with $\Pr(X_i=1)=p$
- Polya's urn: The urn contains marbles with different colors. At each turn, a marble is selected u.a.r., and replaced with k marbles of that same color.

Studies of Martingale



• For martingale $\{Y_n : n \ge 0\}$ with respect to $\{X_n : n \ge 0\}$:

$$\mathbb{E}\left[Y_{n+1} \mid X_0, X_1, ..., X_n \right] = Y_n$$

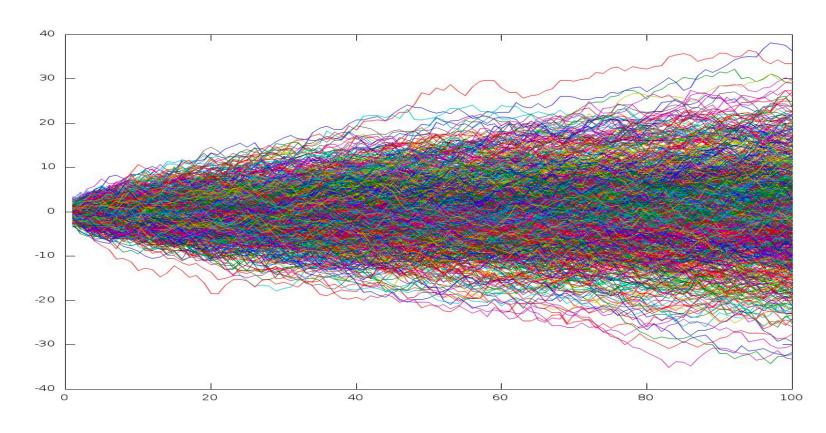
Concentration of measure (tail inequality): under what condition

$$\Pr\left(|Y_n - Y_0| \ge t\right) \le ?$$

• Optional stopping theorem (OST): under what condition for a stopping time τ

$$\mathbb{E}[Y_{\tau}] = \mathbb{E}[Y_0]$$

Fair Gambling Game



• If $\{Y_n : n \ge 0\}$ is a martingale with respect to $\{X_n : n \ge 0\}$, then $\forall n \ge 0$,

$$\mathbb{E}\left[Y_n\right] = \mathbb{E}\left[Y_0\right]$$

Proof: By total expectation $\mathbb{E}\left[Y_n\right] = \mathbb{E}\left[\mathbb{E}\left[Y_n \mid X_0, X_1, ..., X_{n-1}\right]\right]$

As a martingale, $\mathbb{E}\left[Y_n \mid X_0, X_1, ..., X_{n-1}\right] = Y_{n-1}$

$$\Longrightarrow \mathbb{E}\left[Y_n\right] = \mathbb{E}\left[\mathbb{E}\left[Y_n \mid X_0, X_1, ..., X_{n-1}\right]\right] = \mathbb{E}\left[Y_{n-1}\right]$$

Stopping Time

- A nonnegative integer-valued random variable T is a <u>stopping time</u> with respect to the sequence $\{X_t: t=0,1,2,\dots\}$ if for any $n\geq 0$ the occurrence of the event T=n is determined by the evaluation of X_0,X_1,\dots,X_n
 - Formally, $\{X_t: t=0,1,2,\ldots\}$ defines a filtration of σ -fields $\Sigma_0\subseteq \Sigma_1\subseteq\cdots$ such that (X_0,X_1,\ldots,X_n) is Σ_n -measurable (and Σ_n is the smallest such σ -field). Then T is a stopping time if $\{T=n\}\in \Sigma_n$ for any $n\geq 0$.
 - Intuitively, T is a stopping time, if whether stopping at time n is determined by the outcomes of X_0, X_1, \ldots, X_n

Optional Stopping Theorem (OST)

(Martingale Stopping Theorem)

• Optional Stopping Theorem (OST): Let $\{Y_t : t \ge 0\}$ be a martingale and T be a stopping time, both with respect to $\{X_t : t \ge 0\}$. Then

$$\mathbb{E}\left[Y_T\right] = \mathbb{E}\left[Y_0\right]$$

if any one of the following conditions holds:

- (bounded time) there is a finite n such that T < n a.s.
- (bounded range) $T < \infty$ a.s. and there is a finite c s.t. $|Y_t| < c$ for all $t \le T$
- (bounded differences) $\mathbb{E}[T] < \infty$ and there is a finite c such that

$$\mathbb{E}[|Y_{t+1} - Y_t| | X_0, X_1, ..., X_t] < c \text{ for all } t \ge 0$$

Optional Stopping Theorem (OST)

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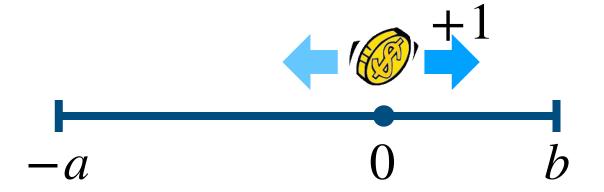
$$\mathbb{E}\left[Y_T\right] = \mathbb{E}\left[Y_0\right]$$

(general condition) if all the following conditions hold:

- $Pr(T < \infty) = 1$
- $\mathbb{E}[|Y_T|] < \infty$
- $\lim_{n\to\infty} \mathbb{E}\left[Y_n \cdot I[T>n]\right] = 0$
- The proof of this general OST utilizes *Doob's optional sampling* argument

Gambler's Ruin

(Symmetric Random Walk in One-Dimension)



- Let $Y_t = \sum_{i=1}^t X_i$ where $X_i \in \{-1, +1\}$ are i.i.d. uniform (Rademacher) RVs
- Let T be the first time t that $Y_t = -a$ or $Y_t = b$
- $\{Y_t: t\geq 0\}$ is a martingale and T is a stopping time (both w.r.t. $\{X_i: i\geq 1\}$) satisfying that $|Y_t|\leq \max\{a,b\}$ for all $0\leq t\leq T$ and $T<\infty$ a.s.

$$(OST) \Longrightarrow \mathbb{E}[Y_T] = \mathbb{E}[Y_0] = 0$$

$$\mathbb{E}[Y_T] = b \cdot \Pr(Y_T = b) - a \cdot \Pr(Y_T \neq b) \implies \Pr(Y_T = b) = \frac{a}{a + b}$$

Wald's Equation

(Linearity of expectation with randomly many random variables)

• <u>Wald's equation</u>: Let $X_1, X_2, ...$ be i.i.d. non-negative with $\mu = \mathbb{E}[X_i] < \infty$. Let T if a stopping time with respect to $X_1, X_2, ...$ If $\mathbb{E}[T] < \infty$, then

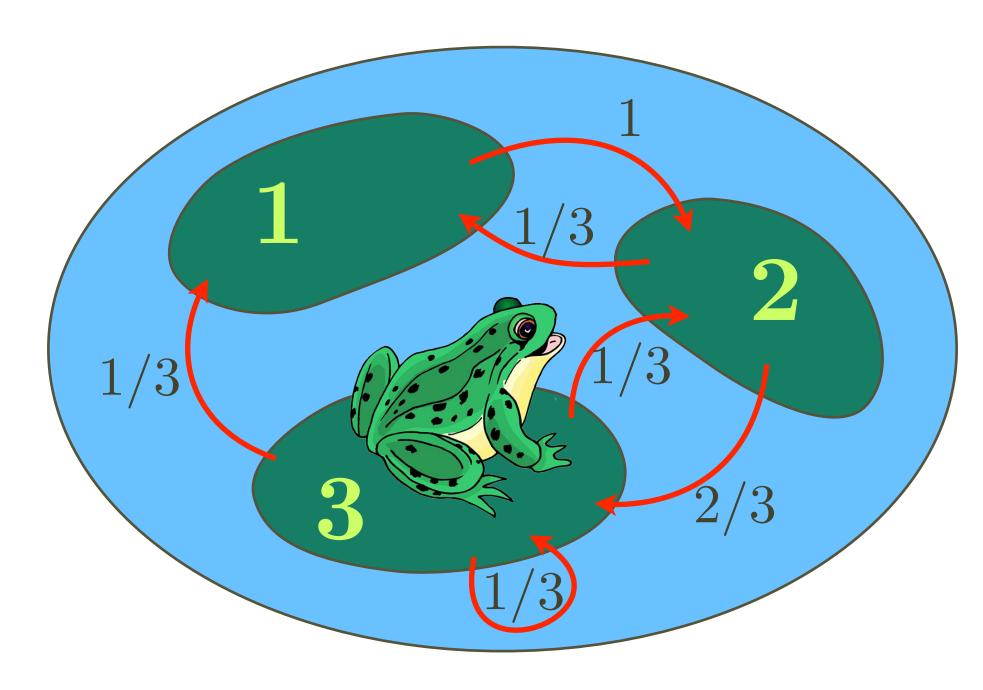
$$\mathbb{E}\left[\sum_{i=1}^{T} X_i\right] = \mathbb{E}[T] \cdot \mu$$

• **Proof**: For $t \ge 1$, let $Y_t = \Sigma_{i=1}^t (X_i - \mu)$, which is a martingale. Observe that:

$$\mathbb{E}[T] < \infty \text{ and } \mathbb{E}[|Y_{t+1} - Y_t| | X_1, ..., X_t] = \mathbb{E}[|X_{t+1} - \mu|] \le 2\mu$$

By OST: $\mathbb{E}[Y_T] = \mathbb{E}[Y_1] = 0$. Note that $\mathbb{E}[Y_T] = \mathbb{E}\left[\Sigma_{i=1}^T X_i\right] - \mathbb{E}[T] \cdot \mu$

Markov Chain



Markov Chain (马尔可夫链)

• A discrete-time random process X_0, X_1, X_2, \ldots is a Markov chain if

$$Pr(X_{t+1} = x_{t+1} \mid X_t = x_t, ..., X_0 = x_0) = Pr(X_{t+1} = x_{t+1} \mid X_t = x_t)$$

- The Markov property (memoryless property):
 - The next state X_{t+1} depends on the current state X_t but is independent of the history $X_0, X_1, ..., X_{t-1}$ of how the process arrived at state X_t
 - X_{t+1} is conditionally independent of $X_0, X_1, \ldots, X_{t-1}$ given X_t

$$X_0 \rightarrow X_1 \rightarrow \cdots \rightarrow X_{t-1} \rightarrow X_t \rightarrow X_{t+1}$$

Transition Matrix (转移矩阵)

• A discrete-time random process X_0, X_1, X_2, \ldots is a Markov chain if

$$\Pr(X_{t+1} = x_{t+1} \mid X_t = x_t, ..., X_0 = x_0) = \Pr(X_{t+1} = x_{t+1} \mid X_t = x_t)$$
(time-homogeneous)
$$= P(x_t, x_{t+1}) = P^{(t)}(x_t, x_{t+1})$$

ullet is called the <u>transition matrix</u>: (assuming discrete-space)

$$P(x, y) = \Pr(X_{t+1} = y \mid X_t = x) \text{ for any } x, y \in \mathcal{S}$$

where \mathcal{S} is the discrete state space on which X_0, X_1, X_2, \ldots take values

• P is a (row-)stochastic matrix: $P \ge 0$ and P1 = 1

Transition Matrix (转移矩阵)

• For a Markov chain X_0, X_1, X_2, \ldots with discrete state space \mathcal{S}

$$Pr(X_{t+1} = y \mid X_t = x) = P(x, y)$$

where $P \in \mathbb{R}^{\mathcal{S} \times \mathcal{S}}_{\geq 0}$ is the transition matrix, which is a (row-)stochastic matrix

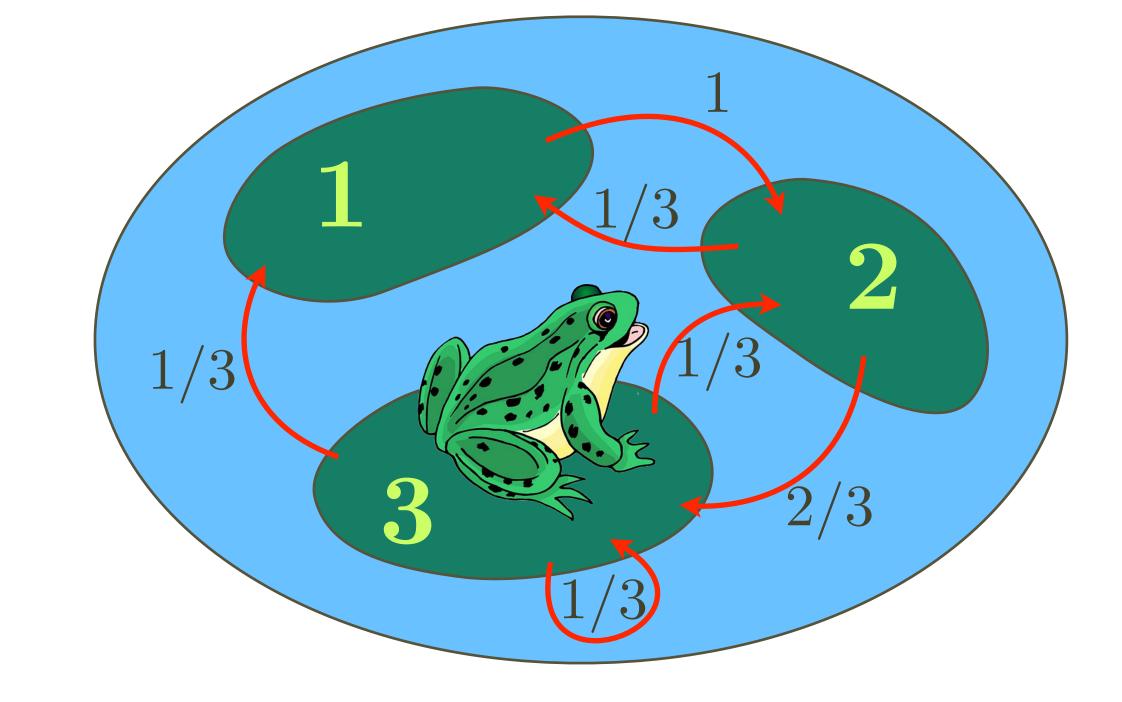
• Let $\pi^{(t)}(x) = \Pr(X_t = x)$ be the mass function (pmf) of X_t . By total probability:

$$\pi^{(t+1)}(y) = \Pr(X_{t+1} = y) = \sum_{x \in S} \Pr(X_{t+1} = y \mid X_t = x) \Pr(X_t = x) = \pi^{(t)}P$$

$$\pi^{(0)} \xrightarrow{P} \pi^{(1)} \xrightarrow{P} \cdots \xrightarrow{P} \pi^{(t)} \xrightarrow{P} \pi^{(t+1)} \xrightarrow{P} \cdots$$

Random Walk (随机游走)

- WLOG: a Markov chain is a $\underline{\text{random walk}}$ on state space $\mathcal S$
- Each state $x \in \mathcal{S}$ corresponds to a vertex



• Given the current state $x \in \mathcal{S}$, the probability of next state being $y \in \mathcal{S}$ is:

$$P(x, y) = \Pr(X_{t+1} = y \mid X_t = x)$$

• Initially, $\pi^{(0)}(x) = \Pr(X_0 = x)$, for $t \ge 0$:

$$\pi^{(t+1)} = \pi^{(t)} P$$

Stationary Distribution (稳态分布)

• A distribution (pmf) π on state space $\mathcal S$ is called a <u>stationary distribution</u> of the Markov chain P if

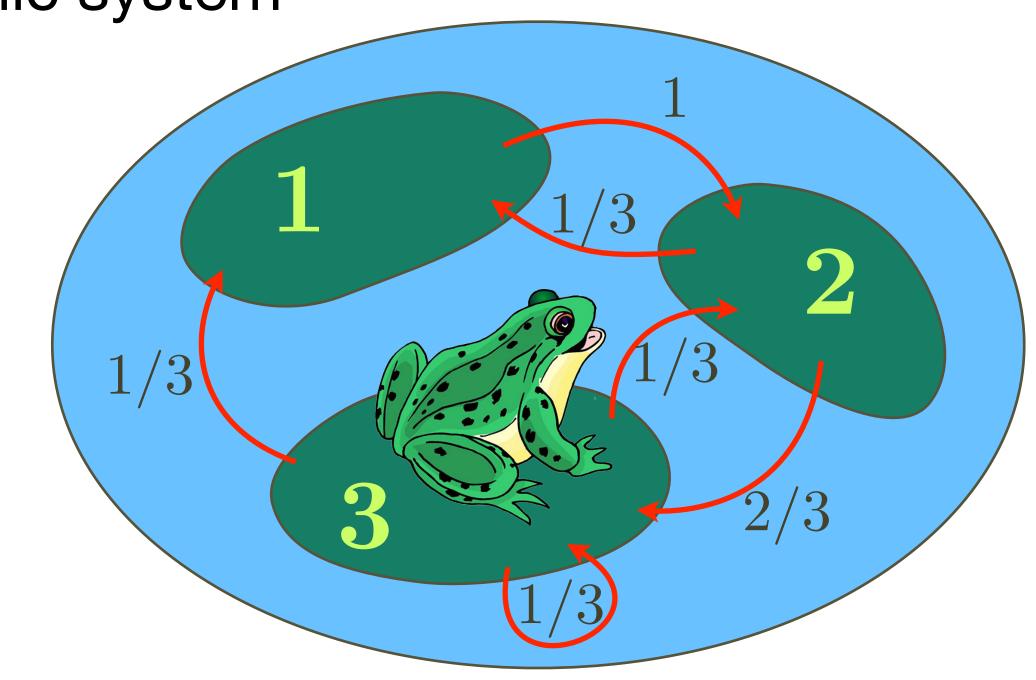
$$\pi P = \pi$$

• π is a fixpoint (equilibrium) of the linear dynamic system

$$P = \begin{bmatrix} 0 & 1 & 0 \\ 1/3 & 0 & 2/3 \\ 1/3 & 1/3 & 1/3 \end{bmatrix} \quad \pi = \left(\frac{1}{4}, \frac{3}{8}, \frac{3}{8}\right)$$

$$\begin{bmatrix} 0.2500 & 0.3750 & 0.3750 \\ 0.2500 & 0.2750 & 0.2750 \end{bmatrix}$$

$$P^{20} \approx \begin{bmatrix} 0.2500 & 0.3750 & 0.3750 \\ 0.2500 & 0.3750 & 0.3750 \\ 0.2500 & 0.3750 & 0.3750 \end{bmatrix}$$



Convergence Theorem

• Markov chain convergence theorem:

If a Markov chain $X_0, X_1, X_2...$ on state space \mathcal{S} is *irreducible* and *ergodic*, then there is a unique stationary distribution π on \mathcal{S} such that

$$\pi(x) = \lim_{t \to \infty} \Pr(X_t = x \mid X_0 = x_0) \text{ for any } x_0 \in \mathcal{S}$$

- Irreducibility: the chain is $\underline{irreducible}$ if P is an irreducible matrix (不可约矩阵) \iff the state space S is $\underline{strongly}$ connected under P
- Ergodicity: the chain is <u>ergodic</u> if all states are *aperiodic* (无周期) and *positive recurrent* (正常返)

Ergodicity

- Let $X_0, X_1, X_2...$ be a Markov chain on state space \mathcal{S} with transition matrix P.
- The <u>period</u> d(x) of a state $x \in \mathcal{S}$ is $d(x) = \gcd\{t \ge 1 \mid P^t(x, x) > 0\}$
 - A state $x \in \mathcal{S}$ is called <u>aperiodic</u> if d(x) = 1
 - $P(x, x) > 0 \Longrightarrow x$ is aperiodic
- A state $x \in \mathcal{S}$ is called <u>recurrent</u> if $\Pr(\exists t \geq 1, X_t = x \mid X_0 = x) = 1$ and further called <u>positive recurrent</u> if $\mathbb{E}\left[\min\{t \geq 1 : X_t = x\} \mid X_0 = x\right] < \infty$
- Shizuo Kakutani (角谷静夫): random walk is recurrent on \mathbb{Z}^2 but non-recurrent on \mathbb{Z}^3 "A drunk man will find his way home, but a drunk bird may get lost forever."
- On finite state space \mathcal{S} : irreducible \Longrightarrow all states are positive recurrent

Convergence Theorem

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• Finite Markov chain (with finite state space \mathcal{S}):

lazy (i.e. P(x, x) > 0) and strongly connected P

 \Longrightarrow always converge to the unique stationary distribution $\pi=\pi P$

Convergence Theorem

• Markov chain convergence theorem:

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Proof: (By coupling)

irreducibility + ergodicity \Longrightarrow occurs a.s.

PageRank



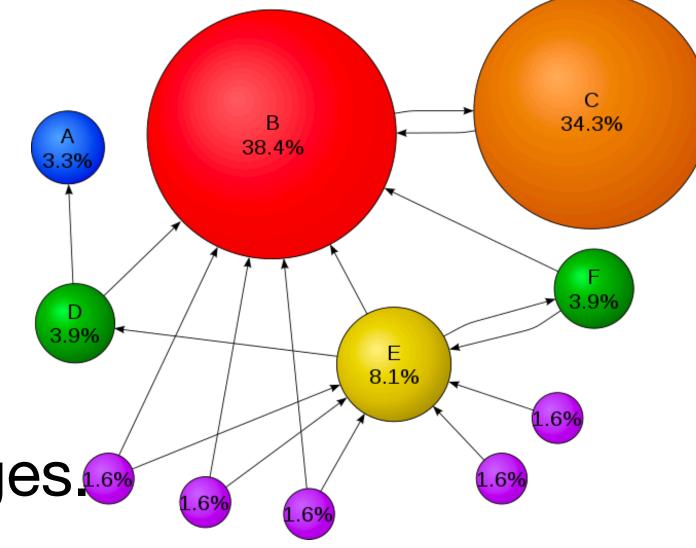


- High-rank pages have greater influence.
- Pages pointing to few others have greater influence.

Linear system:
$$r(x) = \sum_{y \to x} \frac{r(y)}{d^+(y)}$$
 where $d^+(y)$ is the **out-degree** of page y

• Stationary distribution rP = r for the random walk (tireless internet surfer)

$$P(x,y) = \begin{cases} \frac{1}{d^{+}(x)} & \text{if } x \to y \\ 0 & \text{o.w.} \end{cases}$$



Mixing of Markov Chain



• Markov chain convergence theorem:

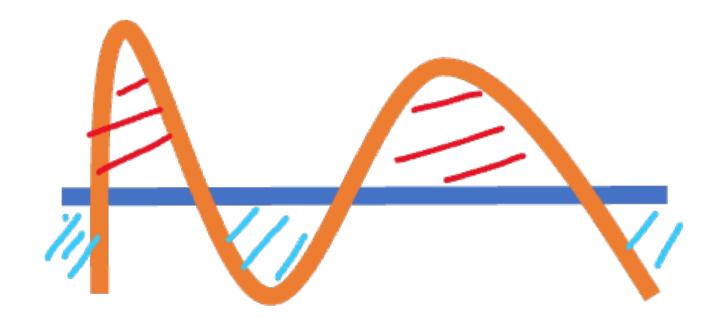
If a Markov chain $X_0, X_1, X_2...$ on state space \mathcal{S} is *irreducible* and *ergodic*, then there is a unique stationary distribution π on \mathcal{S} such that

$$\pi(x) = \lim_{t \to \infty} \Pr(X_t = x \mid X_0 = x_0) \text{ for any } x_0 \in \mathcal{S}$$

- How fast is the convergence rate?
- Mixing time: let $\pi_x^{(t)}(y) = (\mathbf{1}_x P^t)_y = \Pr(X_t = y \mid X_0 = x)$

$$\tau(\epsilon) = \max_{x \in S} \min \left\{ t \ge 1 \, \middle| \, \middle| \, \pi_x^{(t)} - \pi \, \middle| \, \middle|_1 \le 2\epsilon \right\}$$

Coupling and \mathcal{E}_1 distance



Theorem

For any distributions p and q, and any coupling μ between them,

$$\frac{1}{2} ||p - q||_{1} \le \Pr_{(X,Y) \sim \mu} [X \neq Y]$$

Furthermore, there is a coupling μ such that $\|p-q\|\|_1=2\Pr_{(X,Y)\sim\mu}[X\neq Y]$

Intuitively, the best we can do is to make the random variables equal in the overlapping regions, that is, $\min\{p_i, q_i\}$; then with the remaining probability, they must be unequal.

Note that the region in red, and the region in light blue have the same area.

Random walk on the hypercube

Consider a random walk on the hypercube $\{0,1\}^n$

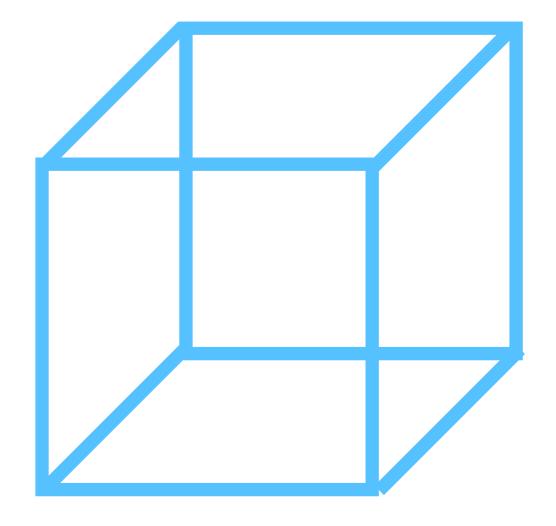
Given
$$\sigma \in \{0,1\}^n$$

- Pick an index $i \in [n]$ uniformly at random
- Update σ_i with a uniformly random bit $b \in \{0,1\}$

What's the mixing time?

We consider a coupling between two copies of the walk

In each step, we let them choose the same index i, and the same bit b



Random walk on the hypercube

What's the mixing time?

Pick an index $i \in [n]$ u.a.r Update σ_i with a bit $b \in \{0,1\}$ u.a.r

We consider a coupling between two copies of the walk

In each step, we let them choose the same index i, and the same bit b

Suppose we have updated all the indices at least one, then the two copies couple perfectly. But how long does it take?

Recall the Coupon Collector problem, how many boxes do you need to collect all n coupons (in expectation)?

Alternatively, the probability of not collecting a coupon i after r rounds is at most $\left(1-\frac{1}{n}\right)^{r}$

By a union bound, the probability of not collecting all coupons after $r = n \ln \frac{n}{\epsilon}$ rounds is at most ϵ

WalkSAT for 2SAT

Given n boolean variables $x_1, x_2, ..., x_n \in \{T, F\}$

- A *literal* is of the form x_i or its negation $\neg x_i$
- A *clause* consists of the OR of two literals: e.g. $(x_1 \lor x_2)$, $(x_3 \lor \neg x_4)$
- A 2SAT formula is the AND of many clauses

Consider a random walk on the assignments, until all clauses are satisfied:

• Pick a violated clause, choose a literal uniformly at random, and flip its assignment

We show that if the 2SAT has a satisfying assignment, then the random walk algorithm finds it within n^2 iterations in expectation

WalkSAT for 2SAT

Repeat until all clauses are satisfied:

Pick a violated clause, choose a literal uniformly at random, and flip its assignment

We show that if the 2SAT has a satisfying assignment, then the random walk algorithm finds it within n^2 iterations in expectation

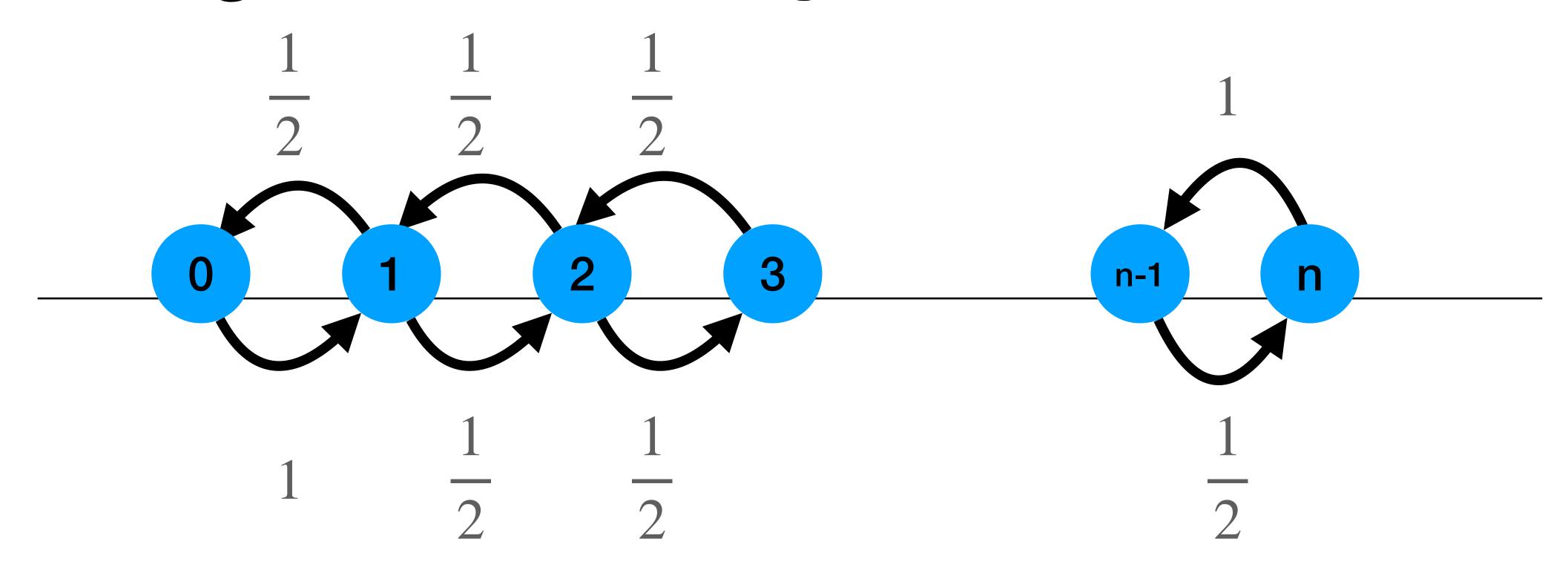
Let τ be an arbitrary satisfying assignment, and d_t be the hamming distance between τ and our current assignment. We want to find out the first time d_t hits 0

Let's consider the possibility of d_{t+1} given d_t

- 1. Exactly one of two variables disagrees, then $d_{t+1} = \begin{cases} d_t + 1, & \text{w.p. } 1/2 \\ d_t 1, & \text{w.p. } 1/2 \end{cases}$
- 2. Both variables disagree, then $d_{t+1} = d_t 1$

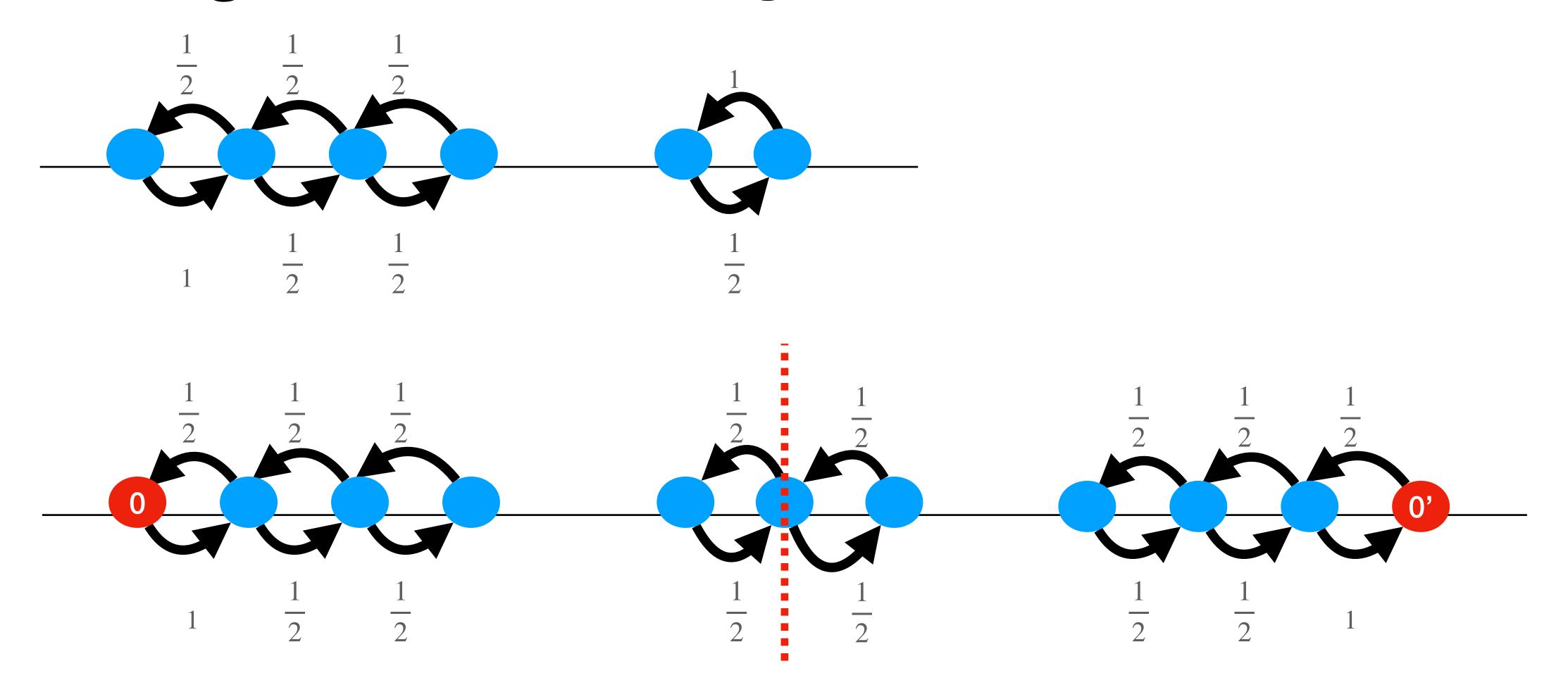
This process can be coupled and dominated by the symmetric 1D random walk!

Hitting time of a 1D symmetric random walk*



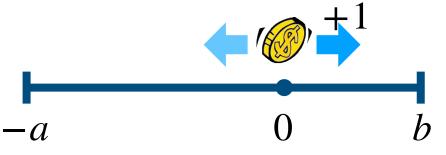
Expected hitting time to hit 0?

Hitting time of a 1D symmetric random walk*



Expected time to hit 0 or 0' is at most n^2

Hitting time of a 1D symmetric random walk*



- Let $Y_t = \sum_{i=1}^{r} X_i$ where $X_i \in \{-1, +1\}$ are i.i.d. uniform (Rademacher) RVs
- Let T be the first time t that $Y_t = -a$ or $Y_t = b$

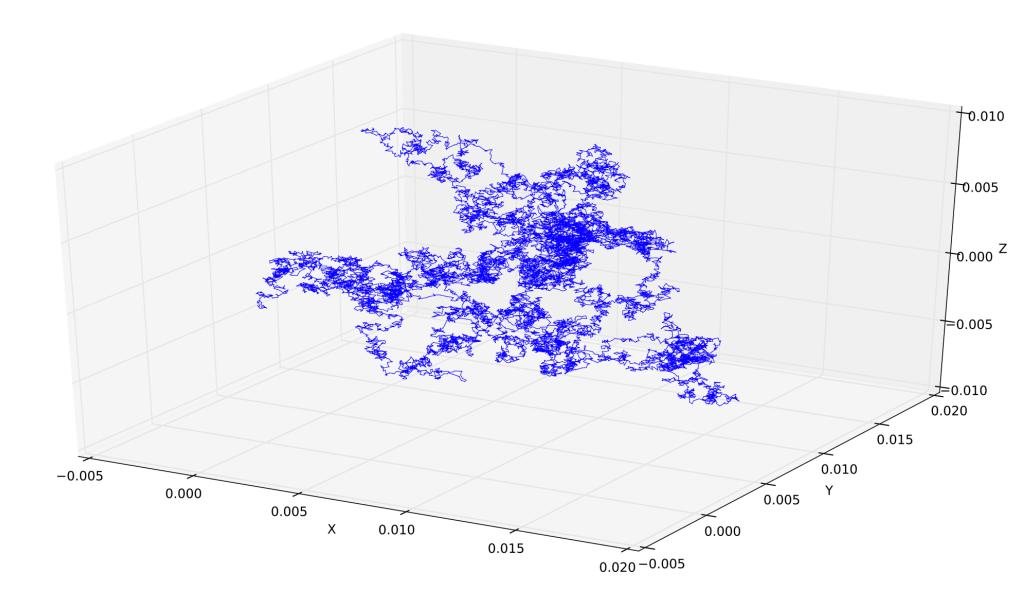
•
$$Z_t = Y_t^2 - t = \left(\sum_{i=1}^t X_i\right)^2 - t$$
 is a martingale and T is a stopping time

• Observe that $\mathbb{E}[T] < \infty$ and $|Z_{t+1} - Z_t| = |2X_{t+1}Y_t| = 2|Y_t| \le 2 \max\{a, b\}$

$$(\text{OST for bounded differences}) \Longrightarrow \mathbb{E}[Z_T] = \mathbb{E}[Z_0] = 0$$

$$\mathbb{E}[T] = \mathbb{E}[Y_T^2] = a^2 \cdot \Pr(Y_T = -a) + b^2 \cdot \Pr(Y_T = b) = a^2 \cdot \frac{b}{a+b} + b^2 \cdot \frac{a}{a+b} = \frac{a^2b + b^2a}{a+b} = ab$$

Random Processes



Random Processes

- Stationary processes: $(X_{t_1}, X_{t_2}, ..., X_{t_n}) \sim (X_{t_1+h}, X_{t_2+h}, ..., X_{t_n+h})$
 - i.i.d. variables, stationary Markov chains, stationary Gaussian process, ...
- Renewal (or counting) processes: $N(t) = \max\{n \mid X_1 + \dots + X_n \le t\}$ where $\{X_i : i \ge 1\}$ are i.i.d. nonnegative-valued random variables
 - Poisson processes (the only renewal processes that are Markov chains)
- Wiener process (Brownian motion): continuous-time continuous-space $\{W(t) \in \mathbb{R} : t \geq 0\}$ with time-homogeneity and independent increments $W(s_i) W(t_i)$ are independent whenever the intervals $(s_i, t_i]$ are disjoint

Diffusion Processes

(Stochastic processes with continuous sample paths)

• Let (Ω, Σ, \Pr) be a probability space. A random process $X : \mathcal{T} \times \Omega \to \mathcal{S}$ with time range \mathcal{T} and state space \mathcal{S} is called a <u>diffusion process</u> if there is an $A \in \Sigma$ with $\Pr(A) = 1$ such that for all $\omega \in A$,

$$X(\omega): \mathcal{T} \to \mathcal{S}$$

is a continuous function (between topological spaces).

- The Wiener processes are one-dimensional diffusions.
- Itô (伊藤) calculus may apply!

